

**10 BEST PLAYABLE DEMOS EVER!**  
APE ESCAPE, DRIVER, CRASH BANDICOOT 3, TOMB RAIDER 3, TEKKEN 3, METAL GEAR SOLID AND MORE ...



Official  
Australian

CHRISTMAS 1999 AUS \$12.95  
NZ \$16.95

# PlayStation™

## XMAS SPECIAL

Official PlayStation Magazine FROM THE MAKERS OF

# THE BEST PLAYSTATION GAMES OF 1999



**116**  
pages of

The Ultimate Xmas Buyer's Guide  
Latest News On PlayStation 2  
Tips Supplement - The Best of 1999  
The Best PlayStation Games For 2000  
562 Games Reviewed & Rated  
Free Posters! Annalise Braakensiek &  
Crash Team Racing

**QUAKE II • FINAL FANTASY VIII • WIPEOUT 3 • CRASH TEAM RACING**







# LAND ON IN MOON



[www.playstation.com.au](http://www.playstation.com.au)



DENZEL WASHINGTON  
ANGELINA JOLIE

Right now,  
this serial killer  
could be  
looking  
at his next victim

# THE BONE COLLECTOR

**M** 15+  
RECOMMENDED FOR MATURE  
AUDIENCES 15 YEARS AND OVER  
SOME MATERIAL MAY BE OFFENSIVE  
TO SOME AUDIENCES

COLUMBIA PICTURES AND UNIVERSAL PICTURES PRESENT A BREGMAN PRODUCTION DENZEL WASHINGTON ANGELINA JOLIE "THE BONE COLLECTOR" QUEEN LATIFAH MICHAEL ROOKER MIKE MCGLOTHLE LUIS GUZMAN  
LELAND ORSER AND ED O'NEILL ORIGINAL MUSIC COMPOSED BY CRAIG ARMSTRONG EXECUTIVE PRODUCERS MICHAEL KLAUWITTER DAN JINKS EDITED BY WILLIAM HOY PRODUCTION DESIGNER NIGEL PHELPS DIRECTOR OF PHOTOGRAPHY DEAN SEMLER A.C.S., A.S.C. BASED ON THE BOOK BY JEFFERY DEAVER  
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AT CINEMAS NOVEMBER 18



HO, HO, AND INDEED, HO! I MIGHT NOT HAVE A white beard and a big red suit (although the big stomach is almost there), but think of me as a dear old Santa, squeezing his way down your chimney to bring the *Australian PlayStation Xmas Special* to your homes this Yuletide.

Christmas is the season of goodwill to all men, and so with joy in our hearts we offer this as our gift to you... Bah, humbug. The team behind *Official PlayStation Magazine* just wanted an excuse to put all of our best demos on one disc: Christmas seemed a good enough reason. Sorry I didn't pull off the sincerity act, but all the same, you can't look a gift horse in the mouth. *Driver*, *Ape Escape*, *Tekken 3*, *Tomb Raider 3*, *Ridge Racer 4*, *Metal Gear Solid* and more, all on one disc: it's like all your Christmases have come at once.

As if that wasn't generous enough, we're also giving away the best 20 games of 1999 to one lucky winner. It's madness, I tell you!

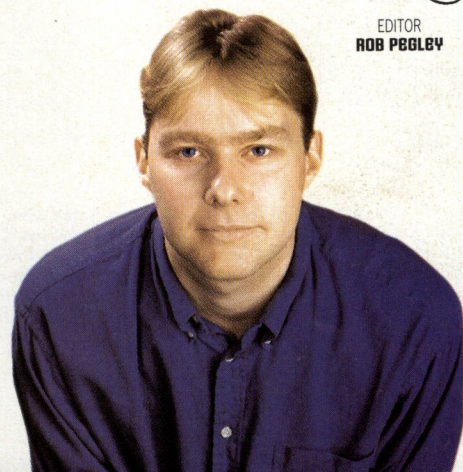
Elsewhere in the issue is the latest news on PlayStation2, together with 16 pages of the best cheats from 1999 and our complete A-Z games buyer's guide. And in our Christmas feature we explain how you can buy a PlayStation gift for everyone in your family – presents that you actually want yourself. We know that Christmas is about giving, but we like to find a giving in our taking...

Anyway, have a great Christmas (no really), and we hope our great demo disc will get parties going with a swing and keep the rellies out of your hair for a few moments.

Until next year...

Rob Peggley

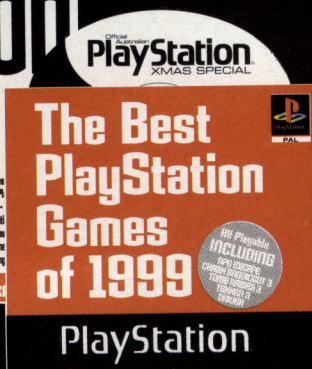
EDITOR  
ROB PEGGLEY



**"Official PlayStation Magazine specials are Australia's**

**most reliable source of PlayStation information"**

and here's why...



We only use the most knowledgeable writers in Australia, with decades of gaming experience between them. It costs us more, but it means you get opinions you can trust. The games sweatshop is not our way. You pay peanuts, you get monkeys.

Despite carrying a guide to every PlayStation game, we only concentrate on the big titles in real depth – because they're the ones you're most likely to spend your cash on. At \$90 a game you don't buy that many, so it's important you get real value for money.

We only review the games that are already in the shops or just about to be released. It's so frustrating to wait a year to play something because a magazine has reviewed a bootleg copy from Japan. Very clever, but what good is that for the average PlayStation owner?

No game that we review is ever given the five-star rating unless it is still providing great entertainment at least a month after we started playing it – we want value for money, just like you.

And no game is ever included unless we've played the whole thing from start to finish. We hate those games that start well but fizzle at the end.

We don't try and dazzle you with technical jargon. We just give honest opinions in language that you can understand easily.

Our demo discs only contain the very best games. No other magazine can provide you with the same level of quality and entertainment.



Official  
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XMAS SPECIAL™

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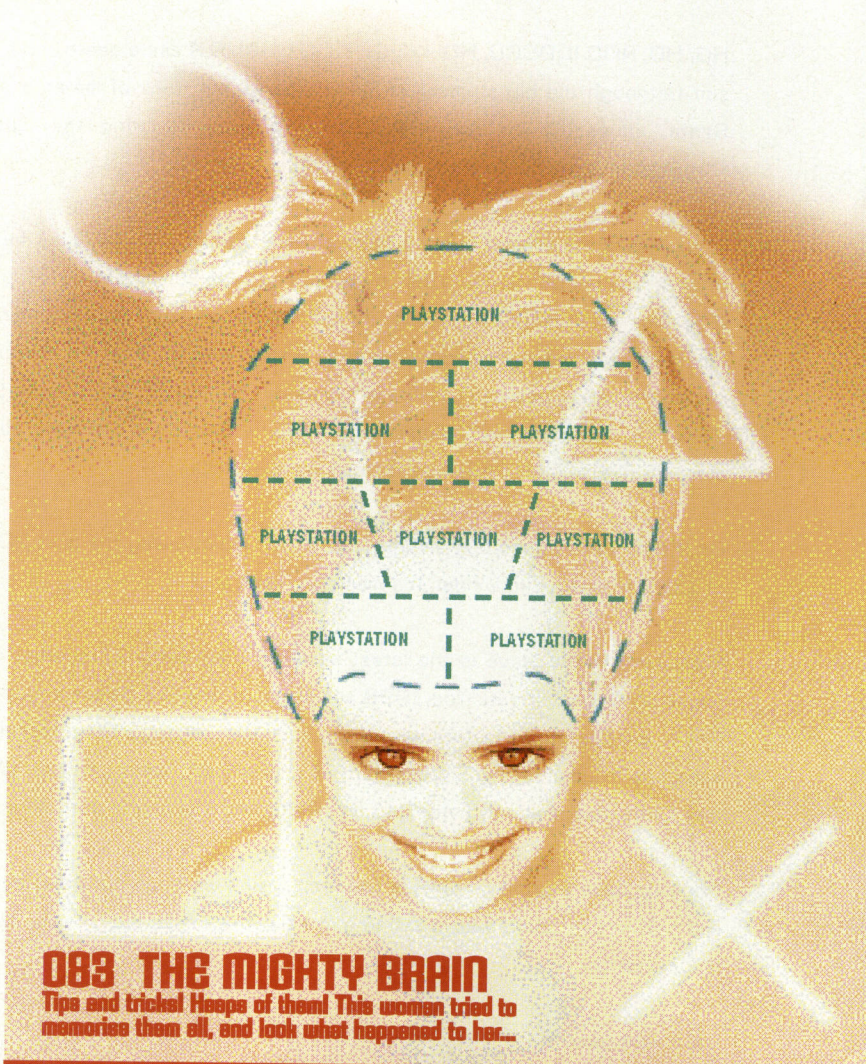
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**083 THE MIGHTY BRAIN**

**Tip and tricks! Heaps of them! This woman tried to memorise them all, and look what happened to her...**

**PLAYTESTS**

**046 Crash Team Racing**

Mr Bandicoot takes to the track for fabulous cartoon karting fun. Multiplayer mania!

**050 Driver**

Get away from it all - well, get away from the cops - in this all-action '70s driving sim.

**054 Wipeout 3**

Cutting-edge racer - scream around futuristic circuits. So cool, you'll want to wear it.

**058 Final Fantasy VIII**

The most expensive game ever made. So huge, this two-line description is inadequate.

**062 Quake II**

A blast! Followed by hundreds more blasts. The world's favourite shooter comes to PlayStation.

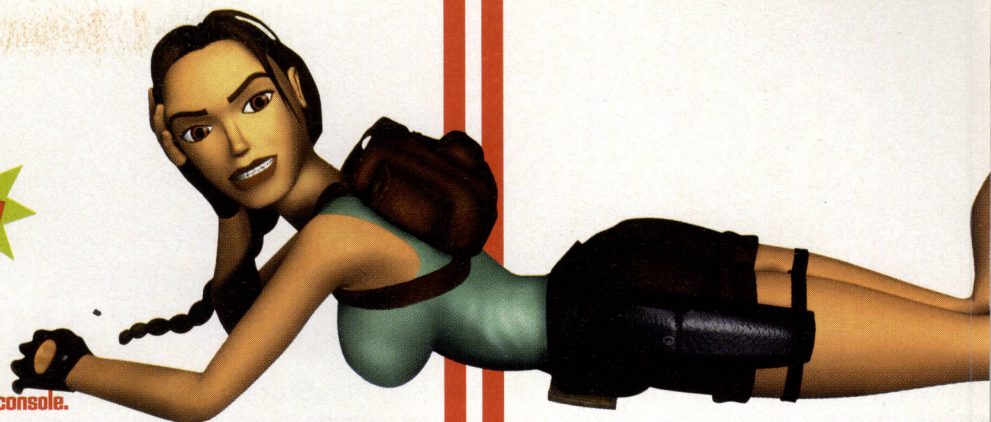




# SPECIALS

## 030 BEST GAMES OF 1999

Here's our list. What's yours? Settle our differences by winning them all!



## 038 PLAYSTATION 2

One new release you won't want to miss: here is your next-generation console.

## 067 XMAS GIFT GUIDE

Yes, it's time to introduce your gran to the joys of PlayStation gaming.

# REGULARS

## 008 THE BEST DEMO DISC EVER

Are we overstating our case? Nah. The CD guide starts here.



## 027 PLEASE RELEASE ME

The authoritative list of games heading your way in the coming months.

## 034 BACK ISSUES

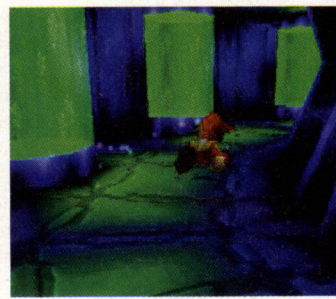
Back issues of *Official PlayStation Magazine*, that is. Are you missing a demo?

## 035 SUBSCRIBE

It's the best PlayStation mag. It's the *Official PlayStation* mag. Go on, do it.

## 114 NEXT ISSUE

Coming soon to a newsagent near you. Don't miss it!



# INCOMING

## 014 Resident Evil 3

The scariest game ever is coming your way. Prepare the stimulants and clean underwear.



## 016 Colin McRae 2

The closest you can get to being a world rally champion - bar the Scottish accent.



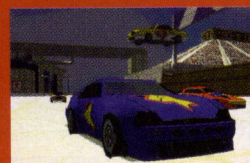
## 017 Unreal

No, you're not imagining this: it's a huge, atmospheric shoot 'em up adventure.



## 018 Destruction Derby 3

Earn points for actually crashing your car! No. 3 in this popular series.



## 019 World Touring Cars

*TOCA 3* heads Down Under. Drive Audis, Alfas, Porsches and Peugeots - at Bathurst!



## 020 Duke Nukem

Duke's latest quest - to bring non-political-correctness to the Planet of the Babes.

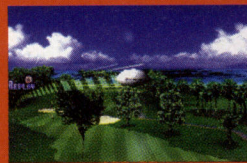
## 022 Le Mans

It goes for 24 hours! Think we're kidding? Here comes the Le Papa of all endurance games.



## 023 Int'l Track & Field 2

Time to limber up for those Olympics: the top athletics sim comes under starter's orders.



## 023 Music 2000

Dangerously smart D-I-Y music-making. Sample this soon - and maybe chart in 2000.



## 024 Wot? There's more?

*WCW Mayhem*, *Rollcage Xtreme*, *Fighting Force 2*, *Urban Chaos*, *This Is Soccer...*





your guide to...

# THE BEST DEMO CD EVER!

Here's the best Christmas present any PlayStation owner could receive: a demo disc crammed with the best playable

## METAL GEAR SOLID

KONAMI • 3D ACTION/STEALTH • PLAYABLE DEMO

The best PlayStation game ever? Plenty of gamers think so. This demo will have you dashing to buy your own copy.

### Find the gun

Once you've escaped the first floor and made it to the outside of the installation, make sure you pick up the gun. As you look around the base you'll notice an area where two spotlights cross. Work your way through this without getting caught and you'll find a truck. Hop



into the back and you'll come across the ever-so-vital SOCOM. Just use it carefully, though, as ammunition is very rare in the demo.

### Controls

Unwieldy at first, *Metal Gear Solid's* controls soon

become second nature. They have to.

D-Pad – Move  
 ▲ – First-person view  
 ✕ – Crouch/crawl  
 ■ – Throw  
 ● – Attack  
 L2 – Inventory  
 Select – Use Codec phone

### Challenges

*When you first start playing you should...*

...make it to the lift without dying.

*After one hour you should...*

...be able to sneak your way through the first section, up the lift and into the main building without a scratch.

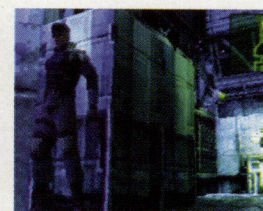
*Veterans should...*

...complete the demo in 20 minutes.

### Metal Gear Solid – the full game

*Metal Gear Solid* is set in Alaska. You play Solid Snake, a retired spy who has been recalled (isn't that always the way?) for one last mission. You have to stop the baddies from launching Metal Gear, a hi-tech weapon with the potential to destroy half the planet.

The twists and turns of the plot will keep you glued to your PlayStation, and strategy and lateral thinking is as important to success as shooting skills.



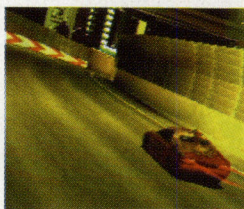
## RIDGE RACER TYPE 4

SONY • ARCADE RACER • PLAYABLE DEMO

### Controls

These are the basic controls, but you'll need to learn the arcane art of sliding to succeed.

← ↓ → – Move  
 ✕ – Jump  
 ■ – Spin  
 ● – Crawl  
 ● + ← ↓ → – Slide  
 ▲ – Show status



### Challenges

*After your first race (three laps) you should...*

...have made at least seventh or eighth place. Anything less is pitiful.

*After three or four races you should...*

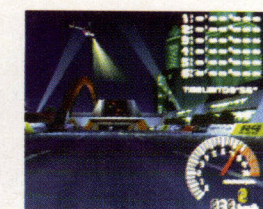
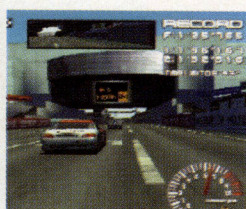
...be finishing in either fourth or fifth place.

*After one hour you should...*

...be making first or – that last car's a tricky one to overtake – second place.

### Ridge Racer Type 4 – the full game

A big improvement graphically on earlier *Ridge Racers*, *RRT4* offers eight tracks to tackle and literally hundreds of car setup combinations. Don't expect a simulation: this is strictly arcade power-sliding fun.



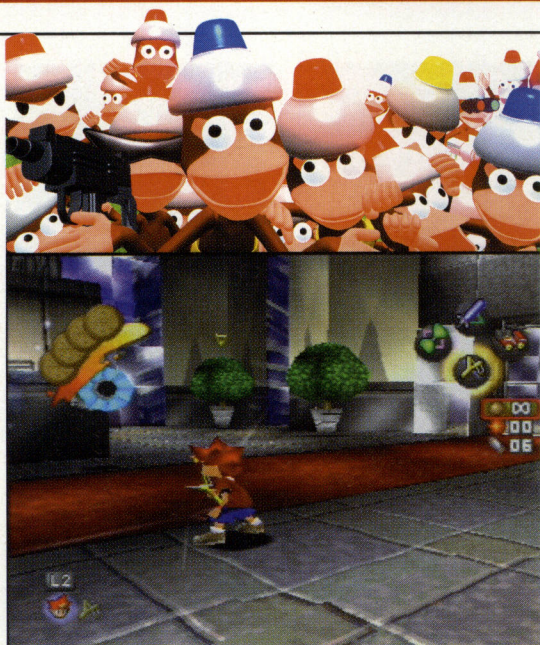
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demos we've ever run with *Official PlayStation Magazine*. It'll see you well into the new millennium.



### APE ESCAPE

SONY • PLATFORM ADVENTURE  
• PLAYABLE DEMO

#### Controls

The Dual Shock controller means this is pretty intuitive stuff – try rowing a boat using both sticks!

Left analog stick – Move in all directions

Right analog stick – Action in any direction  
Select – Assign gadget to buttons

RI/R2 – Jump  
L2 – Zoom in/out  
D-Pad – Pan camera

#### Challenges

When you first start playing you should...

...catch three monkeys in the first level in under five minutes.

After one hour you should...

...have completed both levels having caught ALL the monkeys.

Veterans should...

...get ALL the monkeys and tokens, without losing a life.

#### Ape Escape – the full game

When apes get smart, they try to take over the world. Hmm, what lessons can we learn from this, humans? Your job, Spike, is to capture them all, armed with a net and various whizzy accessories. Sounds easy, but this is one BIG game with heaps of variety over 20 levels. The first game designed for the Dual Shock controller, *Ape Escape* makes full use of it. In fact you can't play it without one!

### GRAN TURISMO

PSYGNOSIS • ARCADE RACER •  
PLAYABLE DEMO

#### Controls

No radical departures here – it's all in the sliding...

Analog pad – steering

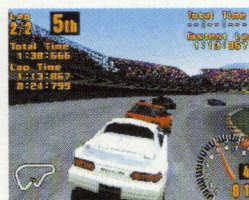
X – Accelerate

■ – Brake

● – Handbrake

U – Change view

L2 – Rear view



#### Challenges

When you first start playing you should...

...complete one lap within the time limit.

After one hour you should...

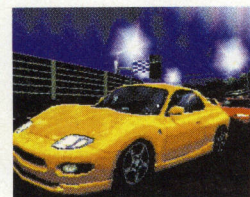
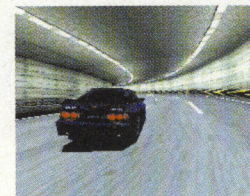
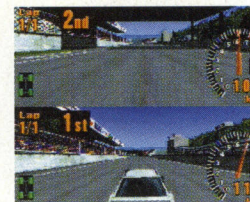
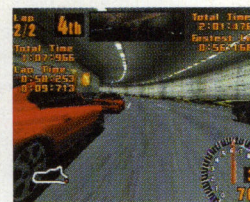
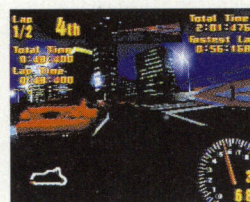
...power-slide around every corner without hitting the walls.

Veterans should...

...beat all the cars when using the Subaru Impreza by such a huge gap that they can't see any other car in the rear-view mirror.

#### Gran Turismo – the full game

Arguably the best driving simulation to date (*GT2* is now hurtling our way), *Gran Turismo* offers no less than 166 cars to choose from – accurately modelled on the real things, right down to the exhaust noises. Pass your racing licence tests, win races, use the winnings to upgrade your car(s) – yes, it's the whole racing experience for one or two players. Great controls, graphics and sound effects, too. *Gran Turismo* is now available in the Platinum range: what are you waiting for?!

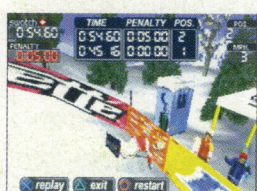






your guide to...

# THE BEST DEMO CD EVER!



## COOL BOARDERS 3

SONY • SNOWBOARDING  
SIMULATION • PLAYABLE DEMO

### Controls

Although leg breakages are unusual in the virtual world, you'll need some control before you

get on the chair lift, so here you go.

D-Pad – Move board

● – Jump

■ – Sharp turn

RI/LI – Punch right/left

R2 – Switch position

L2 – Slow descent

### Challenges

*When you first start playing you should...*

...manage at least one stunt before the finish.

*After one hour you should...*

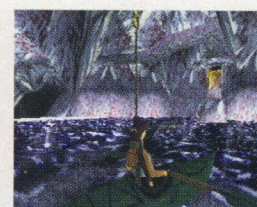
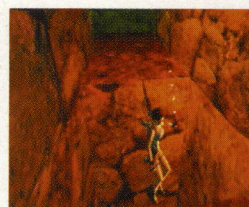
...be coming at least second consistently, and racking 5000+ points.

*Veterans should...*

...win the race with over 10,000 points and hit every log slide.

### Cool Boarders 3 – the full game

Even more fun than its predecessors, the full game features some 30 excellent courses spread across five mountains. The Downhill is made superbly treacherous by swathes of trees, rocks and cabins dotted across the wide courses, along with jumps, rivers of ice and the odd snow plough. You might find the controls a little heavy at first but, given some time (and possibly an Analog Pad to make the controls feel smoother), the rhythmic swishing will begin to grow on you.



## TOMB RAIDER 3

EIDOS • ACTION ADVENTURE  
• PLAYABLE DEMO

### Controls

Those of you not already familiar with the *Tomb Raider* games will find the following information invaluable, mmm?

D-Pad – Direction (also works with Analog)

■ – Jump (press Direction for sideways jumps)

● – Roll

▲ – Draw guns/Put them away

✕ – Fire guns when out/Pick up item

U – Change perspective

RI – Take step left/right/forwards/backwards

R2 – Crouch (plus direction to crawl)

### Challenges

*When you first start playing you should...*

...be able to make it to the guns without dying.

*After one hour you should...*

...beat the red laser trap without loss of life.

*Veterans should...*

...be able to complete the level in 10 minutes.

### Tomb Raider 3 – the full game

Eye-popping adventurer Lara Croft travels the world from Antarctica to the Pacific islands in search of other-worldly artefacts. The usual perfect *Tomb Raider* balance of action and exploration, with new moves and improved graphics.





## ISS PRO 98

KONAMI • SOCCER SIMULATION  
• PLAYABLE DEMO

### Controls

How will you play if you can't move your men? Better read on, Young Einstein.

- ✕ – Short pass/tackle
- – Shoot
- – Long pass/sliding tackle



- ▲ – Through pass/keeper
- U – Cursor change
- L2 – Dash

### Challenges

When you first start playing you should...  
...not concede a goal.

After one hour you should...

...win and not concede a goal.

Veterans should...

...have three men sent off and still win.

### International Superstar Soccer Pro 98: the full game

Do battle with one of 40 (fictional) teams in the best soccer simulation to date. You can also play against your mate.

And although the game doesn't have an official license, you might just be able to recognise some of those players...



## DRIVER

GTI • CAR CHASER  
• PLAYABLE DEMO

### Controls

It's Steve McQueen. It's, erm, Ryan O'Neal. So put the

pedal to the metal, dude.

- ← → – Steering
- ✕ – Accelerate
- – Brake/reverse
- – Burnout
- ▲ – Handbrake

### Challenges

When you first start playing you should...

...manage to scrape away with a few seconds to spare.

After one hour you should...

...be able to lose the lead, get it again and lose it again.

Veterans should...

...be a matador to the cop car's lumbering bull.

### Driver – the full game

Pure '70s escapism, and as much an adventure as a driving game, *Driver* involves hooning round the streets of San Francisco – and other recognisable US cities – in a selection of American iron. You're a getaway driver undertaking missions for the underworld, but you're also an undercover cop. The plot thickens...





your guide to...

# THE BEST DEMO CD EVER!

## TEKKEN 3

SONY • BEAT 'EM UP  
• PLAYABLE DEMO

You can fight as either Eddy Gordo or Ling Xiaoyu, in one or two-player mode. Each has different moves.

### Controls

All the following moves assume that your character is facing to the right of the screen. All direction commands are taps rather than full held presses; + indicates buttons are pressed together.

The following moves are common to both characters:

- ←→ – Hold to walk
- ↑ – Hold to jump
- ↓ – Hold to crouch
- ↑↑ or ↓↓ – Tap twice to quickly sidestep
- ← – Hold to block
- – Tap twice and hold to run
- – Right kick
- ▲ – Right punch
- – Left punch
- ✕ – Left kick
- + ✕ – Throw (while near opponent)
- + ▲ – Different throw (while near opponent)

### Eddy Gordo

1-2 punch – ■, ▲

Rewinder away – ■ + ▲

Rewinder near – ↓, ■ + ▲

Back handspring kick – ✕ + ●

Barbed wire – ↙, ●

Cartwheel kick – ↘, ✕ + ●

Shin-cutter combos – →, ▲, ■, ●

Brush fire – →, ✕

Samba – →, ●

Handstand – →, ■ + ▲

Lunging brush fire – →, →, ✕

Back summy – →, →, ●

Back summy: fire kick – →, →, ●, ✕

Back summy: high thrust – →, →, ●, ●

Boomerang – →, →, ✕ + ●

Elbow sting – ↘, ■

Elbow uppercut – ↘, ▲

Toe tap – ↘, ✕

Kneecap crusher – ↘, ●

Knee thruster – ←, ✕

Leg whip – →, ●

Leg whip: thing bikini – ←, ●, ✕, ✕

Leg whip: low kick – ←, ●, ✕, ●

Leg whip: needle – ←, ●, ✕, ●, ■ + ▲

Leg whip: hammerhead – ←, ●, ✕, ●, ■ + ▲, ■ + ▲

Leg whip: low kick – ←, ●, ✕, ●, ●

Leg whip: Mars attack – ←, ●, ●

Leg whip: Mars attack – ←, ●, ●, ✕ + ●

Weed whacker – ↙, ✕

## Ling Xiaoyu

Bayonet – ■, ▲

Bayonet McTwist – ■, ↓, ▲

April showers – ▲, ■

May flowers: back – ▲, ↘, ■

Spinner away – ✕ + ●

Spinner near – ↓, ✕ + ●

Cloud kick – →, ✕

Cartwheel right – →, ■ + ▲

Cartwheel left – →, ✕ + ●

Phoenix wings – →, →, ■ + ▲, ■ + ▲

Raccoon swing: back – →, →, ✕

Stop kick – →, →, ●

Front layout – →, →, ✕ + ●

Belly chop: back – ↘, ■

Butter the bread – ↘, ▲

Great Wall: left – ←, ■

Great Wall: right – ←, ▲

Storming flower – ↙, ■

Knee cracker – ↙, ✕

Nutcracker – ↙, ●

Back palm: back – ↑, ■

Back palm: forward – ↑, ■

Double fan – ↑, ■ + ▲

Ginger snap – ↑, ■ + ▲, ✕ + ●

High/mid parry – ■ + ●

Jade – ■ + ✕

Ruby – ▲ + ●

So shoe me – →, ▲ + ■

Crank up (back) – ■ + ✕

or ▲ + ●

Arm flip (left) – ■ + ✕ or ▲ + ●

## Challenges

*After your first bout you should...*

...have mastered all the basic kicks and punches.

*After half-an-hour you should be...*

...putting together strings of several moves.

*After two hours you should...*

...have mastered the majority of the moves, and be kicking ass left, right and centre.

## Tekken 3 – the full game

A mysterious force is roaming the planet with an insatiable appetite for the souls of fighters. To attract and so defeat it, Heihachi organises the third King of Iron Fist Tournament. One of the contestants is his grandson, Jin Kazama – keen to avenge Toshin's murder of his mother... This latest version of the best fighting game is now available in the Platinum range, and it features new fighting modes, locations and opponents.



## CRASH BANDICOOT: WARPED

SONY • PLATFORMER  
• PLAYABLE DEMO

### Controls

Power is nothing without control, so here are the controls to guide our

favourite orange friend.

- ←, ↑, →, ↓ – Move
- ✕ – Jump
- – Spin
- – Crawl
- + direction – Slide
- ▲ – Show status

## Challenges

*When you first start playing you should...*

...kill the frogs without being snogged to death.

*After one hour you should...*

...have completed the level. If not, play another demo.

*Veterans should...*

...break every single box without losing a life.

## Crash Bandicoot: Warped – the full game

Featuring 30 large levels, this improves on the first *Crash Bandicoot* title with better graphics, new Bandicoot moves like crawling and super-jumping, new characters and enemies to battle, and more playing options. In this adventure, Crash has to search underground caverns for 25 crystals and collect them to avert a solar disaster.





Codemasters



DUAL SHOCK™



Face your fears. Test your skill, your balance, your nerve.

Ride kamikaze style and vertical, across 25 international trails;  
deserts, volcanoes, right on the edge.

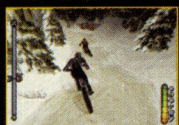
Push it stunt style, wheelies, 360's, suicide, Superman.

It's all you, against the elements, no engine. Race downhill, cut corners, forget the brakes.

Downhill Mountain Biking, play it like mad.

# IF YOU'RE THIS INSANE, YOU SHOULD BE BEHIND BARS.

- Multi-in-game views including HandlebarCam™ • 8 unique riders
- Upgrades and set-up options • 6 race modes
- 1 to 4 players



From the people who brought you Colin McRae Rally.

GIANT BICYCLES

OziSoft

[www.mountainbiking.co.uk](http://www.mountainbiking.co.uk)



**NO FEAR** DOWNHILL  
MOUNTAIN BIKING™  
The World's Going Downhill.

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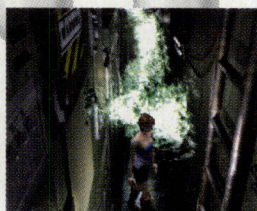


# incoming

<<<<< the very best games heading your way. If it's not here, forget it... >>>>>

Scare yourself  
silly with the third  
instalment in the  
fabulous *Resident  
Evil* series.

## REC: Nemesis



### INFORMATION

ON SALE: 29 FEBRUARY 2000.  
GAME STYLE: B-GRADE HORROR MOVIE IN GAME FORM.  
WHY IT'LL BE GREAT: THE PREVIOUS TWO *RESIDENT EVIL* GAMES WERE SHOCKINGLY GOOD FUN.  
IF YOU LOVE THESE, YOU'LL LOVE THIS: *RESIDENT EVIL* SERIES, *DINO CRISIS*, *SILENT HILL*, HORROR FLICKS.

EDITED BY

JASON HILL



FORMER COMPUTER EDITOR OF VICTORIA'S *HERALD SUN* NEWSPAPER, JASON IS ONE OF THE MOST RESPECTED VIDEOGAMES JOURNALISTS IN AUSTRALIA. HERE HE EXPANDS ON THE BEST GAMES COMING YOUR WAY OVER THE NEXT FEW MONTHS.

**CAPCOM'S THIRD PLAYSTATION SCARE-ATHON** is a gruelling challenge and a far more action-packed thriller. The latest schlock-horror show features many more zombies, and they're tougher, more agile and much smarter. Bad news for the citizens of Raccoon City. The zombies also attack in packs of up to nine – bad news for players with dodgy tickers.

There's also more gore, more suspense and more surprises. The PlayStation's favourite B-movie now has more action, and there's the constant feeling that you're being hunted down – try to run up a flight of stairs and Mr Undead will just follow you. But there are also perplexing puzzles to solve in between zombie-blasting.

Borrowed from *Dino Crisis* is a '180 degree' button, perfect for making a hasty exit, and there are other new offensive moves, too.

The Nemesis from the game's name is a new kind of super-foe not previously seen in *Resident Evil* games. He's massive, travels at high speed and will just keep following you until you're worm-fodder.

This is the biggest game in the series, with a whole city to explore rather than just a building, and complete freedom to wander around. The game kicks off from where *Resident Evil 2* left off and the main character is the gorgeous, determined soldier Jill Valentine from the original *Resident Evil*. Multiple, branching storylines will keep you coming back, even when you've finished the game once. Pants-wettingly good.



The PlayStation's favourite B-movie now has more action, and there's the constant feeling that you're being hunted down – try to run up a flight of stairs and Mr Undead will just follow you.





It's truly evil

incoming <<<< >>>>



# incoming

<<<<<< the very best games heading your way. If it's not here, forget it... >>>>>>

Push the pedal to  
the metal and  
slip-slide around  
demanding dirt  
circuits.

## Colin McRae 2



### INFORMATION

ON SALE: AUTUMN 2000.  
GAME STYLE: SEQUEL TO THE MOST REALISTIC RALLY SIMULATION EVER.  
WHY IT'LL BE GREAT: THE ORIGINAL WAS BOTH HUGELY DEMANDING AND GREAT FUN.  
IF YOU LOVE THESE, YOU'LL LOVE THIS: COLIN MCRAE RALLY, V-RALLY 2, GRAN TURISMO 2, RALLY DRIVING

The cars are incredibly realistic and the environments also look lavish, with better terrain detail. There are also more tracks including gravel, snow and tarmac sections.

**V-RALLY 2 WAS UNIVERSALLY APPLAUDED** as one of the most playable driving games ever designed, but it's about to get some serious competition at the starting grid. *Colin McRae 2* will be bigger and better. The cars are incredibly realistic and the environments also look lavish, with better terrain detail. There are also more tracks including gravel, snow and tarmac sections.

Again, Codemasters is working closely with McRae and his co-driver Nicky Grist, technically fine-tuning and visually revamping the original. The most obvious change is that McRae has swapped from over-revving a Subaru to thrashing a Ford Focus, and so his new car had to be accurately re-created down to the smallest detail.

Just as noticeable, the complexity of the 3D car models has been upped, while Codemasters has improved the realism of the suspension and added eye-candy touches such as working headlights, semi-transparent windscreens and better lighting effects.

The designers have utilised photographs from the various countries, so snow-covered trees look more like snow-covered trees than ever, while driving recklessly through tiny villages reveals background colour like pubs and road signs.

A dynamic weather system means that the elements can change during a race, while the updated damage routines introduce better prangs and rolls. What won't change is the delicate blend of realism and playability that made the original such a joy. *Colin McRae 2* is aiming to retain the same obsessively addictive gameplay and dirt-skidding, gravel-gouging excitement as the original, while bettering it in every way.

The battle for off-road supremacy is well and truly on.





YOUR JARGON-BUSTING GUIDE		
BEAT 'EM UP – FIGHTING GAME	NTSC – STANDARD US/JAPAN TV FORMAT	RPG – ROLE-PLAYING GAMES
COIN-OP – ARCADE MACHINE	PAL – STANDARD AUSTRALIAN TV FORMAT	SIM – REALISTIC SIMULATION STYLE GAME
FMV – FULL MOTION VIDEO	PLATFORM GAMES – CUTE CHARACTERS RUN AND JUMP	SHOOT 'EM UP – GAMES YOU FIRE IN!
MOTION-CAPTURE – REALISTIC, LIFELIKE ANIMATION	RENDERED – DRAWN BY COMPUTER	SPRITE – SMALL CUTE GAME CHARACTER

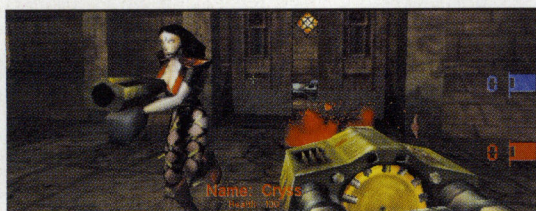
Whip GT's butt on a hostile alien planet in this massive and atmospheric shoot 'em up.

Unreal

#### INFORMATION

ON SALE: 1 FEBRUARY 2000.  
 GAME STYLE: SHOOT 'EM UP ON A HOSTILE ALIEN PLANET.  
 WHY IT'LL BE GREAT: THE PC VERSION WAS HUGE, AND GT PROMISES FOUR-PLAYER ACTION.  
 IF YOU LOVE THESE, YOU'LL LOVE THIS: *QUAKE II*, *DOOM*, *DUKE NUKEM*, BLOWING THINGS UP, ACTION FILMS.

There's a mix of claustrophobic indoor and wide-open outdoor sections, and the scale is vast. GT promises 20-odd levels and a four-player mode to rival *Quake II*.



**UNREAL, BANANA PEEL.** One of the PC's best shoot 'em ups is coming soon to Sony's wonder box. *Unreal* begins with a fabulous atmospheric introduction: while you're in your bunk on a prison spacecraft, the ship crashes on a bizarre alien planet.

*Unreal* is a first-person blasterama of unequalled beauty. The action gets under way in a leisurely fashion, letting you prance about the ship, getting used to the controls, finding your first weapon and locating some armour. But after the sanctuary of the first level, things quickly turn ugly as you explore the beastie-crammed environments.

The enemies are ugly and strong, but you can lay waste to them with the most comprehensive armoury to ever bless your PlayStation. Your initial dispersion pistol is soon superseded by such hand-held automations as the flak cannon, the razor jack, the automag and the devastating eightball launcher.

Creature AI also deserves a mention. Knock down their energy with some well-timed bolts and they'll bugger off to seek out a hidey hole from which they can chuck the pain right back at you. They'll hide behind walls, dodge fire, run away when wounded and sneak up on you from behind. It's also the level design that makes the game brilliant fun. There's a mix of claustrophobic indoor and wide-open outdoor sections, and the scale is vast. GT promises 20-odd levels and a four-player mode to rival *Quake II*, which is great news for party-goers and MultiTap owners. Should be a monster hit.





**Petrolheads will soon have another chance to create mayhem on four wheels.**





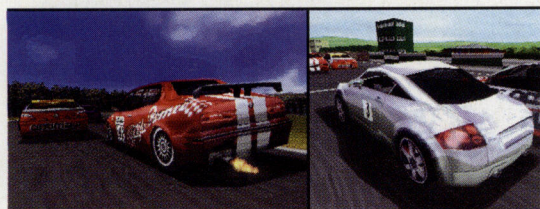
# TOCA World Touring Cars

Tackle Bathurst and more great tracks in this comprehensive tourer sim.



## INFORMATION

**ON SALE:** AUTUMN 2000.  
**GAME STYLE:** TOURING CAR RACING AT A VARIETY OF WORLD CIRCUITS.  
**WHY IT'LL BE GREAT:** YOU CAN DRIVE BATHURST FOR THE FIRST TIME ON PLAYSTATION.  
**IF YOU LOVE THESE, YOU'LL LOVE THIS:** THE TOCA SERIES, GRAN TURISMO, RACING GAMES, WATCHING BATHURST ON THE TELLY.



**AUSTRALIANS LOVE TOURING CAR RACING.** It's real men driving real cars, real fast. Petrolheads now have even more cause to rejoice, for Codemasters has included the legendary Bathurst track in *TOCA 3*.

Racing Bathurst, one of the world's most arduous circuits, is every car nut's dream – but has previously never been seen on PlayStation.

One of the hardest driving games around, the original *TOCA* title pushed at the boundaries of the technological capabilities of the PlayStation. The sequel improved on the original, but the new game pushes the PlayStation's hardware to its limit.

The game has been expanded to include famous racetracks from around the world, as well as an increased number of cars. There's legendary tracks including Hockenheim in Germany, America's Laguna Seca and Watkins Glen, Suzuka in Japan, Buenos Aires in Argentina, Vancouver in Canada, Italy's Monza circuit and of course Bathurst's own Mount Panorama. Overall, there will be twice *TOCA 2*'s number of tracks. Improvements have also been made to the handling of the cars, ensuring a driving experience even closer to the real thing. There's around 30 real touring cars from manufacturers around the world, including models from Toyota, Nissan, Peugeot and Volvo.

If you happen to give another car a crumple-zone caress you'll see debris fly everywhere, and the game has a new 'deformation damage system', resulting in spectacular collisions.



incoming <<<< >>>>



**Join loud-mouthed Duke Nukem as he journeys into every man's dream universe.**



ON SALE: 20 MARCH 2000.

GAME STYLE: SHOOT 'EM UP ADVENTURE WITH A THIRD-PERSON PERSPECTIVE.

WHY IT'LL BE GREAT: THE SEQUEL TO *TIME TO KILL*, WHICH BALANCED BLASTING ACTION AND STRATEGY PERFECTLY.

IF YOU LOVE THESE, YOU'LL LOVE THIS: *DOOM*, *QUAKE II*, BRUCE WILLIS FILMS. SEXIST REMARKS.

**incoming**

And yes folks, there will be multi-player Dukematch. You'll be able to "Come Get Some" against a friend in two-player, split-screen madness. Okay, so it may not be *Metal Gear Solid*, but *Planet of the Babes* should still prove to be a lot of fun.







## THE RAT RACE

**RACE YOUR RIVALS INSTEAD.**

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TO TEST YOUR SKILL AGAINST OTHER MEMBERS  
ON DAYTONA, QUAKE AND GOLF, AS WELL AS CHESS.

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**Wireplay**  
The games network

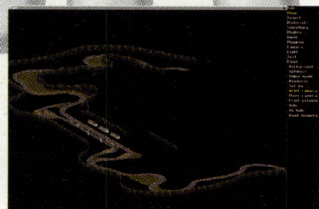


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<<<<< the very best games heading your way. If it's not here, forget it... >>>>>

## The most demanding road race in the world comes to PlayStation.

# Le Mans 24 Hours



### INFORMATION

ON SALE:	26 NOVEMBER 1999.
GAME STYLE:	DETAILED SIMULATION OF THE GRUELLING 24-HOUR RACE.
WHY IT'LL BE GREAT:	IT'S THE ULTIMATE TEST OF DRIVER AND MACHINE.
IF YOU LOVE THESE, YOU'LL LOVE THIS:	THE TOCA SERIES, GRAN TURISMO, RACING GAMES, BIG CHALLENGES.

As you race, the sun slowly rises and sets, and the action on the track is never predictable: you must keep an eye out for caution flags warning of accidents or oil on the track.

**LE MANS IS A COMPREHENSIVE SIMULATION** of the exhausting 24-hour race from the chaps at Infogrames. It features 48 cars, 24 real-life teams and high-res graphics. You can even drive a full, agonisingly long 24-hour race.

The game features the existing 13-kilometre Le Mans circuit, much of which is public roads. But in addition to this massive circuit, there are five other officially approved tracks. They are shorter but are all well designed, some featuring lots of sharp turns and others with long, sweeping curves that beg you to put your foot to the floor.

The game offers a choice of arcade, championship and endurance modes and, of course, you can also race against a friend, split-screen. The arcade game gives you a quick race with no pit stops and few options, but the more realistic races are the game's strength. As you race, the sun slowly rises and sets, and the action on the track is never predictable: you must keep an eye out for caution flags warning of accidents or oil on the track.

The weather plays a part: you'll have to carefully consider your tyre choice if you don't want to end up in the sand traps. Not to mention the array of set-up options, including aerodynamics, steering sensitivity, gear ratios and more.

Cars also suffer damage, both to the body and the engine. If you drive too hard for too long, the engine will overheat and your race will end prematurely.





Limber up those fingers! It'd be positively un-Australian not to...

## Int'l Track & Field 2



### INFORMATION

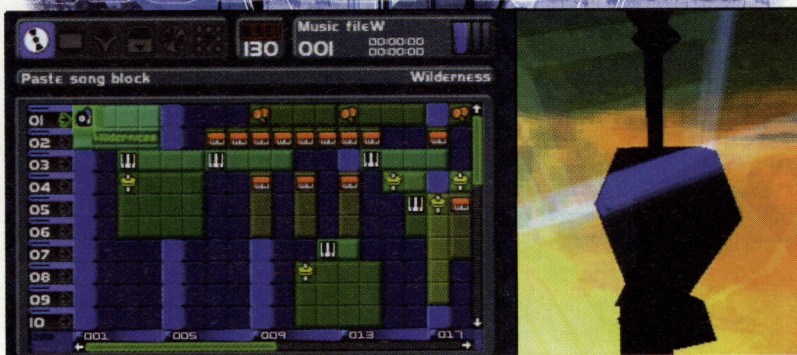
ON SALE: 30 NOVEMBER 1999.  
GAME STYLE: OLYMPICS IN YOUR LOUNGE ROOM.  
IF YOU LOVE THESE, IT&F, NAGANO WINTER OLYMPICS,  
YOU'LL LOVE THIS: PARTY GAMES, ENDURANCE TESTS.

WITH THE SYDNEY OLYMPICS around the corner, here are more button-bashing sports from Konami. It's simple for anyone to pick up, and heaps of fun with four players.

There are 15 events that you can compete in individually or as part of an Olympic competition, including 100m sprint, long jump, hammer-throw, diving, canoeing and cycling. The track events focus on out-and-out speed – whacking the joypad buttons as fast as you possibly can – while the field events require more rhythm and timing. The incredibly smooth motion-captured athlete animation is superb.

Got someone you want to make beautiful music with? Here's your chance.

## Music 2000



### INFORMATION

ON SALE: 30 NOVEMBER 1999.  
GAME STYLE: COMPREHENSIVE MUSIC CREATION.  
IF YOU LOVE THESE, MUSIC, PLAYING WITH YOUR FOUR-TRACK, TECHNO MUSIC.

THIS IS GUARANTEED TO MAKE THOUSANDS of bedrooms thump. It's a comprehensive music creation tool with improved controls and presentation that allows surprisingly professional results.

You can sample up to 30 seconds from any audio CD at a decent quality of 20kHz, or use the high-quality samples provided. They're biased towards throbbing beats, but there's a proper range of indie and rock samples, too. You can also grab four mates for the music jam mode. After assigning noises to buttons, players can loop, swap or trigger sounds simultaneously.

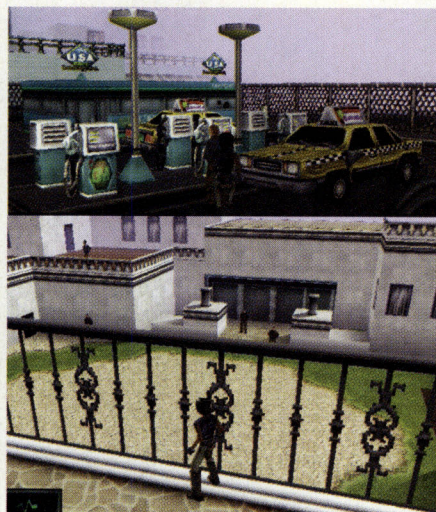


# incoming

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A refreshingly different, involving adventure that redefines the term 'interactive'.

## Urban Chaos



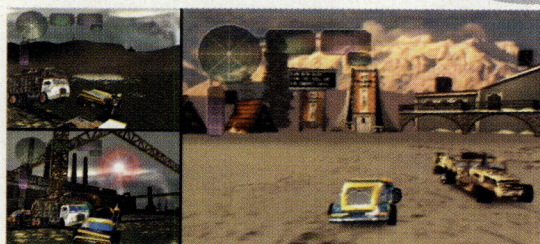
### INFORMATION

ON SALE: 3 DECEMBER 1999.  
GAME STYLE: MASSIVE, VARIED ADVENTURE.  
IF YOU LOVE THESE, TOMB RAIDERS, SOUL REAVER,  
YOU'LL LOVE THIS: METAL GEAR SOLID, ACTION FILMS.

**THE EX-BULLFROG DEVELOPERS AT MUCKY FOOT** have produced a massive adventure with beat 'em up, shoot 'em up and collect 'em up elements.

Action in the huge 3D city is viewed from a camera behind and above, with the camera impressively zooming and panning. You have a choice of two cop characters to control and must complete a series of over 25 missions. You can interact with the scenery – using items as weapons, smashing windows and leaping through them, driving a selection of diverse vehicles, even jumping from balconies onto enemies below.

## Vigilante 8: 2nd Offense



### INFORMATION

ON SALE: 30 NOVEMBER 1999.  
GAME STYLE: FUNKY CAR-COMBAT SEQUEL.  
IF YOU LOVE THESE, TWISTED METALS, DESTRUCTION  
YOU'LL LOVE THIS: DERBYS, '70S CAR CHASE MOVIES.

**HERE'S MORE FAR-OUT V8 CAR COMBAT** from Activision. The strength is its 12 large and diverse playing areas, and a cool selection of 17 hip characters.

There are more vehicles and weapons in the game, plus power-ups that enable you to travel over water or snow. Graphics have been overhauled, with more impressive explosions. It's a groovy game, especially if you have a righteous dude to battle against in the raft of multiplayer modes.

## The Nomad Soul



### INFORMATION

ON SALE: AUTUMN 2000.  
GAME STYLE: ENORMOUS, REALISTIC ADVENTURE.  
IF YOU LOVE THESE, TOMB RAIDER, SOUL REAVER, URBAN  
YOU'LL LOVE THIS: CHAOS, DAVID BOWIE.

**WITH COMPLETE FREEDOM TO ROAM** about the massive city, the emphasis in *The Nomad Soul* is on exploration and discovery, but there's also plenty of fighting.

Eidos has recruited David Bowie to add music and even star in this exciting 3D adventure. There are innovative visuals, over 400 different sets in four large cities, over 100 characters and four hours of dialogue. And every time you die, your soul seeps into the next creature to touch the corpse-like reincarnation...



# WORMS ARMAGEDDON



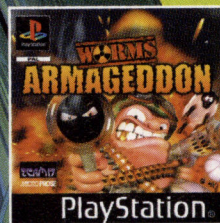
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MORE HILARIOUS GAMEPLAY....  
AND OBVIOUSLY TONS  
OF NEW WEAPONS.**

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# incoming

<<<<<< the very best games heading your way. If it's not here, forget it... >>>>>>

## WCW Mayhem



Mayhem offers a bevy of well-known wrestlers, flashy graphics, fast action, and a host of moves.

You can even fight out of the ring in backstage areas like garages and bathrooms, hurling chairs, traffic signs and kitchen sinks. You can also create your own wrestler.

### INFORMATION

ON SALE: OUT NOW.  
GAME STYLE: BIG WCW WRESTLING SIM.  
IF YOU LOVE THESE, WWF ATTITUDE, WCW NITRO,  
YOU'LL LOVE THIS: WCW THUNDER, ETC ETC...

## Mike Stewart's Pro Body Boarding



Sick! The PlayStation is soon to receive its first surfing simulation.

Nine-time world champ Mike Stewart advised on manoeuvres and wave motion. Surf locations include our own Shark Island and Hawaii's Pipeline, and Aussie musos did the soundtrack.

### INFORMATION

ON SALE: 1 FEBRUARY 2000.  
GAME STYLE: SHARK-BISCUIT PRO SURFING  
IF YOU LOVE THESE, TONY HAWK'S SKATEBOARD-  
YOU'LL LOVE THIS: ING, COOL BOARDERS.

## Rollcage Xtreme



A sequel to the wildly fast and gravity-defying futuristic racer is coming.

Xtreme has new environments, 20 new tracks, a better camera system for easier crash recovery, new weapons, boosters for controlling vehicles mid-air, and wild new modes. Cool.

### INFORMATION

ON SALE: AUTUMN 2000.  
GAME STYLE: FUTURISTIC RACER SEQUEL.  
IF YOU LOVE THESE, WIPEOUT SERIES, RACING  
YOU'LL LOVE THIS: GAMES, SCI-FI FLICKS.

## Everybody's Golf 2



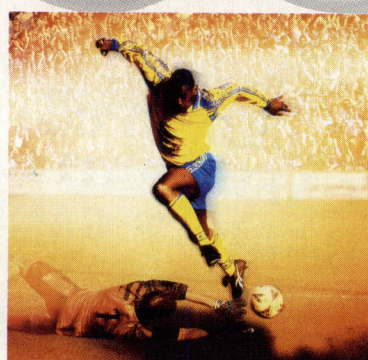
Deserves to be everybody's favourite golf game.

Don't be fooled by the cute presentation – this is a comprehensive, addictive simulation. It's also accessible and great fun. Graphics are improved, there's a choice of club sets, balls and characters, and seasons affect the course conditions.

### INFORMATION

ON SALE: AUTUMN 2000.  
GAME STYLE: CLASSY CARTOON GOLF SIM.  
IF YOU LOVE THESE, ACTUA GOLF, PGA GOLF, TIGER  
YOU'LL LOVE THIS: WOODS '99, LOUD PANTS.

## This is Soccer



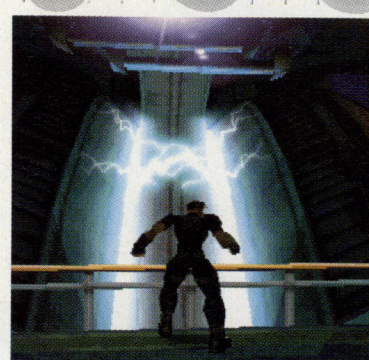
Amazing graphics deliver real stadiums, the best action replays ever and incredibly smooth motion-captured (real) players with over 250 moves.

There are 230 real teams and 20 tournaments. The control system is a triumph: complex yet intuitive, enjoyable and realistic.

### INFORMATION

ON SALE: 8 DECEMBER 1999.  
GAME STYLE: REALISTIC SOCCER SIM.  
IF YOU LOVE THESE, ISS PRO, FIFA, WATCHING  
YOU'LL LOVE THIS: SOCCER ON TV.

## Fighting Force 2



Hawk Manson has over 20 weapons to choose from including flame-throwers, guns and fire axes.

But ammo is scarce and weapon noise can attract unwanted attention, so you also need hand-to-hand combat skills. You face over 50 intelligent enemies in over 20 stages and the maps are huge.

### INFORMATION

ON SALE: OUT NOW.  
GAME STYLE: ACTION ADVENTURE.  
IF YOU LOVE THESE, SYPHON FILTER, METAL GEAR  
YOU'LL LOVE THIS: SOLID, JAMES BOND FILMS.



# PlayStation Release Schedule

Here are the games heading for PlayStation store shelves faster than a *Ridge Racer* car. Get a summer job and start saving your pennies now! We've only picked the games that show any sort of promise.

EDITED BY JASON HILL



ONE OF THE MOST EXPERIENCED WRITERS IN THE AUSTRALIAN VIDEOGAMES INDUSTRY, JASON HAS HIS FINGER ON THE PLAYSTATION PULSE. HERE ARE THE GAMES TO WATCH OUT FOR.

<i>A Bug's Life Activity Centre</i>	Sony	Dec 99
Cartoon fun and games with everyone's favourite bugs, just for the kiddies.		
<i>Barbie Race and Ride</i>	Sony	Dec 99
Horsing around with Barbie for young female fans.		
<i>Disney's Magical Tetris</i>	Sony	Dec 99
The world's favourite puzzler given a touch of Disney magic.		
<i>Gran Turismo 2</i>	Sony	Dec 99
The long-awaited sequel to the best driving simulator ever.		
<i>MTV Sports: Snowboarding</i>	THQ/GT	Dec 99
Another cool snowboarding sim with an emphasis on gnarly tricks.		
<i>South Park: Chef's Luv Shack</i>	Acclaim	Dec 99
Entertaining trivia-based party game with loads of mini-games thrown in.		
<i>South Park Rally</i>	Acclaim	Dec 99
Cart(man) racing with swearing and all the <i>South Park</i> gang.		
<i>Spec Ops</i>	Take 2/Jack of All Games	Dec 99
Realistic and challenging game of soldiers.		
<i>Urban Chaos</i>	Eidos/Ozisoft	Dec 99
Massive adventure with shoot 'em up, beat 'em up and collect 'em up action.		
<i>Ace Combat 3: Electrosphere</i>	Namco/Sony	Jan 00
Comprehensive yet accessible flight simulator with an involving storyline.		
<i>Beatmania</i>	Konami/GT	Jan 00
Wannabe DJs listen up - this is your chance to mix it up on the PlayStation.		
<i>Cricket 2000</i>	EA	Jan 00
The long awaited rival to <i>Shane Warne</i> is about to exit from the nets.		
<i>Die Hard Trilogy 2</i>	EA	Jan 00
The big, bad sequel to the drivin', shootin' and adventurin' favourite.		
<i>Prince Naseem Boxing</i>	Codemasters/Ozisoft	Jan 00
As flamboyant as the English brawler, and just as demanding, too.		
<i>Road Rash Jailbreak</i>	EA	Jan 00
Ride as fast as you can and belt fellow bikers with big heavy clubs.		
<i>Space Debris</i>	Sony	Jan 00
Space shoot 'em up in the <i>Omega Boost</i> mould.		
<i>Spacestation Silicon Valley</i>	Take 2/Jack of All Games	Jan 00
Hilarious and wickedly bent platform puzzler.		
<i>Thrasher: Skate &amp; Destroy</i>	Take 2/Jack of All Games	Jan 00
Comprehensive skateboarding simulation where you can outskate the cops.		
<i>Um Jammer Lammy</i>	Sony	Jan 00
Hilarious party game featuring the world's coolest rock 'n' roll sheep.		
<i>Alien Resurrection</i>	EA	Feb 00
At last, the chance to take on those acid-spitting evil bastards again.		
<i>Armormen</i>	Acclaim	Feb 00
Starship Troopers in a videogame - battle the bugs before they squish you.		

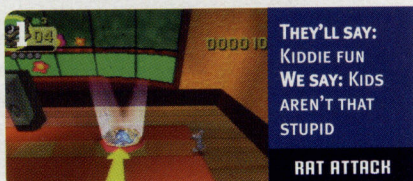
<i>Civilization: Call to Power</i>	Activision	Feb 00
One of the greatest strategy games ever gets a new lease of life.		
<i>Destruction Derby 3</i>	Psygnosis/Sony	Feb 00
The stock-car smash 'em up derby that helped launch the PlayStation is back again.		
<i>Dune 2000</i>	EA	Feb 00
The spiritual predecessor to the <i>Command &amp; Conquer</i> series gets a facelift.		
<i>Eagle One</i>	Infogrames/Ozisoft	Feb 00
Arcade-style flight simulator for budding top guns.		
<i>Ehrgeiz</i>	Square/Sony	Feb 00
Innovative beat 'em up with loads of play modes and <i>Final Fantasy</i> characters.		
<i>Grandia</i>	Ubisoft	Feb 00
Massive and involving role-playing game that will leave you spellbound.		
<i>ISS Pro Evolution</i>	Konami/GT	Feb 00
Promises to be one of the finest soccer simulations ever seen.		
<i>Legend of Legaia</i>	Sony	Feb 00
Fighting role-playing game with a dramatic storyline and innovative battles.		
<i>Mike Stewart's Pro Body Boarding</i>	Midas/Metro Games	Feb 00
Surf's up on the PlayStation with a host of legends riding the waves.		
<i>Rally Masters</i>	Infogrames/Ozisoft	Feb 00
Extremely promising and realistic rally driving simulation to take on <i>McRae</i> .		
<i>Resident Evil: Nemesis</i>	Capcom/Ozisoft	Feb 00
Prepare to be afraid, very afraid. This looks the best in the popular series.		
<i>Saga Frontier 2</i>	Square/Sony	Feb 00
Huge and compelling role-playing game from the masters of the game.		
<i>Tenchu 2</i>	Activision	Feb 00
A second sneak 'em up ninja adventure.		
<i>The Nomad Soul</i>	Eidos/Ozisoft	Feb 00
Bowie stars and does the music in this lush, futuristic urban thriller.		
<i>Theme Park World</i>	EA	Feb 00
Build and manage a fun park to rival Disneyland for thrills and profit.		
<i>Rayman 2</i>	Ubisoft	Feb 00
3D platforming fun with that little bloke with no arms or legs.		
<i>Tombi 2</i>	Sony	Feb 00
More madcap platforming action, with charismatic pigs co-starring.		
<i>Colony Wars: Red Sun</i>	Psygnosis/Sony	Mar 00
Epic, futuristic space combat game with 50 multiple-objective missions.		
<i>Dragon Valour</i>	Namco/Sony	Mar 00
PlayStation-exclusive sequel to the classic arcade RPG <i>Dragon Buster</i> .		
<i>Duke Nukem: Planet of the Babes</i>	GT	Mar 00
Come get some with videogaming's shoot 'em up bad-ass.		
<i>MediEvil 2</i>	Sony	Mar 00
More action adventures in the land of the dead with bony hero Sir Daniel.		
<i>Rollcage Xtreme</i>	Psygnosis/Sony	Mar 00
The futuristic racer gets new fab tracks and a host of devastating weapons.		
<i>Rugby 2000</i>	EA	Mar 00
Promises to be the ultimate rugby union simulation for die-hard fans.		
<i>Star Ocean: The Second Story</i>	Sony	Mar 00
Innovative adventure RPG with real-time combat and 80 possible endings.		
<i>Unreal</i>	GT	Mar 00
One of the PC's best shoot 'em ups comes to the PlayStation to cause a quake.		

*Nomad Soul* hopes to find a home on your PlayStation in February 2000.

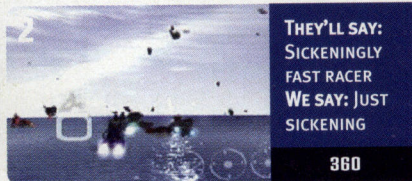


don't believe the hype...

DON'T TRUST THOSE EVIL MARKETING PEOPLE, THESE GAMES ARE NOT FIT TO DESERVE YOUR HARD-EARNED CASH. AVOID!



THEY'LL SAY:  
KIDDIE FUN  
WE SAY: KIDS  
AREN'T THAT  
STUPID  
**RAT ATTACK**



THEY'LL SAY:  
SICKENINGLY  
FAST RACER  
WE SAY: JUST  
SICKENING  
**360**



THEY'LL SAY:  
RETRO HEAVEN  
WE SAY:  
BORING AS  
HELL  
**PONG**



THEY'LL SAY:  
FUTURISTIC  
WE SAY: PLAYS  
LIKE THE DARK  
AGES  
**DESTREGA**



THEY'LL SAY:  
MARTIAL ART  
WE SAY: NOT  
MUCH CHOP  
**JACKIE CHAN**



THEY'LL SAY:  
THE TRUTH IS  
IN HERE  
WE SAY: LIES,  
LIES, LIES  
**THE X-FILES**





11

**EXCLUSIVE PLAYSTATION DEMOS**  
TOMB RAIDER: TLR, SPYRO 2, MISSION: IMPOSSIBLE, CHAMPIONSHIP MOTOCROSS,  
FIGHTING FORCE 2, DESTREGA, KINGSLEY'S ADVENTURE, GRAN TURISMO 2 AND MORE!



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Official  
Australian

# PlayStation<sup>TM</sup>

Magazine 29

DECEMBER 1999 \$11.95

**FIRST REVIEW AND DEMO!**

## BABY, ONE MORE TIME

### TOMB RAIDER: TLR

Lara's back in her greatest adventure yet...

**REVIEWED**

GRAND THEFT AUTO 2  
WCW MAYHEM  
TOMB RAIDER: TLR  
MTV SNOWBOARDING  
MUSIC 2000  
AND MORE!

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**MASSIVE PREVIEW AND DEMO!**

## GRAN MASTER TURISMO IS BACK!

Prepare to get obsessed again by  
the ultimate driving simulation.

## FIVE STAR

PSM celebrates  
PlayStation's 5th  
birthday in style!

**BIG XMAS  
GIVEAWAY!**

IT'S HUGE! DETAILS ON  
WHAT YOU CAN WIN  
INSIDE...

## THE SPYING GAME

Guns, gadgets,  
girls and game  
The PlayStation  
goes spy

SILENT HILL SOLVED • FOO FIGHTERS • PLAYSTATION 2 LATE  
RES EVIL 3 • WIN A SONY DVD PLAYER AND 50 FILMS



**ON VIDEO**  
Gran Turismo  
Jimmy White's



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## 10 PlayStation Demos

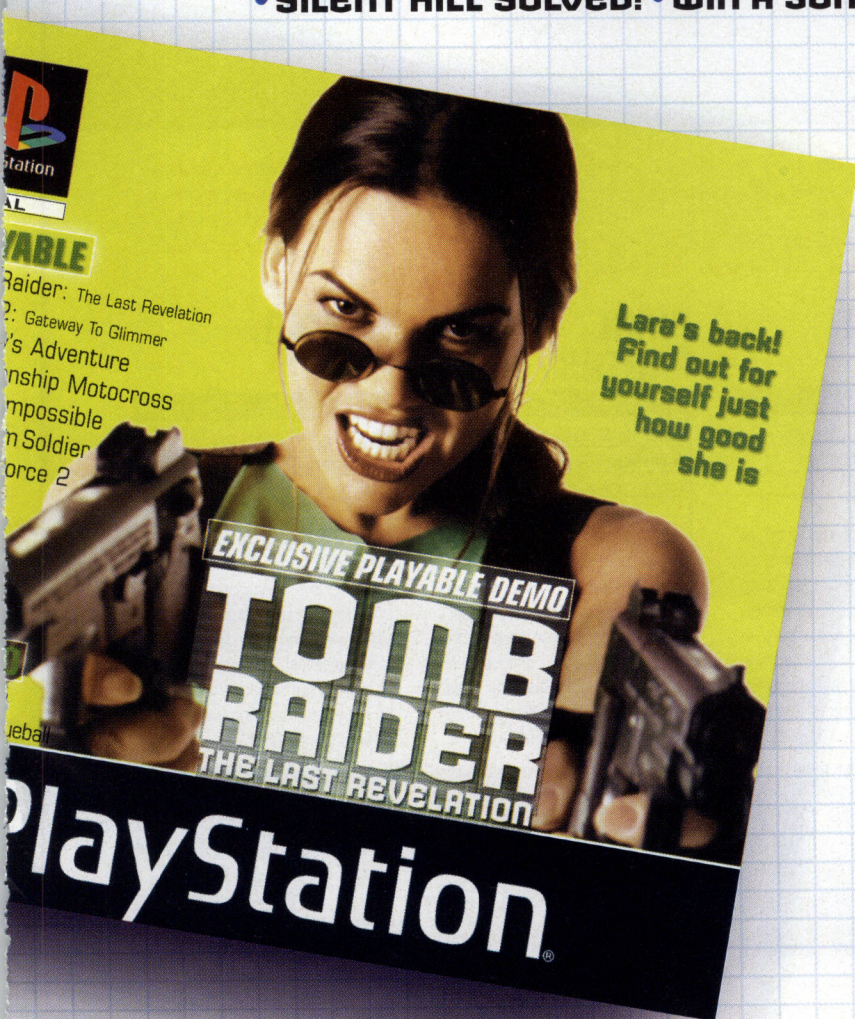
INCLUDING THE WORLD'S FIRST DEMO OF *TOMB RAIDER: THE LAST REVELATION*

AUSTRALIAN EXCLUSIVES: TWO OF 1999'S BIGGEST GAMES...  
*GRAN TURISMO 2* and *TOMB RAIDER: THE LAST REVELATION*

### HUGE XMAS GIVEAWAY!

PLUS! THE SPYING GAME - WE GO UNDERCOVER TO INVESTIGATE THE NEW PLAYSTATION GENRE

- PSM CELEBRATES THE PLAYSTATION'S 5TH BIRTHDAY IN STYLE
- SILENT HILL SOLVED! • WIN A SONY DVD PLAYER AND 50 DVD FILMS!



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YOU'VE READ  
OFFICIAL  
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MAGAZINE



# THE BEST GAMES

**T**he proof is in the pudding! In 1999, the PlayStation consolidated itself as the greatest console the world has seen. And while 2000 sees the release of PlayStation2, this won't bring the immediate demise of the famous grey box. In fact 1999 has seen the beginning

of a gaming revolution that will carry on into the millennium. We now have more games that consistently push the PlayStation's capabilities.

The following 20 games showcase these qualities and are guaranteed to satisfy any virtual urge! With

brilliant design that takes advantage of the latest gaming technology, they are all worthy of a place in any games collection. Get scared out of your wits, get into the driver's seat or even get shot but, most importantly, get cracking for festive fun!

## APE ESCAPE

**Style:** Platformer  
**Publisher:** Sony  
**Score:** ★★★★★

You're Spike, who's on a mission against loony hirsute foes. The apes have escaped and stolen intelligence-enhancing helmets in a bid for world domination. *Ape Escape* has plenty of variety, and 25 levels and innovative Analog control make it the best-ever 3D platformer.



## METAL GEAR SOLID

**Style:** Action/stealth adventure  
**Publisher:** Konami  
**Score:** ★★★★★

The best espionage title ever, *Solid Snake's* adventure set a new standard for the way games are designed. With a fantastic atmosphere and gameplay that encourages covert actions rather than raw machismo, it ranked number two amongst PSM readers.



## QUAKE II

**Style:** First-person shooter  
**Publisher:** Activision  
**Score:** ★★★★★

*Quake II* is one of the premier PC games and it has made an equally impressive transition to the PlayStation. Gruesomely brilliant graphics, a plethora of heavy weaponry to master and the greatest multiplayer fun ever. This title will make it into the ranks of PlayStation royalty.



## FINAL FANTASY VIII

**Style:** Role-playing game  
**Publisher:** Sony  
**Score:** ★★★★★

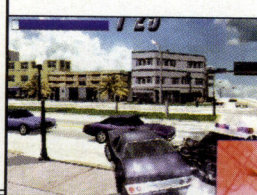
The king of role-playing games. This made its otherwise brilliant predecessor seem like a dress rehearsal. As Squall Lionheart you are cast off into an amazing new world to unravel an elaborate plot. See the best graphics on the PlayStation with stunning video sequences.



## DRIVER

**Style:** Car chaser  
**Publisher:** GT Interactive  
**Score:** ★★★★★

Seventies fever is epidemic in *Driver*. It differs from traditional driving sims, with great criminal missions to complete in American muscle cars – with appropriately spongy handling. A driving game with a twist, set in real-life cities and with street credibility to boot.





# 20

# OF 1999

IN CASE THE ADJACENT TYPE HASN'T CAUGHT YOUR EYE - AND IT'S HARD TO COMPETE WITH THE LIKES OF *QUAKE II* FOR A PLAYSTATION OWNER'S ATTENTION - HERE RICHIE YOUNG LISTS *OFFICIAL PLAYSTATION MAGAZINE'S* TOP 20 RELEASES OF 1999. AND IF YOU DON'T ALREADY OWN THEM ALL, HERE'S YOUR CHANCE TO RECTIFY THAT GROSS OVERSIGHT/INJUSTICE - COMPLIMENTS OF *OFFICIAL PLAYSTATION MAGAZINE*.

## LEGACY OF KAIN: SOUL REAVER

**Style:** Action adventure  
**Publisher:** Eidos  
**Score:** ★★★★★

Often described as *Tomb Raider* with vampires, *Legacy of Kain: Soul Reaver* contains many elements typical only of the very best 3D adventures. There are baddies to dispatch, puzzles to solve, spells to cast and the occasional soul to devour. You assume the role of Raziel and are capable of venturing between the Spectral and real worlds. It's somewhat experimental, and you'll witness some of the best effects ever seen in a game.



## RIDGE RACER TYPE 4

**Style:** Arcade racer  
**Publisher:** Sony  
**Score:** ★★★★★

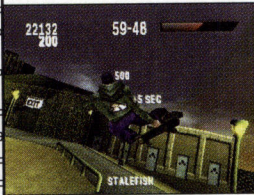
This racer is as sexy as the girl who has strutted across the pages of *Official PlayStation Magazine* on many occasions throughout 1999. *RR4* is the latest instalment of an already strong series. Its graphics rival those of *Gran Turismo*, the huge range of cars drive in true arcade style and insane top speeds are the order of the day. You get to watch Reiko as well... (We interrupt this feature while Richie Young has a short lie-down - Ed)



## TONY HAWK'S SKATEBOARDING

**Style:** Skateboarding sim  
**Publisher:** Activision  
**Score:** ★★★★★

Skateboarding has never been so accessible and fun in videogame form: this is a treat for skaters and gamers alike. *Tony Hawk's Skateboarding* is one of the best simulations of any sport and its possibilities seem limitless. The trick-combination system is deadly accurate, the levels are well designed and the rewards are plentiful. "All the pros that are characters in the game play it," Tony Hawk assured *PSM* recently. Enough said...



## CRASH TEAM RACING

**Style:** Cartoon kart racer  
**Publisher:** Sony  
**Score:** ★★★★★

A PlayStation icon and our favourite bushy-browed marsupial stars in the best-ever kart game, with colourful graphics true to the persona that is Crash Bandicoot. This racer has some of the best Multi-Tap action for the PlayStation. Couple this with excellent circuits, character control and wickedly fun power-ups and you couldn't ask for more in a party game. Make tyre tracks to our four-page review on page 46 for the full *CTR* story.



## SPEED FREAKS

**Style:** Cartoon kart racer  
**Publisher:** Sony  
**Score:** ★★★★★

If you're into cartoon racing games, 1999 was certainly your year. *Speed Freaks* is great, colourful karting fun. It's a visual feast for your eyes and the strange little, er, freak characters are what set this game apart. There are 12 fantastic circuits to zoom around - and off, if necessary - with diversions into the undergrowth, gravel or water to pick up tokens and power-ups. *Speed Freaks* is also yet another multiplayer beauty of 1999.





## DINO CRISIS

**Style:** Action adventure  
**Publisher:** Ozisoft  
**Score:** ★★★★★

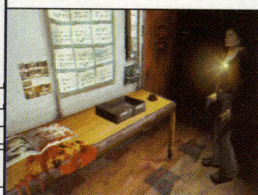
From the masters behind the scary *Resident Evil* series, the long-awaited *Dino Crisis* reached us in Jurassic proportions in October. Quick to impress, the game introduced a bevy of new characters and featured crisp 3D environments. Various dinosaurs and multiple endings make for heart-stopping fun – get used to the dull click of an empty gun as a dinosaur runs at you. In fact, *PlayStation Magazine* voted this the scariest PlayStation game ever...



## SILENT HILL

**Style:** Action adventure  
**Publisher:** Konami  
**Score:** ★★★★★

With an intriguing plot, multiple endings and a huge cast of 'mental' characters, *Silent Hill* was one of the best horror-adventures this year. The movie-inspired recipe includes creaky floorboards, decaying corpses and an eerie feeling that you're very, very alone... This genre is getting stronger – witness the game to your left – and *Silent Hill* has its fair share of gory content. Not quite up with the timeless *Resident Evil 2*, but an excellent play in its own right.



## GRAN TURISMO 2

**Style:** Sports car racer  
**Publisher:** Sony  
**Score:** ★★★★★

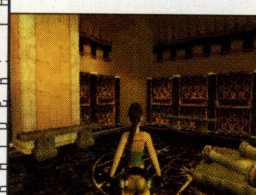
Improving a great game provides games makers with a constant challenge – particularly when the original was already close to perfect. We didn't envy developer Polyphony the task of bettering the benchmark racing game, *Gran Turismo*, but the company outdid itself, packing the features into the majesty that is *Gran Turismo 2*. This sequel outshines its older brother with new cars, tracks and – believe it or not – better gameplay. Sheer brilliance.



## TOMB RAIDER: THE LAST REVELATION

**Style:** Action adventure  
**Publisher:** Eidos  
**Score:** ★★★★★

The world is yet to tire of the buxom Ms Croft, though you wonder when she'll get tired of hanging around necropolises and get herself above ground for that long-overdue square meal. Nevertheless she makes a triumphant return in *The Last Revelation*. It's more of the same: plenty of puzzle-solving in a 3D adventure. That's not a bad thing, however, when we are talking about the colossal and consistently excellent *Tomb Raider* series.



## V-RALLY 2

**Style:** Rally driving simulation  
**Publisher:** Infogrames  
**Score:** ★★★★★

This is rallying simulation at its most accurate. *V-Rally 2* aimed to beat the 1.5-million-selling *Colin McRae Rally*, that essential purchase for would-be Subaru WRX owners: it successfully did so with its car handling, new tracks and a unique and groundbreaking track editor. It also sparked intense competition amongst rally game developers: we gamers can only reap the benefits. See page 16 for a preview of *Colin McRae 2*, for example...



## UM JAMMER LAMMY

**Style:** Musical fun  
**Publisher:** Sony  
**Score:** ★★★★★

Music games are fast gaining popularity and this sheepish effort was the best one of 1999, baaa none. You play the game in a similar style to its illustrious predecessor, *PaRappa the Rapper*, but your game persona is (in case you haven't guessed) that of a guitar-playing lamb trying to make it in the wolf-infested music business. The humour, graphics, songs and tasks are unique to this game and suit us to a tee! Or is that a middle C?



## WARZONE 2100

**Style:** Real-time strategy  
**Publisher:** Eidos  
**Score:** ★★★★★

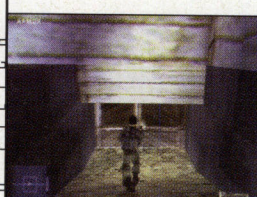
The real-time strategy genre found itself with a new champion in 1999. *Warzone 2100* even topped the classic *Command & Conquer* games to become king of the hill. Playing *Warzone 2100* isn't an activity for casual gamers aiming to blow things up: it's a superbly controlled, serious challenge in full-terrain environments. You have to establish bases, design and build vehicles, discover technologies and, ultimately, get off your bum and conquer the world.



## SYPHON FILTER

**Style:** Shoot 'em up  
**Publisher:** Sony  
**Score:** ★★★★★

Espionage action games have never had such a fine year. *Syphon Filter* might sound like it was named by a monkey with a typewriter, but the game itself was created by some very talented human beings. It brought action in spades, with great shooting gameplay through its massive arsenal of heavy weapons. Changing mission objectives makes *Syphon Filter* a great game that is guaranteed to get your adrenaline pumping!



## ANNA K'S SMASH COURT TENNIS

**Style:** Arcade tennis  
**Publisher:** Sony  
**Score:** ★★★★★

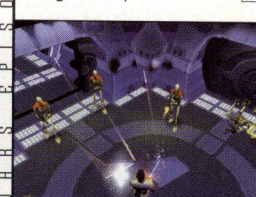
The lovely Anna Kournikova has put her name on this ace tennis sim – the best that the world has played. If only Anna's real-life tennis was of a similar standard... *Anna Kournikova's Smash Court Tennis* not only has a very long title, it also has a style of arcade fun that lends itself very favourably to multiplayer action. This game is equally great for a jovial hit around or a competitive match-up against a close rival. Top courts and better parties!



## STAR WARS EPISODE 1: THE PHANTOM MENACE

**Style:** Sci-fi action adventure  
**Publisher:** Activision  
**Score:** ★★★★★

Re-live the famous and hugely successful prequel under your control! As cinema and videogames move closer together, this sci-fi adventure is the greatest and most accurate film-to-game conversion yet. Accordingly it has an even longer title than *AKSCT*, but all the characters, weapons and places from the Lucas masterpiece are here, too. Sizeable and tricky, you'll be pleased for light years. Especially if you can improve on George's script...





# WIN THE LOT!

WIN A BIG PILE OF GAMES VERY SIMILAR TO THE ONE BELOW...



It's true. All 20 of the games eulogised on these pages could be sitting alongside your TV in the lounge room. Not only that, our sister magazine *PSM* will come round to your place with a camera and get a shot of you alongside this dream prize to publish in their monthly magazine. All you have to do is tell us what your three favourite PlayStation games of 1999 are and then in 25 words or less explain why. When the entry date closes, the first person drawn out of the hat will be 20 games better off! Could it be more simple?



#### Conditions of Entry

1. Instructions on "How to Enter" form part of these Conditions of Entry. Entry is open to residents of Australia, other than employees of ACP Publishing Pty Limited and their associated agencies and families.
2. Competition opens 24 November 1999 and closes last mail 19 January 2000. Enter by using an original coupon as provided in *Official Australian PlayStation Magazine Xmas Special* on sale 24 November 1999. The winning entries will be drawn at 54 Park St, Sydney NSW, on 20 January 2000 by a representative of *Official Australian PlayStation Magazine* at 11am. All entries become the property of ACP Publishing Pty Limited, the promoter, 54 Park Street, Sydney NSW 1028, and may be used in future marketing promotions. All entries are to be sent to GPO BOX 4089.
3. The judges' decision in relation to any aspect of the condition will be final and binding on every person who enters. No correspondence will be entered into. No responsibility is accepted for late, lost or misdirected mail.
4. Total prize value is \$3000. Prize is not transferable or redeemable for cash. Any change in value of the prize occurring between publishing date and date the prize is claimed is not the responsibility of the promoter.
5. Prize winner will be notified by security post and published in the March issue of *Official Australian PlayStation Magazine* on sale 23 February 2000.

#### My votes are as follows:

1. \_\_\_\_\_

2. \_\_\_\_\_

3. \_\_\_\_\_

Why? \_\_\_\_\_

name: \_\_\_\_\_

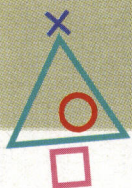
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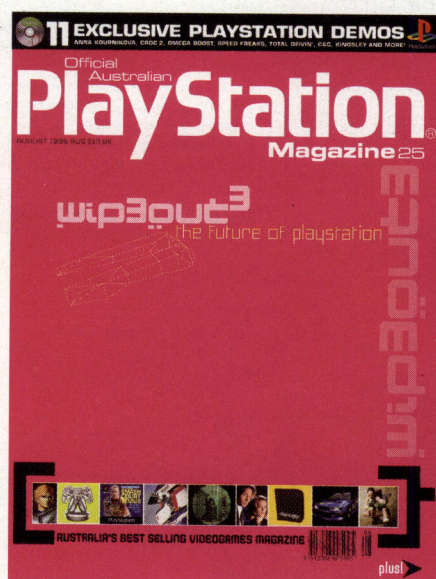
JUNE '99 - #23

Playable demos of Ridge Racer Type 4, Gex: Deep Cover Gecko, Actua Ice Hockey 2, R-Type Delta, Pro Pinball, Swing, T'ai Fu and Pandora's Box, plus video footage of the Tekken 3 Tournament.



JULY '99 - #24

Playable demos of Ape Escape, Syphon Filter, Monaco Grand Prix, Bloody Roar 2, Colin McRae Rally and Driver, plus video footage of Final Fantasy VII, V-Rally 2 and Actua Ice Hockey 2.



AUGUST '99 - #25

Playable demos of Anna Kournikova's Smash Court Tennis, Speed Freaks, Croc 2, C&C Red Alert, Aironauts, Omega Boost and Total Drivin', plus video footage of Kingsley and Prince Naseem Boxing.



NOVEMBER '99 - #28

Playable demos of Final Fantasy VIII, Quake II, Metal Gear Solid: Special Missions, Dino Crisis, Soul Reaver and 40 Winks, plus video footage of Crash Team Racing and more.



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# THE ONLY S THIS S



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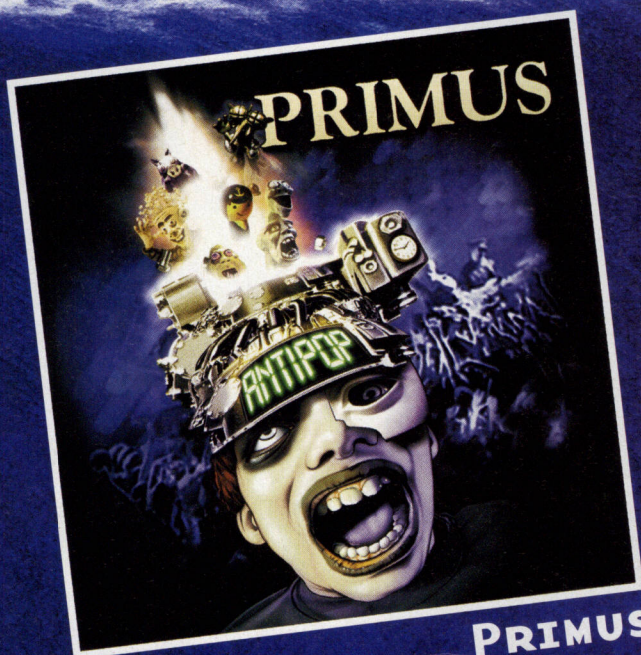


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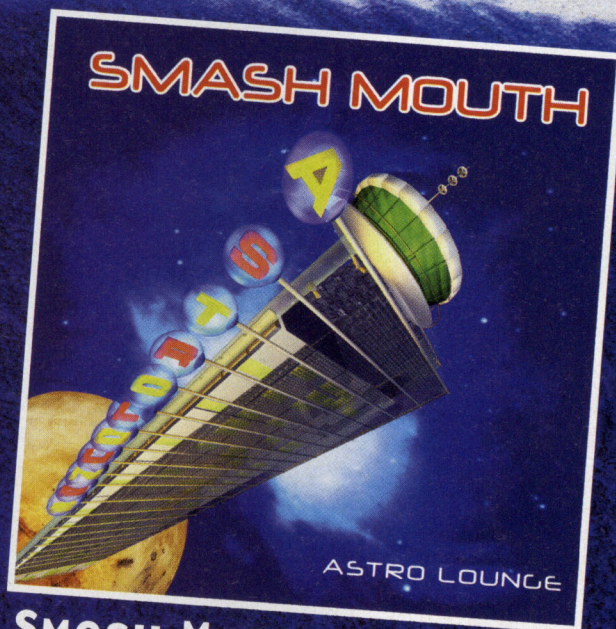
BLINK 182



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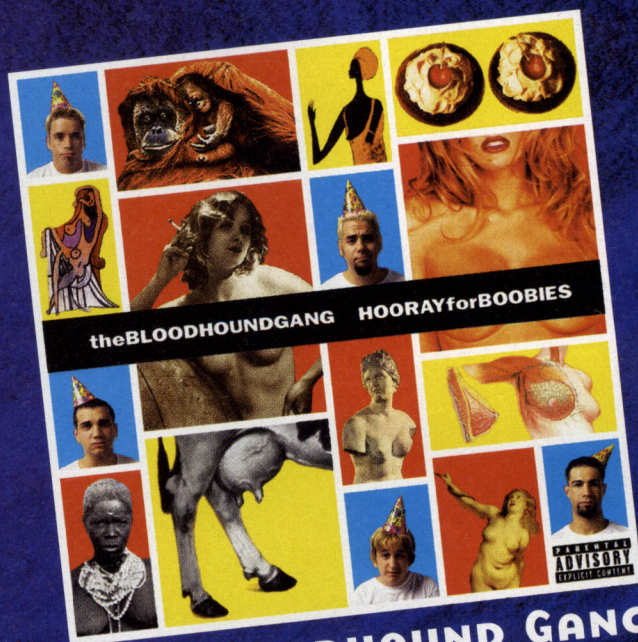
# PRIMUS



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# A GLIMPSE OF THE FUTURE

At the time of writing, it's just under five months until the launch of something that will not only revolutionise the games industry; if Sony has its way it will also usher in the future of computer entertainment. It's called PlayStation2, and if you think it's just a flashy new games console, then think again...

On 13 September 1999, Sony Computer Entertainment announced PlayStation2 to the business press. Sleek, black and tailor-made for standing next to the latest hi-tech TV, it certainly impressed with its looks and its spec sheets. Four days later, Sony put 50 PS2 consoles on their stand at Tokyo Game Show and gave 160,000+ fans the chance to actually *play* the games that the press releases only boasted about. The result?

Sublime. *Tekken Tag Tournament*, *Gran Turismo 2000*, *The Bouncer*, *New Ridge Racer*... Yes, everyone was excited that PlayStation2 was on-line-compatible and played DVD movies but oh, those games...

Over the next six pages, we'll show you what PlayStation2 means. We've exploded the machine, transcribed our notes and printed images of the console up and running — look at that *GT 2000* shot and tell me a screenshot isn't worth a thousand words.

And the future? Well, the next year will bring the likes of *Driver 2*, *Resident Evil 3* and *Unreal* for the original PlayStation we know and adore but, for a while, let's take a glimpse of the future.

WORDS: Mike Goldsmith  
PICTURES: Jude Edington



## THE MACHINE...

THE NAME? PLAYSTATION2. THE PRICE? ¥39,800 (AROUND \$580). THE RELEASE DATE? 4 MARCH 2000 IN TOKYO. WHAT ELSE? UM... *PSM* SNEAKS A PEEK UNDER THE BONNET OF WHAT COULD BE "A NEW WORLD OF COMPUTER ENTERTAINMENT".

### JOYPAD

PlayStation2 will be compatible with old joypads, but for maximum enjoyment, you can use the Dual Shock2 analog controller. Now EVERY button (including the shoulder buttons, though not **Start** or **Select**) has incremental analog control – a heavy tap on the 6 button will produce a harder punch/acceleration/shot than a soft one. The Dual Shock2 will retail in Japan for ¥3500 (approx \$50).

Oh, and while unconfirmed at present, expect a MultiTap peripheral to be launched as well.

### DESIGN

As Chris Deering said, "PlayStation2 is a work of art. Clean, sleek and really sexy. It literally screams hi-tech, proud to stand or sit next to any new TV, digital TV, high-definition digital TV, or even a PC monitor of the future." Again, this is a mainstream console. According to on-line reports, the design theme for PS2 was, 'Space and Earth' with the console's black colour being 'space' while the stand and new logo represent the water of Earth. That's lovely. Oh, and it's a petite beast. It measures just 30cm x 18cm x 8cm and weighs 2.1kg.

### EXPANSION

SCE plans to establish PS2 as, "a platform for Internet-based electronic distribution of digital content in 2001". That means being able to download "computer entertainment content to hard disk drives". In English, that means buying a PS2 expansion module and downloading movies, albums and even games (content will begin with the PS and PS2 game libraries). Is this the death of Blockbuster? Probably not but with plans for an "electronic transaction system" (ie. the ability to pay on-line) and rumours that Sony is developing a 50GB hard drive, the future is on its way. Add on new research into recordable DVD and you'll never have to leave home again...



### MEMORY CARD

While the machine will allow you to use old memory cards when playing PS1 games, PS2 games will require the new high-capacity 8MB Memory Card, due to their sheer size. Boasting a data transfer rate up to 250 times faster than the current memory card (no more hanging around for loading times), the card will use something called the 'MagicGate authentication and encryption security system' to ensure it only works on official PS2 games. MagicGate has also been employed in the interests of data security for potential future network applications. The card will retail in Japan for ¥3500 (\$50). As for the future, an 8MB card could hold a lot more than just game saves. Add on PS2's download capability for digital content and the Memory Card could be an essential purchase.



## INSIDE

Here's a brief rundown of just why the circuits inside this beast will run the best games you've never played:

**CPU:** 128-Bit Emotion Engine  
 System Clock Frequency: 294.912MHz  
 System Memory Size: 32MB Direct RDRAM  
 Memory Bus Bandwidth: 3.2GB per second  
 Co-processor: FPU (Floating Point Multiply Accumulator x 1, Floating Point Divider x 1)  
 Vector Units: VU0 and VU1 (Floating Point Multiply Accumulator x 9, Floating Point Divider x 3)  
 Floating Point Performance: 6.2GFLOPS  
 3D CG Geometric Transformation: 66 million polygons per second  
 Compressed Image Decoder: MPEG-2

**Graphics:** Graphics Synthesizer  
 Clock Frequency: 147.456MHz  
 Embedded Cache VRAM: 4MB  
 DRAM Bus Bandwidth: 48GB per second  
 DRAM Bus Width: 2560 bits  
 Pixel Configuration: RGB Alpha:Z Buffer (24:8:32)  
 Maximum Polygon Rate: 75 million polygons per second

**Sound:** SPU2  
 Number of Voices: 48 channels plus software programmable  
 Sound Memory: 2MB  
 Sampling Frequency: 44.1KHz or 48KHz (selectable)

**IOP:** I/O Processor  
 CPU Core: Current PlayStation CPU+  
 Clock Frequency: 33.8688MHz or 36.864MHz (Selectable)  
 IOP Memory: 2MB  
 Sub Bus Width: 32 bits

## INTERNET

PlayStation2 will be Internet compatible straight out of the box, thanks to its two USB (Universal Serial Bus) ports and industry-standard Type III PCMCIA card slot. While it won't come with a modem, PS2 is being geared towards on-line multiplayer gaming – Lycos News recently reported that Square's PS2 *Final Fantasy* game will be on-line compatible. Along with Web browsing and the like, Sony plans to link up with cable modem (the Dreamcast's 56K modem simply won't hack full-on multiplayer gaming) to deliver games, film, albums and more straight onto a hard drive (to be launched in 2001). Sending e-mail, Web browsing, downloading game patches, streaming video and (whisper it!) full movies? It's all on the way.

## INTERFACES

PlayStation2 comes with a variety of input and output interfaces, in the hope of making the console future-proof. The AV Multicable and optical digital output interfaces mean you'll be able to input and output audio and digital media. Got a digital camera? Input photos of your friends and put them in games, using the iLink link-up interface (iLink is incorporated in more than five million digital camcorders and digital TVs). Made a demo with *Music 2000*? Output it to MiniDisc and send it to a record label. Want to use a keyboard, monitor, mouse or any other type of PC peripheral? The industry-standard Type III PCMCIA card slot will allow all this and more.

## DISCS

While original PlayStation CD-ROM games will play on PlayStation2, thanks to the I/O processor, the new blue discs (coloured blue purely to differentiate them from the previous black ones) are the wave of the future. Packaged in DVD-style cases, games will now be accessed by the machine's 24X-speed CD-ROM drive, which means lightning-fast reaction times and a minimal loading wait. They'll be priced the same as normal PlayStation games: ¥5800 (around \$85). PlayStation2 will also run audio CDs and, best of all, DVD-ROMs. This means you can play DVD movies on PS2 straight out of the box – indeed, the Sony stand at Tokyo Game Show had one area devoted just to this. As well as DVD movies (and remember all the extra treats this affords), that means games will come on DVD-ROM (which can hold 4.7 gigabytes of information – around seven times the storage of a CD-ROM). One recent rumour had George Lucas (a confirmed PS2 fan) and others being signed up by Sony to direct, or oversee, interactive movies for PS2. With an eye on LucasArts, Steven Spielberg's ImageWorks and Square (the *Final Fantasy* movie plus the interactive game, *The Bouncer*), Hollywood had better get with the program.



# PLAYSTATION2

## THE GAMES...

THERE ARE COUNTLESS GAMES CONFIRMED FOR PLAYSTATION2 - SOME OF THEM WILL HEAD OUR WAY, SOME WON'T. HERE'S A RUNDOWN OF OUR '10 MOST LIKELY' TITLES FOR AUSTRALIAN RELEASE PLUS A FEW INTRIGUING EXTRAS...

### GRAN TURISMO 2000

Publisher: Sony  
Developer: Polyphony Digital

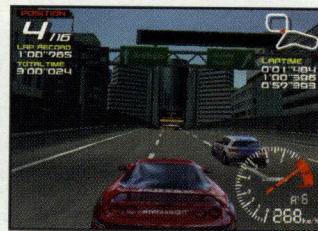
Officially The Biggest Game In The World™, and even with Polyphony working hard on the PS1 sequel, *GT 2000* looks and plays the business. The playable demo at the Tokyo Game Show was a delight – Japanese supercars zooming round courses in night-time Tokyo, day-time Tokyo, and best of all, in the midday sun. *PSM* can attest that the same old *GT* magic was there with the controls – but wait until the new all-analog joystick is fully implemented. Other highlights? Superb car modelling (though to the detriment of the backgrounds), genuine pace, 360-degree handbrake turns, glaring late afternoon sun effects and that jaw-dropping heat haze. Aussie release? What do you reckon?!



### NEW RIDGE RACER

Publisher: Namco  
Developer: Namco

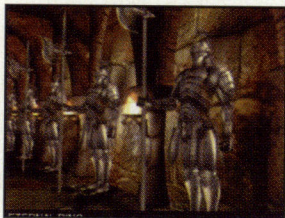
While all eyes were on *Gran Turismo 2000*, the biggest racing hit was *New Ridge Racer* (a tentative title). In-game footage includes motion blur, tyre smoke and underbody sparks, but more impressive is the cars' physics – suspension shifting down, retractable headlights popping up and wheels turning mid-power-slide. The two cars on display were the Druga Ishtar (red Ferrari clone) and Rolling Thunder (yellow Mustang copy) on downtown Tokyo tracks adapted from the original. This 10 per cent-complete version looks astonishing. Australian release? The Japanese get it in their summer and it'll be over here sooner than you can say "Hail!"



### ETERNAL RING

Publisher: From Software  
Developer: From Software

A confirmed Japanese launch title this March, *Eternal Ring* is a 3D real-time role-playing game from the makers of *Armoured Core*. Think *Quake II* meets *Dungeons and Dragons*. You take the role of Cain Morgan, a soldier from the Kingdom of Heingania who must lead a troop of soldiers in search of the mysterious



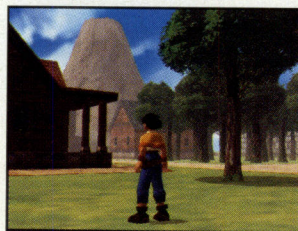
*Eternal Ring*. That means much dragon-slaying and exploring of mountainous worlds as you use *Final Fantasy*-style magic attacks in your quest to find over 100 rings. Good-looking and tricky.

Local release? *Eternal Ring* already plays like a dream and could well make the trip south.

### DARK CLOUD

Publisher: Sony  
Developer: Sony

Confirmed for a release in Japan in their coming summer, *Dark Cloud* is the story of a young boy who lives on a floating island. His planet has been taken over by evil forces and, travelling on a flying carpet



(which looks amazing in the demo), he must fly around the globe building new villages. This is done on a *Sim City*-style map using houses, hills, churches, moats and trees, but rather than being limited to an overhead view, the power of PS2 enables you to instantly zoom in on your creation in all its 3D glory. Check out the leaves blowing and water twinkling realistically.

Australian release? It certainly looks the business!

### ONI MUSHA

Publisher: Capcom  
Developer: Capcom

Originally intended for PS1, *Oni Musha The Demon Warrior* is currently being rejigged for PS2. The characters are now fully motion-captured, with an alleged 2000(!) on-screen at one time. Think stealth, swords and puzzles: you control a samurai warrior who must take on evil Ota Nobunaga and his Imagawa army in order to save a kidnapped princess being held at Nobunaga's castle. Weapons include electrical attacks and swords.

Australian release? We think so.



## incoming...

HERE'S EVERYTHING  
- AND WE MEAN  
EVERYTHING -  
THAT'S ON THE  
HORIZON FOR PS2.  
FINGERS CROSSED...

The sequel to From Software's RPG *Kings Field* is on its way... Konami has canned *Releaser's Dreamcast* release and rescheduled the RPG for PS2... Tecmo's arcade smash *Dead Or Alive 2* will appear some time in 2000... Expect *Final Fantasy X* for PS2 some time in 2000/2001, with on-line capabilities. *FFX* is currently heading to PS1... Ubi Soft is working on a new *Rayman* title... Sound Source Interactive is developing a *Casper The Friendly Ghost* game for both PS1 and PS2... Alongside *The Bouncer*, Square has confirmed it is working on a sequel to *Engage*. A racing game is also on the way... *Eric (DragonQuest VII)* is working on four PS2 titles, including a DVD-based adventure. US company AndNow has unveiled *Virtual Ocean*, a puzzle-based RPG involving song, sound, whales and on-line support. AndNow is also working on *Nooks And Crannies*, a bread-and-battle game with on-line fighting... Criterion is working on the sequel to future hoverboard smash, *Trials*... EA is working on a PS2 version of violent motorbiker *Road Rash*... Expect Infogrames to continue its Looney Tunes licence on PS2... Sequels to *Tony Hawk's Skateboarding* and *Soul Reaver* have been mooted... Interplay has hinted at the production of a new racing title... US developer Rockstar has said it is working on a *Duke Nukem* sequel for a next-generation console... A sequel to *Everybody's Golf* has already been confirmed... Cyberartist William Latham has stated his PC title *Evolve*, to be published by EA, will be converted for PS2... George Lucas has said he would love to bring *Star Wars: Episode II* to PlayStation2... *Crash Bandicoot* creator Jason Rubin confirmed to *PSM* that Naughty Dog is working on a "research title" for PlayStation2... Bizarre Creations has confirmed that *Furballs* is heading to PS2... *Psychosis* is working on a *Wipeout* sequel... Midway is working on two PS2 titles – a sequel to arcade classic *Spy Hunter* plus a real-time strategy game called *Legion*... Infogrames has announced that it will be developing the sequel to the ace PC title *OutCast* on PS2... Namco also confirmed the possibility of resurrecting *Xenious* and *Pac-Man* for the next-generation console... When quizzed about *Metal Gear Solid 2* and PS2 by *PSM*, Metal guru Hideo Kojima cryptically said, "What you are thinking is the answer." Hmmm... Acclaim is also working on rally racer, *Ferrari 360 Challenge*... Expect *Driver 5* to come to PlayStation2. Will it be that oft-rumoured *GTA* in 3D? Who knows...



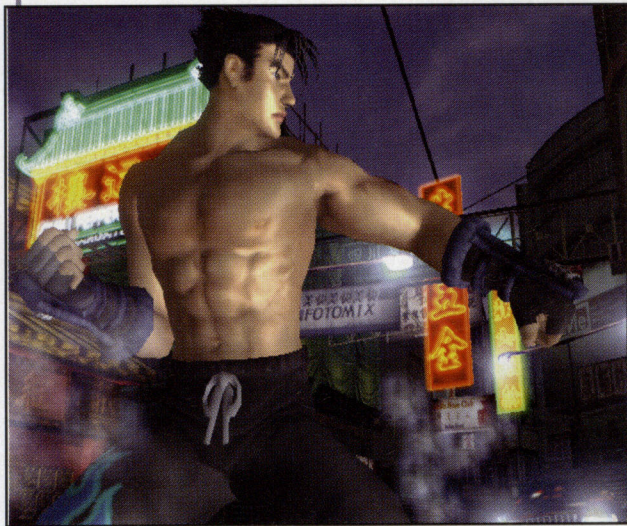
# TEKKEN TAG TOURNAMENT

Publisher: Namco  
Developer: Namco

While Square's *The Bouncer* was Tokyo Game Show's development highlight, the chance to actually play the mother of all fighting games on PlayStation2 was the real attraction. Graphically beautiful and lightning fast even at this early stage, *Tekken Tag Tournament* is a sublime re-creation of *Tekken*'s latest arcade incarnation except for one fact – it looks way better. Now in full 3D, the Tokyo demo had six playable characters from *Tekken 3* with another 28(!)

from previous *Tekken*s hidden away. Graphics have been pushed to the max, with superb recreations of Tokyo backstreets (neon signs reflected in puddles), cliff tops (realistic rock textures) and oriental temples (flame-spewing gargoyles). As for the fighters, all the combos are intact with Eddy swirling, Lei high-kicking and cameras spinning at top speed to match the action. One new feature is the ability to tag – you choose two characters and can swap between them during a bout.

Local release? Real blood may spill if it doesn't make it here.



# STREET FIGHTER EX3

Publisher: Capcom  
Developer: Aruka

From the preview images *EX3* looks the business, with swooping camera angles, ludicrous attack combos, polygonal versions of your fave battlers, plus those ever-wonderful pyrotechnics and the ability to tag. The screenshots don't look as impressive as *Tekken Tag's* but that was never *SF's* main attraction. Australian release? The Kylie connection must count for something...



## MADE IN JAPAN...

89 JAPANESE PUBLISHERS HAVE SIGNED LICENSE AGREEMENTS WITH SONY TO DEVELOP GAMES FOR PS2

- A-Train 6** (Artinix) Locomotive sim à la *Dencha De Go*.
- AI Igo 2001** (I4) Japanese board game.
- AI Mahjong 2001** (I4) Another Japanese board game.
- AI Shogi 2001** (I4) Guess what? A Japanese Board Game.
- American Arcade** (Astral) Pinball sim plus Stateside arcade games.
- Armoured Core 2** (From) Clunky mech shooter gets a PS2 makeover.
- Baki The Grappler** (Tomu) Wrestling game.
- Bekuryu 2** (Fujimic) Currently unknown sports sim.
- Battle On The Ghost** (Eccasco) Cool-sounding racer.
- BBD 2000** (Enix) Baseball sim.
- Billiards Master 2** (Reki) Photo-realistic pool sim.
- Bloody Roar 3** (Hudsonsoft) PS2 update of the beastly best 'em up.
- Boku To Inaki** (SCE) RPG that translates as 'The King And I'.
- Bombberman 2001** (Hudsonsoft) Age shall not wither him...
- Bust-A-Move 3** (Enix) Remix of the *PeRappa*-goes-disco.
- Choro Q Hg** (Takara) An "adventure race", allegedly.
- Drum Mania** (Konami) Beat *Mania* for would-be stickmeisters with bespoke controller.
- Electric Wire Den Sen** (SCE) Bizarre action game.
- Exotica** (Enix) Enticingly titled action/RPG.
- F-1** (Video System) Formula One racing game.
- Pantavision** (SCE) Action game with graphical fireworks.
- Fighting Illusion H-1 Grand Prix** (King) Bizarrely titled racing title.
- Fighting QTA** (Enix) Japanese TV animation spin-off.
- Flower Sun And Rain** (RSCII) Sweetly titled action/adventure.
- Fly High** (Gust) A flight sim, one might assume.
- FH Pilot** (Locust) Another flight sim only with bullets.
- Go By Train** (Teito) The mythical Densha no Go train sim.
- Gradius III & IV** (Konami) Arcade sports update.
- Ide Yohsuke No Mahjong Hazoku 2** (Seta) Oriental table board game.
- IQ** (SCE) Latest incarnation of puzzler, *Kurushi*.
- Jede Cocoon 2: Story Of The Tamemayu** (Enix) Rejoice of the just-released PS1 adventure.
- Jikkayu Pausafuru Puroyakku 7** (Konami) Konami's baseball sim.
- Jikkayu World Soccer 2000** (Konami) Ace-looking soccer with TV realism.
- Hessen** (Hosi) A feudal CBC with samurai and horses.
- Kunai** (Taeo) Ninja action game.
- L'Arc En Ciel** (Sony Music) Massive J-Pop band hits PlayStation2.
- Lakemasters EX** (DeZZ) Bass fishing snooze-athon.
- Let's Become A Pilot** (Victor) Update of the JVC-published *Wing Over*.
- Magical Sports: CBC** (Magical) 'Realistic' bass fishing sim.
- Magical Sports: Hoshien** (Magical) Japanese sports franchise.
- Magical Sports: Pro Golfer** (Magical) Pitch and putt for PS2 pros.
- Mahjong Takai III** (Hosi) And another mahjong sim.
- Mahjong Yarouze!** (Konami) Yes! Another mahjong game!
- Mobile Suit Gundam** (Bandai) 3D anime/mech action shooter.
- Morita Shougi** (Yuki) Japanese board game.
- New Cool Boarders** (JEP) Rejoice of this cool snowboarding sim.
- One On One Government** (Juraden) Government/action sim. Really.
- Penic Surfing** (RSCII) Worryingly titled action-surfer.
- Panzer Century G Breaker** (Sunrise) Tank-driving "technical sim".
- Perfect Golf 3** (Seta) Ultra-realistic golf sim.
- Popolocrois III** (SCE) "Romantic-anime RPG", it says here.
- Pro Mahjong Hiwame Next** (Athens) What could it be?
- Roadsters Trophy 2000** (Titus) Just-released PS1 racer gets an update.
- Robocop** (Titus) The original mechan warrior returns!
- Shanghai 5** (Sun) Inscrutable puzzle game.
- Shin Sangokumusou** (Hosi) Action game from the makers of *Hessen*.
- Sidewinder Max** (Remik) 3D action/flight sim.
- Sky Surfer** (Idea Factory) Trickstyle-snowboarder.
- Solder's Child 2** (Hosi) Oriental-themed RPG.
- Sonnette** (Enix) Aw... it's a PS2 "love story".
- Soul Surfing** (Warezhi) Hip surfing title.
- Splash Dive** (SCE) Sony-developed action game.
- Star Ocean 3** (Enix) PS2 update of the PS1 adventure.
- Street Mahjong Trance Majin 2** (Sun) Mahjong catatonies?
- Tenchu 2** (Sony Music) The Water Margin meets MGS once more.
- Tetsuman Mankyakaiden** (Hege Tech) Japanese table title.
- Todai Shogi Shikienbishi Dango** (Mainichi) Japanese shogi sim. Us neither.
- Tuning Car Race Game** (M2 To) What do you reckon? Mahjong again?
- Union** (Taeo) J-Pop meets the Spice Girls.
- Wild Wild Racing** (Imagineer) Off-road racer.
- World Neverland 3** (Riverhillssoft) Japanese 'simulation' title.
- World Rally Championship** (Spike) Mud-chucking rally sim.

## THE BOUNCER

Publisher: Square  
Developer: Dream Factory

The game on everybody's lips in Tokyo. Subtitled 'Seamless Battle Action System', it's an interactive movie featuring an apparently evil sorceress, two feuding street gangs, multiplayer fights and extraordinary explosions. Superb graphics mark it out, but it's the amount of on-screen action that drops the jaw. There's full interaction between characters and background, cameras freezing *The Matrix*-like, and all of it in real-time. Sublime.

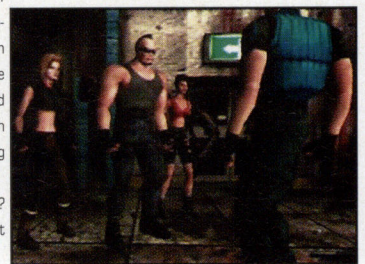
Oz release? Please God!



## X-FIRE

Publisher: EA/Square  
Developer: EA/Square

Given that *Tekken Tag* and *Ridge* are only five per cent complete, the '30% Complete' sign over *X-Fire* at Tokyo was a little worrying. Why? Because EA/Square's 3D first-person adventure was juddering along at a variety of speeds and, despite a show-reel of the extensive motion-capture used, its animation looked like that of an average PS1 title. Plot-wise it looked good, with much adventuring and blowing stuff up with huge guns. Australian release? Nothing's confirmed, but it's likely.



## 500GP

Publisher: Namco  
Developer: Namco

Already familiar to arcade fans, *500GP* is *Ridge Racer* for superbikes. Based around the FIM World Motorcycle Championship, the *500GP* show-reel on Namco's Tokyo Game Show stand showed Japan's Suzuka circuit. It's graphically detailed in every way: the riders display incredible on-bike movement; riding over the grass leaves turf on the tyres, bike slides leave tyre marks on the detailed tracks (look for a realistic racing line) and the bikes swerve and brake realistically. Pop-up menus appear above riders in front, plus there are superb blimp-view replays, real-life riders and a genuine sense of speed.

Australian release? This could clean up the bike sim market.








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# Five-star Reviews

The five games given five stars by our five stars!



EDITOR  
ROB PEGGLEY

IF YOU'RE ONLY GOING TO BUY one game this Christmas, it's vital that you aren't confused too much by adverts and persuasive reviews. Chances are you know what sort of genre you're interested in, so you just need to know which is the best within that games-playing area. We're often spoilt by the number of games that flood into the office, but we try never to forget that the average gamer in the street (and we've been in the same position) only gets to spend their 80 bucks once. With that in mind, our experts have come up with the following five titles as absolute gems for Christmas. If you stick with one of these, you won't go far wrong.

There is a distinct racing flavour to things, but to say *Wipeout 3*, *Crash Team Racing* and *Driver* are all just racing games is like saying that the 100m sprint and a marathon are both just races. The differences aren't just subtle. *Wipeout* is a futuristic, high-speed, exhilarating experience backed by thumping tunes and great graphics. *Crash Team Racing*, on the other hand, is cartoon-style fun as you race against your mates – with hilarious consequences. *Driver* could almost be classed as an arcade adventure, it's so different from any car game that's gone before. You'll love it.

Still, if you feel that these three constitute motoring overload, try *Quake II* or *Final Fantasy VIII*. Both scored a perfect 10/10 in *Official Australian PlayStation Magazine*, our sister publication, and each is as fine an example of its type as you'll ever see. *Final Fantasy VIII* is an engrossing and absorbing game with seemingly endless potential for playing. An intriguing plot and fantastic graphics make it an awesome experience. *Quake II*, on the other hand, is literally a blast. Perhaps too violent for some, you'll nevertheless be drawn deeper and deeper into its web of mazes, and feel real excitement and terror as you hunt your prey. It's frighteningly addictive.

All these games come heartily recommended with five stars; they're still giving us pleasure long after we first started playing them. If they don't satisfy your needs then there are over 500 other games for you to consider in our A-Z section at the back of the book. Over 500 reasons why PlayStation is the ultimate videogames experience.

Rob Peggley

In the last issue of *Official Australian PlayStation Collection*, the price for *V-Rally 2* from Harvey Norman was incorrect. There was an error in the information provided and we apologise for any inconvenience to readers. Please note that "Talking Shop" prices quoted to *PlayStation Collection* at the time of publication may not be available at all stores.



JASON HILL



ANDREW IREDALE



MIKE WILCOX



STUART CLARKE



RICHIE YOUNG







- 1 TIME TO POP THE CHAMPAGNE.
- 2 TWO-WHEELED ACTION.
- 3 SLIP SLIDIN' AWAY.
- 4 YOU NEED TO LEARN HOW TO POWERSLIDE OR YOU'LL OFTEN BE COMING LAST ON THE HARDER LEVELS.
- 5 A BANDICOOT ON THE WRONG SIDE OF THE TRACKS.
- 6 THE POWER-SLIDE SYSTEM IS SHEER GENIUS.

## [crash team]



Power-slide like an animal with Crash Bandicoot and his furry mates in the PlayStation's best kart racer.

# crash team racing

Using the popular *Crash Bandicoot* characters in a cartoon racing game was a brilliant idea, but *Crash Team Racing* exceeds all expectations. It's not only *CTR*'s excellent use of the characters that elevates this game well above its competitors: it's also the brilliant power-slide and big-air elements, which make the game a challenge to master.

Performing a simple power-slide around a corner is simple enough – you just hit the **R1** button as you hurtle round a bend. But the tricky part is that a second or so after you've started power-sliding, you

launch your kart higher into the air. And the more air you can get, the longer the turbo boost you'll receive when you hit the track. It's brilliant fun.

Of course beginners and younger players don't

**"A game that everyone can enjoy – it's both instantly accessible and a lengthy and demanding challenge"**

can hit the **L1** button and receive a turbo boost. You can actually get up to three boosts going around a single corner, and learning how to get them consistently is the difference between last and first place on the higher-difficulty levels and tracks.

The jump system works similarly. If you hit the shoulder buttons while careering over a jump, you'll

have to bother with such complexities: they'll still have a ball selecting their favourite characters to wheel around the colourful circuits. This is a game that everyone can enjoy – it's both instantly accessible and a lengthy and demanding challenge.

Players can choose to control Crash Bandicoot, Dr Neo Cortex, Tiny Tiger, Coco Bandicoot,

talking shop

BIG W	\$68.83
GRACE BROS	\$69.95
HARVEY NORMAN	\$69.95
KMART	N/A
TOYS R US	\$69.00





PLAYSTATION OWNERS PATIENTLY WAITED YEARS FOR A TOP-CLASS MULTIPLAYER KART RACING GAME, AND NOW THEY'RE SPOILED WITH TWO OF THE BEST EVER. *SPEED FREAKS* HAS WOWED PUNTERS, BUT *CRASH TEAM RACING* IS EVEN BETTER.

THE KARTS HANDLE EXTREMELY WELL AND THE SENSE OF SPEED IS TERRIFIC. WITH ITS GREAT CHARACTERS, CHALLENGING POWER-SLIDE SYSTEM, EXCELLENT ASSORTMENT OF WACKY TRACKS AND HUGE ADVENTURE MODE, IT IS A GAME NOT TO BE MISSED.

IF YOU'RE PLAYING ALONE, YOU WON'T BE ABLE TO STOP UNTIL YOU'VE FINISHED THE MASSIVE ADVENTURE AND CHALLENGING ARCADE MODES. AND WITH A MULTITAP, FOUR CONTROLLERS AND YOUR BEST MATES AROUND, THE BRILLIANT MULTIPLAYER AND BATTLE MODES MEAN YOU WON'T BE ABLE TO STOP PLAYING – OR LAUGHING.





- 1 CRASH SHOWS THEM HOW IT'S DONE.
- 2 SCENERY IS VARIED AND FABULOUS.
- 3 HEADING FOR BIG TROUBLE.
- 4 ON TRACK FOR VICTORY.
- 5 PREPARE FOR LIFT-OFF.
- 6 GRAND MASTER CRASH.
- 7 GET BIG AIR OFF THE NEARBY SHIPWRECK.
- 8 COLLECTING POWER-UPS IS ESSENTIAL FOR VICTORY.
- 9 YOUR OPPONENTS ARE QUICK TO UNLEASH WEAPONS IN YOUR DIRECTION.
- 10 SERIOUSLY BIG AIR.
- 11 WOOHOO! A MASSIVE SPEED BOOST PAD.
- 12 DINGODILE POWER-SLIDES LIKE A BEAST.
- 13 PREPARE FOR ORBIT.
- 14 TINY IS ANYTHING BUT.
- 15 "WATCH YOUR FAT BEHIND, CORTEX."

Expect bangs and crashes across the land as a certain bandicoot takes driving lessons. Can Crash defeat baddie Nitrous Oxide? It should be a gas finding out...

or try...

SPEED FREAKS	★★★★
CIRCUIT BREAKERS	★★★★
CHOCOBO RACING	★★★

Dingodile, Polar, Pura and N Gin. There are also fearsome bosses to race in the adventure mode, including a new evil force of polygonal madness, an interstellar scientist named Nitrous Oxide.

Playing modes include adventure, time trial with

also rewarded with special tracks in battle mode.

The game's massive adventure mode will provide longevity for single players – something usually lacking in kart racers. You whiz around a central map, choosing which races you want to compete in

**"The massive adventure mode will provide longevity for single players – something usually lacking in kart racers"**

a ghost, arcade, versus and battle – where the object is to blast competitors rather than race.

Arcade mode has three difficulty settings, and you can play single races or for a cup. You must win the four cups in easy mode before progressing to medium and then hard modes, and success is

and winning items to unlock others. You need to win first place in four races in each area to race a boss, which gives you a key to open up another area.

There are also collect 'em up levels with a strict time limit, races in which you must finish first as well as collecting the letters CTR, and time-trial

races where you collect items that stop the clock. After completing events, that friendly witchdoctor Aku Aku offers tips to improve your driving skills – a very thoughtful addition. Completing 100 per cent of the adventure mode will take most players a long time.

But the highlight of *Crash Team Racing* is the multiplayer mode – whether racing or in battle. It's brilliant fun, especially with four players. The speed of the action is fast, and the power-ups are a real laugh. If you buy *Crash Team Racing* this Christmas (and you should) you'd be mad not to invest in a MultiTap as well. Otherwise you'll be missing out on one of the best multiplayer games ever.

Initially there are 17 tracks to race on, plus special battle arenas. The circuits travel through



# WHAT'S IT LIKE AFTER AN

HOUR



It's instantly accessible. Pick your favourite character, select a track, and whiz around the colourful circuits. But winning is tough: opponents are smart and never miss a chance to fire at you.

# WHAT'S IT LIKE AFTER A

DAY



You'll be hooked. You've won a few races and are starting to realise how massive the adventure mode is, and how much fun it's going to be trying to complete 100 per cent.

# WHAT'S IT LIKE AFTER A

WEEK



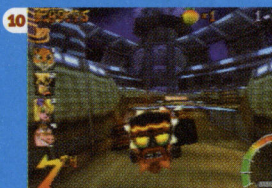
You've raced some of the bosses in adventure, and been awarded new battle arenas in the arcade mode, which makes you go and buy a MultiTap and some more controllers.

# WHAT'S IT LIKE AFTER A

MONTH



You have finished or given up on the adventure and arcade modes, but *Crash Team Racing* will always remain one of the first games you pull out when mates come around.



steering wheel



dual shock



no. of players



memory card



link cable



analog



multitap



NeGcon



mouse



gun



castles, arenas, the beach, underwater, temples, snow-covered mountains, caves, sewers and even clouds. There are multiple routes, big jumps, hidden power-ups and sneaky shortcuts to discover. Just watch out for obstacles like kart-eating plants and flame-throwers, and you can fall off the side of some of the tracks, so be careful out there!

Power-ups to collect include bombs, TNT crates, bubbles that protect you and can be fired at others, time clocks that slow other players, missiles, bottles of noxious chemicals and turbo boosts. As

usual, power-ups are assigned randomly, and collected by crashing through boxes on the track. Computer-controlled characters are happy to unleash a volley of power-ups in your general direction, so judicious use is vital whether playing alone or against friends.

You must also collect wumpa fruit on the track. The more you collect, the more juiced-up your car is, making it go faster and your power-ups more lethal. There are also *Wipeout*-style speed-boost pads littered around the track that must be used wisely.

As demonstrated with *Warped*, Naughty Dog really knows how to get the most out of the PlayStation hardware. *Crash Team Racing* is not only fast, it's visually extravagant. The colourful cartoon-style graphics are marvellous. There's even rain on some tracks, and the tickertape when you cross the finish line is a great touch.

*Crash Team Racing* is immense fun and very hard to fault. You'll love it. The characters, controls, graphics, and tracks have obviously all been lovingly laboured on until near-perfect. Don't miss it.

verdict



## GRAPHICS

★★★★ Wildly colourful and true to the Crash universe.

## GAMEPLAY

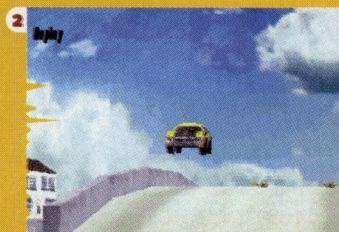
★★★★ Superb controls, tracks, power-ups and multiplayer.

## LIFESPAN

★★★★ Mucho multiplayer fun, taxing adventure and arcade modes.

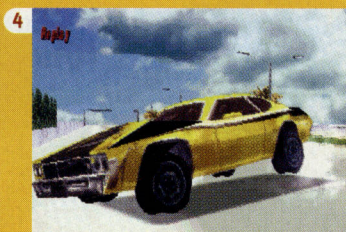
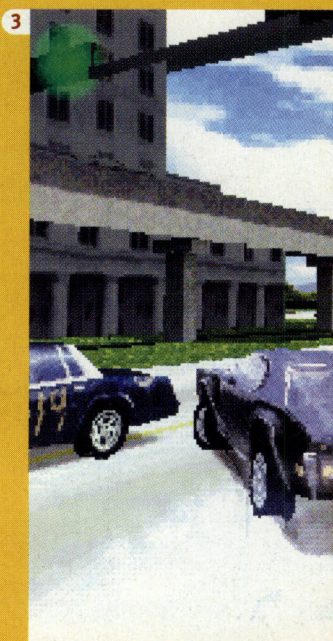
*Crash Team Racing* is the PlayStation's best party game. Invite your mates around and you'll be fighting over the controllers. It's also very challenging and top fun when playing alone.



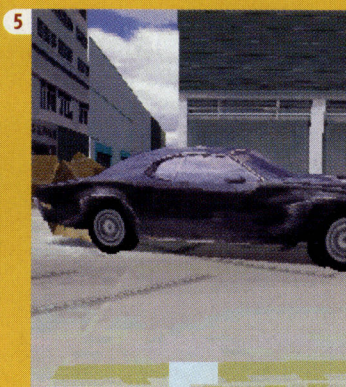


- 1 JUST LIKE THE CHASE FROM *BULLITT* WITH STEVE MCQUEEN.
- 2 AND THIS IS MORE LIKE EVIL KNEIVEL IN A CAR.
- 3 JUST MISSED THAT COP.
- 4 SKIDS ARE SPECTACULAR THINGS TO WATCH IN *DRIVER*.
- 5 THE CARS ARE VERY REALISTIC...
- 6 ...ALTHOUGH SOME OF THE CAR PILE-UPS ARE A LITTLE OVER THE TOP. IN AN UTTERLY FANTASTIC WAY, OF COURSE.

## driver



Frustrated by the traffic jams in your city? Annoyed by other drivers who cut you off? Peed off by police stopping you having fun? Then get out of your car and get into *Driver*!



## driver

## driver

Not since *The Blues Brothers* tore across the screen with half the US police force in pursuit has such car carnage been accessible to the general public. *Driver* is the peak of motorised mayhem, the Holy Grail of Hotrod Havoc! Everything you've ever dreamed of doing with a car in a crowded city can be done in this game, with no insurance bills or prison sentences to worry about.

You are a getaway driver; the best in the country. Crims from all over have heard of your legendary skills and are climbing over each other to have you do their bidding. The jobs can be anything from

will lead you to the rotting core of crime – the Castaldi family. Only then can you take the kingpin down, and make the streets safe once again for innocent pedestrians.

**"The only things that matter are that you get away from the cops and get paid. Or so it would seem"**

making a 'special delivery' to making a hot getaway from a bank job – or running a rival off the road. The only things that matter are that you get away from the cops and get paid. Or so it would seem.


Because you are also, in fact, an undercover cop named Tanner. You're playing this charade in order to gain the trust of the criminal underworld, which

There are two sides to this game, as well as a full replay editing feature. The main game is the Undercover or story mode, in which you play the part of Tanner and follow a varied sequence of missions. The other part is the Driving games and Take a Ride, where you can practise a variety of specific tasks such as getaways, chases and

talking shop

BIG W	\$68.88
GRACE BROS	\$89.95
HARVEY NORMAN	\$89.95
KMART	\$88.95
TOYS R US	\$88.94



A high-angle, close-up shot of a blue and white classic muscle car, likely a Ford Mustang, driving on a city street. The car is angled towards the viewer, showing its front left side. It has a white racing stripe running down the center of the hood and over the roof. The front features dual round headlights and a chrome grille. The license plate is blue with yellow text that reads "CALIFORNIA" at the top and "PR 068" below. The background is a blurred city street with yellow lane markings, suggesting high speed. A large, faint orange number "5" is visible in the background, partially obscured by the car and the text box.

THE PLAYSTATION HAS PLENTY OF DRIVING GAMES, BUT THERE IS ONLY ONE *DRIVER*. THIS IS THE ONLY GAME THAT LETS YOU HOON AROUND THE MAZE OF STREETS IN A COOL OLD '70S 'YANK TANK', DISREGARDING EVERY TRAFFIC LAW AND SHRED OF COMMON SENSE WITH A SQUEAL OF TYRES AND A CRUNCH OF METAL. THIS GAME LETS YOU HAVE FUN BY BREAKING THE RULES, AND DOES IT BETTER THAN ANY OTHER GAME. EVERY PLAYSTATION OWNER SHOULD HAVE A *DRIVER* PARKED ON THE SHELF, FUELLED UP AND READY TO RIDE. THE STREETS OF SAN FRANCISCO, HERE WE COME!





on the demo

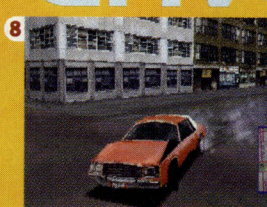
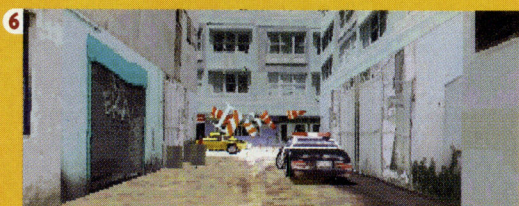
Yes, there's a demo version of *Driver* included on this issue's cover CD, you lucky wannabe hoons, you. We were originally going to stick a full-size Mustang Fastback on the mag for you to practise with but, sadly, glue technology is not sufficiently advanced. And the posties might have complained.



driver

- 1 JUST A PLEASANT DAY OUT DRIVING IN MIAMI...
- 2 ...UNTIL THIS HAPPENS!
- 3 THE EFFECTS OF DRIVING AT NIGHT ADD A GREAT ATMOSPHERE TO THE GAME.
- 4 GO ON SON, YOU CAN OUTFRAN THEM. WHAT A LEGEND!
- 5 NEW YORK AND YOU'RE DRIVING THE CAR FROM *STARKY AND HUTCH*.
- 6 NIP DOWN A BACK ALLEY TO ESCAPE.
- 7 YOU CAN PLOUGH THROUGH THESE SIGNS, NO WORRIES.
- 8 LOOKS LIKE YOU LOST THOSE SUCKERS.
- 9 THEY'VE BEEN UP TO NO GOOD I'D WAGER.
- 10 YOU CAN DRIVE ANYWHERE DURING THE LEVELS.
- 11 MAPS SHOW YOU WHEREABOUTS IN THE CITY YOU ARE.
- 12 THIS IS A MESS YOU MIGHT NOT GET OUT OF.
- 13 SAN FRANCISCO IS BEST.
- 14 GREAT FOR CHASES.
- 15 ALTHOUGH NEW YORK IS PRETTY DAMN GOOD, TOO!

Recognisable cityscapes mean that once you're proficient at *Driver*, you can head to the US and embark on a real-life getaway-driving career. Just kidding.



or try...

DESTRUCTION DERBY 2	★★★★★
GRAND THEFT AUTO	★★★★
DIE HARD TRILOGY	★★★★

time-trial events. By playing through the Undercover game you are given access to other cities and different cars. The flat, gridded streets of Miami and the hills of San Francisco are available from the start, with Los Angeles and

180s. When you've mastered these stunts you'll be ready for the rough streets, where sharp wits and reflexes mean the difference between success and failure. When you have half-a-dozen cop cars behind you and a roadblock ahead, you'll

**"Some missions require nerves of steel, such as the delivery of a crate of high explosives"**

New York once you get further into the game.

However, before you are accepted into the underworld, you must prove that you really are the best driver by performing a series of basic getaway manoeuvres in an undercover garage, including handbrake turns, burnouts, and reverse

be grateful for every gram of skill you have.

*Driver* is certainly a fun game, but it is by no means easy. Many missions will take several attempts before you can make your getaway unscathed. In fact, it takes great care just to get to the pick-up point without attracting undue attention.

As soon as you're on the run, every violation you make adds to your wanted status, represented by a blue bar on the screen. As it rises, so does the aggression of the cops on your tail, not to mention the number of them. To lose them you have to drive like a lunatic and hope that they hit something before you do. The cars suffer damage, and should you have one too many head-on collisions, your ride will die a smoking death. Try to remember that the next time you slide around a busy intersection at 80mph (not kph - we're in the USA!).

Some missions require nerves of steel, such as the delivery of a crate of high explosives in the back of a pick-up truck. Slide around the corners and you'll upset the crate, leading to a hasty demise. Of course, once the cops notice you the chase is on, so



# WHAT'S IT LIKE AFTER AN

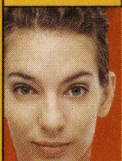
9 HOUR



*Driver* is easy to pick up and play right from the twist of the ignition key. Even when you're playing badly, you're still having a good time, but you're already gaining credibility with the underworld.

# WHAT'S IT LIKE AFTER A

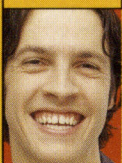
DAY



You'll have easily mastered the controls after a day or so, and be well into the Undercover mode. You may also have decided to trade in that Hyundai Excel for something a little meatier.

# WHAT'S IT LIKE AFTER A

WEEK



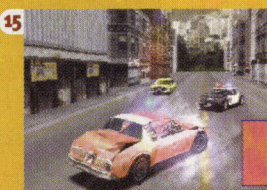
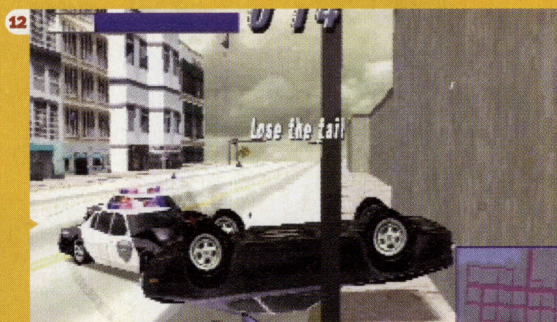
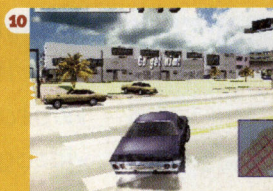
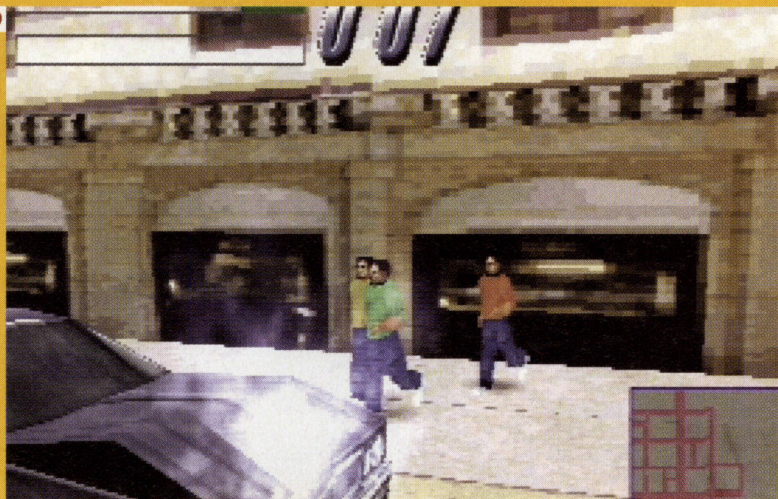
You're beginning to think that Steve McQueen was driving like a wimp in *Bullitt*. With a bit of determination you may have finished the game, but there are still secrets to find...

# WHAT'S IT LIKE AFTER A

MONTH



*Driver* will remain a firm favourite for quite a while and may spin in your PlayStation for weeks! There are also some entertaining cheat codes worthy of investigation. Rear-wheel steering, anyone?



steering wheel



dual shock



no. of players



memory card



link cable



analog



multitap



NeGcon



mouse



gun



it pays to keep an eye on the handy little map in the corner. This shows your location to within a few blocks, but more importantly it shows the position and direction of nearby police cars. Sometimes you can avoid the cops entirely by changing your route as they appear on the map. You can even pass them – provided you don't run any red lights, go above 60mph or do anything stupid under their nose.

There are, of course, cheats codes for invulnerability (L2, L2, R2, R2, L2, R2, L2, L1, R2, R1, L2, L2, L1) or no police presence (L1, L2, R1, R1, R1,

R1, L2, L2, R1, R1, L1, L1, R2). These make the fun last longer when you don't feel like following procedure.

The Film Director mode allows you to edit the replay of your chase and save it to Memory Card. You can change the camera angle and position to almost anywhere, as well as changing targets. It is the most comprehensive replay feature in any driving game, and one that provides as much entertainment as the game itself. The options are controlled by on-screen icons and a coloured bar represents the camera changes, much like a music

editor. It's incredibly simple to operate, and there is a quick instant replay as well.

*Driver* succeeds in providing both instant smash 'em up action and a challenging drive in the same game. The old, over-steering cars are perfect for this sort of game and a good change from highly tuned racing models. The game is great, the story is fly and the music is funky. *Driver* is the car game you've been waiting for.

FOR TIPS ON THIS GAME PLEASE TURN TO PAGE 97 NOW



verdict



GRAPHICS

★★★★★ Detailed but a bit blocky.

GAMEPLAY

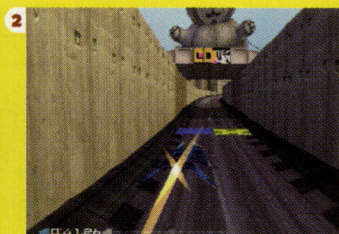
★★★★★ Superb! Everything a hoon could ask for!

LIFESPAN

★★★★★ The Film Director is a major bonus.

The ultimate combination of speed and thrills, *Driver* is a PlayStation classic. And who knows? The Film Director feature could set your sights on a career in action films...

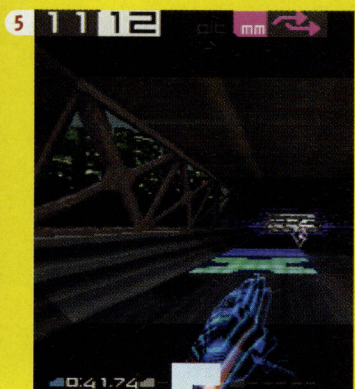
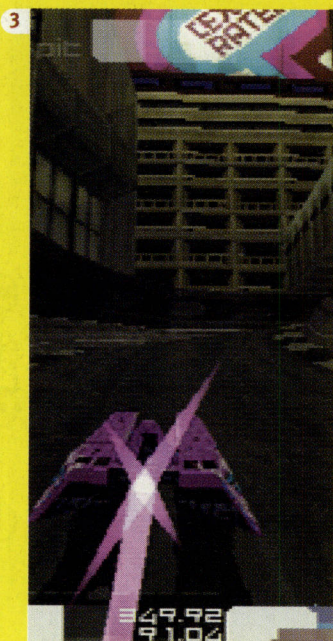




- 1 DRIVING IS EVEN MORE AGGRESSIVE THAN WITH SYDNEY TAXI DRIVERS.
- 2 USE THAT COLOURED BOOSTER AHEAD OF YOU.
- 3 NEW TRACKS, NEW TEAMS, SAME IDEA THOUGH.
- 4 THE OVERHEAD BANNERS ARE COURTESY OF DESIGNERS REPUBLIC, A CRACK GRAPHIC DESIGN COMPANY.
- 5 INTO THE BLACK AND NO DOUBT INTO A WALL.
- 6 SOME OF THE NEW TRACKS LOOK FANTASTIC.

## [ wipeout 3 ]

Drummers worship its every beat, surfers fear its deadly undertow. But to gamers, *Wipeout* is simply the tsunami of all videogame racers....



## wipeout 3

It seems fitting that *Wipeout*, so influential in the PlayStation's formative years, has reappeared again towards the end of the system's life. But it's no accident; in fact *Wipeout* has had a carefully planned strategy of niche marketing from the start, when software developers worked in an unlikely alliance with a fashion design agency and dance music artists for the first time.

The original launch was backed with promotion at nightclubs, a line of trendy *Wipeout* club wear and a separate CD of the game's music, which featured Leftfield, Orbital, and The Chemical Brothers.

speed, only to have tracks that hampered even experienced players' chances of hitting top gear.

The release of *Wipeout 3* addresses a number of these issues. For starters, it targets a broader

**"It targets a broader spectrum of players, aiming to satisfy newcomers and seasoned *Wipeout* fans alike"**

The team used the same model for *Wipeout 2097* (called *Wipeout XL* in the US market). This expanded on the original concept offering more blistering speed, jaw-dropping graphics and dancefloor fillers.

But if there was any criticism of these first two titles, it was of the frustrating gameplay which teased players with the promise of unrelenting

spectrum of players, aiming to satisfy newcomers and seasoned *Wipeout* fans alike. The game has a more gradual learning curve from beginner to advanced levels, along with a selection of racers to match players' experience.

Plus, this time, the tracks have been designed for maximum acceleration, finally offering the chance to

talking shop

BIG W	\$78.84
GRACE BROS	\$79.95
HARVEY NORMAN	\$79.95
KMART	\$78.95
TOYS R US	\$67.10



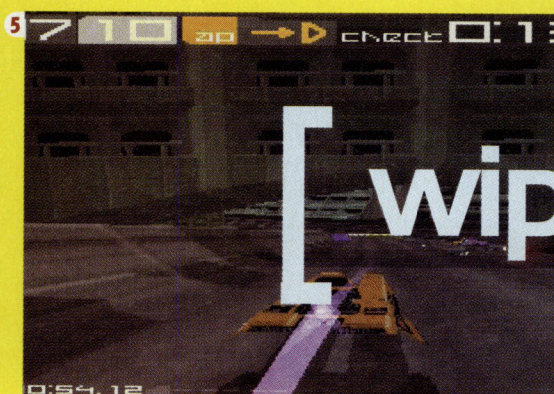


WITH A HISTORY THAT STRETCHES BACK TO THE ORIGINS OF THE PLAYSTATION UNIVERSE, PSYGNOSIS WAS ONE OF THE FIRST DEVELOPERS TO BREATHE LIFE INTO THE SONY CONSOLE.

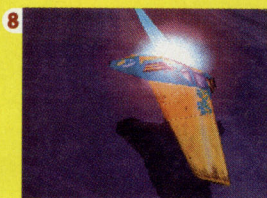
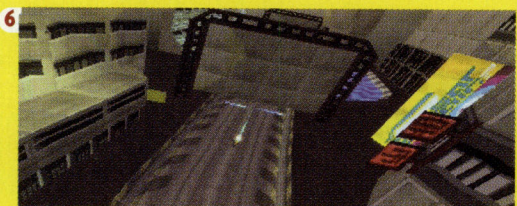
THE ORIGINAL *WIPEOUT* GAME, WITH ITS CUTTING-EDGE GRAPHIC DESIGN, INNOVATIVE RACING STYLE AND UNFORGETTABLE ELECTRONIC BEATS, SET A BENCHMARK AND GAVE A TASTER OF THE POTENTIAL OF THIS UNASSUMING LITTLE GREY BOX.

FOUR YEARS ON, THE SAME DEVELOPMENT TEAM IS HERE TO SHOW US THAT **SPEED**, **STYLE** AND **DANCE MUSIC** STILL MAKE A GREAT FORMULA. THIS CLASSIC GAME IS ONCE AGAIN A MUST-HAVE FOR ANY SERIOUS GAMER.





Trackside scenery is stunning and the atmosphere sucks you in – try your hand at the Sampa Run track, played at night in the rain and dominated by tunnels.



- 1 THE COCKPIT VIEW IS A COMPLETELY NEW FEATURE IN THIS *WIPEOUT* GAME.
- 2 ARE THESE THE STREETLIGHTS OF THE FUTURE?
- 3 SPLIT SCREEN CAN BE HILARIOUS FUN.
- 4 BLAST THAT OPPONENT AWAY.
- 5 THERE'S NO DOUBT IT'S ONE HELL OF A STYLISH-LOOKING GAME.
- 6 DON'T LOOK DOWN!
- 7 THE CITY IS DARK AND FOREBIDDING.
- 8 THIS IS TAKEN FROM AN INTRO SEQUENCE.
- 9 WOULDN'T FANCY LIVING IN THAT BLOCK OF FLATS. PRETTY NOISY.
- 10 MORE SPLIT-SCREEN ACTION.
- 11 HERE'S AN EVEN BETTER EXAMPLE OF IT.
- 12 MORE FMV INTRO FOOTAGE.
- 13 TRY NOT TO SEE THIS RED MIST.
- 14 IT'S JUST SUCH A GREAT GAME YOU WON'T BELIEVE IT.
- 15 FANCY A RIDE IN ONE OF THESE? COURSE YOU DO.

or try...

WIPEOUT 2097	★★★★★
WIPEOUT	★★★★
MOTORHEAD	★★★★

hit those upper speed limits. This has been achieved by smoothing out the courses, removing the high banks and the near-impossible corners and replacing them with more slopes, drops and heart-pounding jumps.

**"Amazingly, this is all done at an even faster frame rate than before, with virtually no distance pop-up or clipping"**

But before you even get racing, one of the most striking improvements you'll notice is the hi-res graphics mode used throughout. From the menu system, which has been stripped back to offer a clean and simple interface, to the overall toned-down colours and graphics, there's evidence of

more detail and crisper images almost everywhere you look. The eight new tracks are set within one large futuristic metropolis with the same industrial, metallic look as before, supplemented by catchy neon lights and other recognisable urban facades.

Improved special effects include rockets that light up dark passageways and racers that leave streaks of light in their wake. And amazingly, this is all done at an even faster frame rate than before, with virtually no distance pop-up or clipping.

The varied vehicles and their teams are a big part

of the game, and players need to become familiar with each craft's features. Three new teams join the five from 2097, although only four are available at the start – the rest are unlocked by winning races.

There are three racing classes: Vector class for those wanting a Sunday arvo drive, Venom class for those off their L-plates, and Rapier class – so fast, you may wish you'd left your AG racer in the garage.

Another all-important element of the gameplay is the selection of weapons or power-ups that players need to discover. Seven new weapons have been added, making a total of 12. Offensive weapons include Cloaking for temporary invisibility, the Quake Disruptor, which sends a spectacular ripple along the track in front, and the Plasma Bolt, which puts an end to anyone unlucky enough to get in its



# WHAT'S IT LIKE AFTER AN

HOUR 9



Don't panic if you're still trying to find your high-speed feet, and applying endless bandages to the sides of your racer: it can be kind of rough until you come off your L-plates.

# WHAT'S IT LIKE AFTER A

DAY



The curves of each track are etching themselves into your brain, and you've noticed that your heart is now beating in perfect sync with the techno sounds emanating from the speakers.

# WHAT'S IT LIKE AFTER A

WEEK



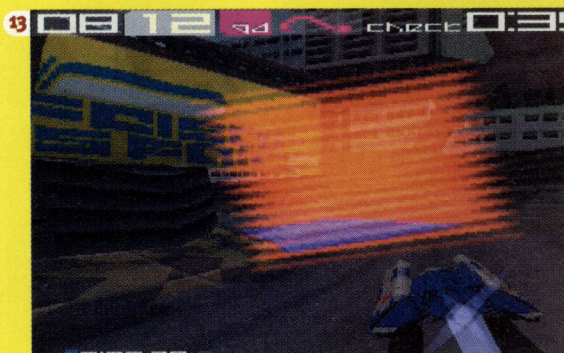
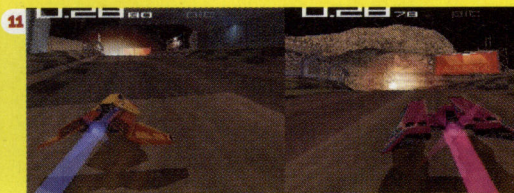
It's now days since your last decent meal – in fact any meal at all – and your TV is giving off an aroma of melting plastic. You can communicate only through written messages in some strange font.

# WHAT'S IT LIKE AFTER A

MONTH



It's about time you invited your friends round to show them you aren't really an unwashed psycho. But have the game up and running while they're over, in case someone dares to challenge you!



steering wheel



dual shock



no. of players



memory card



link cable



analog



multitap



neGcon



mouse



gun



way. Defensive weapons include Gravity Shield, Reflector and Autopilot.

Other weapons can be considered both defensive and offensive; while the selection of these through each race is very much a random process, the actual use of them is paramount to winning.


Aside from the standard single-race and time-trial modes, there's a new tournament mode, competing in a full field over a variety of tracks. Challenge mode involves 24 unique quests, split into race, time and weapons categories. And

finally, Eliminator mode is similar to a deathmatch, where the race continues until one team reaches a target score.

This release doesn't dip out on the soundtrack score, either. The developers even appointed a musical director, renowned British DJ Sasha, who produced five exclusive tracks and selected other tracks from The Chemical Brothers, Underworld, Propellerheads, Orbital and Paul Van Dyk.

The new features don't stop there, as there's a two-player, split-screen option (horizontal or

vertical view), plus widescreen TV mode. Naturally there's now support for Dual Shock Analog controllers, plus the inclusion of a dedicated hyper-thrust button (R1), that provides an instant burst of speed by tapping into the energy shield supply (a risky yet essential part of the strategic gameplay).

Australians are gearing up for a gold-medal frenzy in 2000, but there's nothing to stop you getting in early: see how many coveted *Wipeout* gold medals you can accrue in the meantime. 

verdict



GRAPHICS

★★★★★ Solid, seamless and virtually flawless.

GAMEPLAY

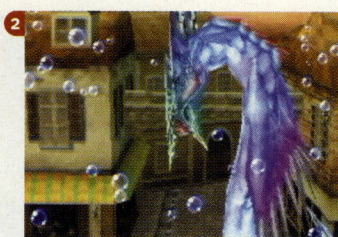
★★★★★ Not one area of the game has gone unimproved.

LIFESPAN

★★★★★ Race every team on every track. Against every friend.

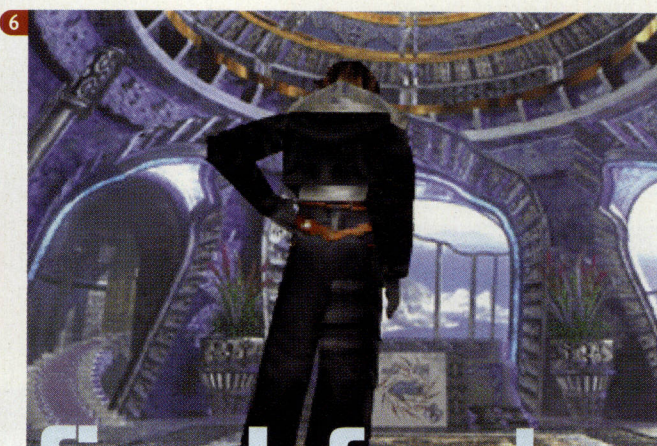
Pale imitators have crashed headlong into the remainder bin. As far as high-speed, futuristic racers go, look no further – *Wipeout 3* should leave gamers with nothing left to desire.





- 1 NOT SOMETHING YOU SEE EVERY DAY.
- 2 THERE ARE MANY STRANGE BEASTS TO ENCOUNTER IN THE GAME.
- 3 SPELLS ARE VERY IMPRESSIVE.
- 4 IT LOOKS LIKE THE SET OF *WHO WANTS TO BE A MILLIONAIRE*.
- 5 ANIMATION IN THE GAME IS UNBELIEVABLE.
- 6 ANOTHER DISAPPOINTED PERSON ON *CHANGING ROOMS*.

final fantasy



final fantasy

# final fantasy viii

**T**he English-language translation of *Final Fantasy VIII* has been a long wait for the many thousands of *Final Fantasy* fans, but it was well worth it. The good news is that the new game makes its predecessor look like amateur hour. Some of the stunning computer-animated sequences in *Final Fantasy VIII* will leave you slack-jawed and drooling.

The cinematics blend seamlessly with the game world, which comprises highly detailed pre-rendered locations populated by real-time 3D characters, who move and act very realistically. The

slowly and mysteriously, and it will be several hours before you really know what's going on.

The game begins in The Garden training academy, where young students are hoping to become Seed

**"The action starts quite slowly and mysteriously, and it will be hours before you really know what's going on"**

action occurs in colourful environments that are much brighter than the dark surroundings that dominated *FFVII*. Sweeping camera work completes the movie-like feel.

Newcomers should not feel intimidated by the series' history, as the story of *FFVIII* has nothing to do with the events in *FFVII*. The action starts quite

mercenaries (like Special Forces). You are Squall Leonhart, a taciturn lone wolf who is up against the brash, arrogant Seifer for command positions. Even though your instructor is a babe, it is the carefree Rinoa Heartilly who seems to interest Squall the most in the romantic area.

However, the world is at war, with superpower

talking shop

BIG W	\$84.88
GRACE BROS	\$89.95
HARVEY NORMAN	\$89.95
KMART	N/A
TOYS R US	\$88.94

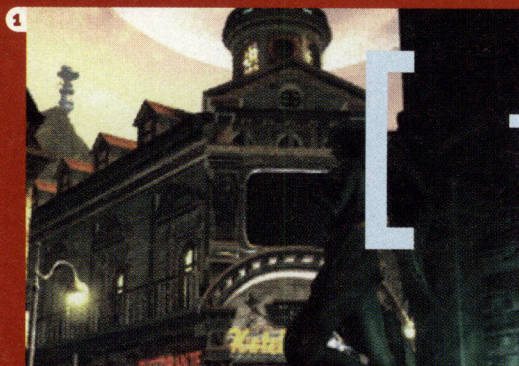


FINAL FANTASY VIII HAS SOLD MORE COPIES IN JAPAN THAN ANY OTHER PLAYSTATION GAME. THE JAPANESE KNOW A GOOD THING WHEN THEY SEE IT.

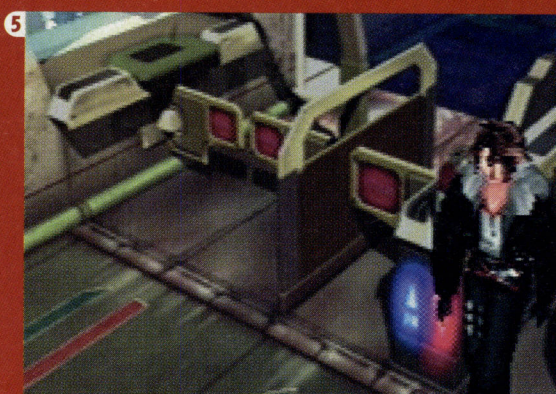
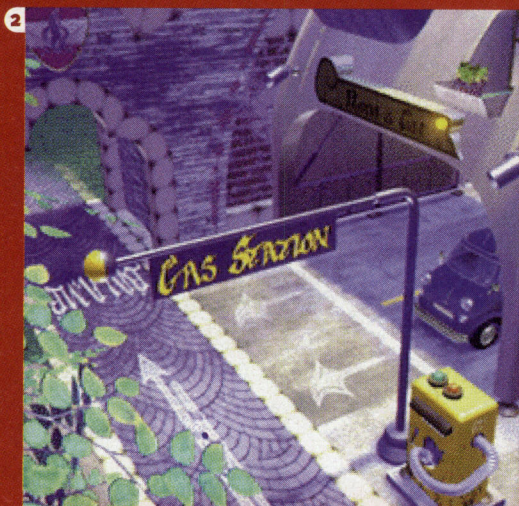
LET'S NOT BEAT AROUND THE BUSH – FINAL FANTASY VIII IS A ROLE-PLAYING GAME MASTERPIECE. IT IS A VIDEOGAME EXPERIENCE LIKE NO OTHER, WITH ALMOST AN HOUR OF MOVIE-QUALITY COMPUTER ANIMATION INCLUDED ON THE FOUR CDS.

OF COURSE, THERE'S A MASSIVE WORLD TO BE EXPLORED (AND SAVED) AS WELL, WITH THE IN-GAME GRAPHICS BEING ALMOST AS GOOD AS THE JAW-DROPPING CUT SCENES. IT'S THE MOST EXPENSIVE GAME EVER, COSTING ¥3 BILLION (\$43 MILLION) TO PRODUCE AND IT'S GUARANTEED TO KEEP ANY ROLE-PLAYING FAN OFF THE STREETS FOR WEEKS.

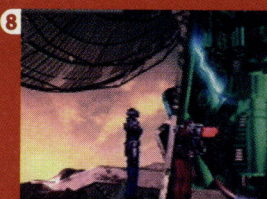
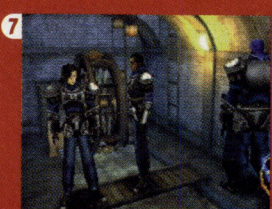
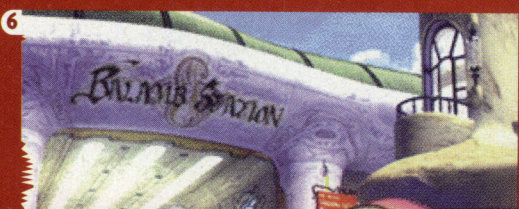




# [ final fantasy ]



Every bit as addictive as its predecessor, *FFVIII's* scale, scope and depth are huge. A few hours of play hardly scratches the surface of this gaming behemoth.



- 1 ATTENTION TO DETAIL IS REMARKABLE.
- 2 THERE'S ALSO A BLEND OF REALITY AND COMIC SURREALISM.
- 3 THERE ARE MANY FEMALE CHARACTERS IN THE GAME.
- 4 THE WORLDS ARE MADE UP OF CITIES AND WILD LANDSCAPES.
- 5 ABOUT TO CATCH THE JETCAT?
- 6 BACK IN THE CARTOON WORLD.
- 7 A SECRET RENDEZVOUS...
- 8 A VERY DRAMATIC SKYLINE.
- 9 SERVICE STATIONS OF THE FUTURE.
- 10 WHAT A LOVELY COUPLE.
- 11 CLOUD IS A COOL CHARACTER.
- 12 A SCENE FROM THE FAMOUS DANCE SEQUENCE.
- 13 ODD PEOPLE.
- 14 MORE SPELLS.
- 15 A NICE PEACEFUL SHOT TO END THE REVIEW WITH. VERY NICE.

or try...

FINAL FANTASY VII ★★★★★  
WILD ARMS ★★★★★  
ALUNDRA ★★★★★

Garbadia fighting Dole (where The Garden is situated) and Squall and Seifer are forced to work together. The main enemy is Edea, a mysterious sorceress who is pulling the strings in Garbadia. Meanwhile, Squall is having dreams about being

what is his connection with Squall? All will be resolved. Patience, Grasshopper...

The consistency between the cut scenes, battle sequences and adventuring sections is one of the biggest improvements from *FFVII*. The characters

**"The battles can be fierce and exhilarating, and there are several incredibly tense timed sections"**

Laguna Loire, a soldier in the Garbadian army.

Confused? Don't worry. All the plot's twists and turns will unfold over the approximately 40 hours of gameplay. Will Squall and Seifer patch up their differences and defeat Edea? Will Squall get it on with Rinoa? And who the hell is Laguna Loire and

now look the same at all times, which helps give them real personalities.

If you've played *Final Fantasy VII* you'll feel immediately at home with *Final Fantasy VIII*, even though there have been some major modifications to the battle system. Instead of *FFVII's* 'Materia

System', *FFVIII* uses the 'Junction System' for battle sequences, which is more complex but far more flexible, as you can fiddle around with almost all of your character's abilities. For simplicity you can always set junctioning on autopilot and just fight. There are comprehensive tutorials in the game, so we won't go into too much detail here.

Guardian Forces, powerful magical creatures, can be summoned in battle and enable you to customise your character's abilities. Each GF (they can be renamed by the player) has a unique range of abilities, and you can link to one or more GF to access them. They gain power and abilities as the game advances and have visually spectacular magical attacks.

While most of the spells in *FFVIII* are identical to the ones you could cast in *FFVII*, there are crucial



# WHAT'S IT LIKE AFTER AN

HOUR



You've probably got no real idea what's going on with the story yet, but no doubt you've been stunned by the gorgeous introductory cinematics and the highly detailed game world. Going through the tutorials may be a bit dull, but it's necessary...

# WHAT'S IT LIKE AFTER A

DAY



Okay, it's all becoming a bit clearer, but unless you've been playing non-stop there's still a hell of a long way to go. You should hopefully have mastered junctioning, spell-casting and other combat necessities by now.

# WHAT'S IT LIKE AFTER A

WEEK



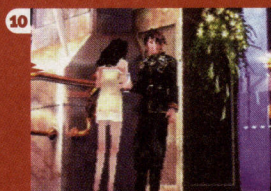
If you've finished already it means you haven't had much sleep and have done little else in your waking hours. Even if you've got a normal life, *FFVIII* will no doubt be high on your list of priorities as the story is getting more intriguing.

# WHAT'S IT LIKE AFTER A

MONTH



You may well have finished now, but if you've been taking it easy you've probably still got a couple of big battles ahead. Either way, you have been thrilled by a game experience like no other and are already anxiously awaiting *Final Fantasy IX*...



steering wheel



dual shock



no. of players



memory card



link cable



analog



multitap



NeGcon



mouse



gun



differences as to how they are gained and used. There are no Magic Points this time around: magic is instead drawn from enemies or special locations.

The battles can be fierce and exhilarating, and there are several incredibly tense timed sections. *Final Fantasy VIII* seems harder than *FFVII*; even experienced players will be challenged in sections.

Don't expect the same huge range of sub-games as found in *Final Fantasy VII*. There's really only one mini-game, a game of cards, but it can be played at

almost any time. Virtually anyone you can speak to can be challenged to a game of cards and some players will find this a highly addictive (and valuable) diversion to the main action.

While *Final Fantasy VIII* is an incredible epic of a game, there are a couple of niggling issues. First is the story itself, which doesn't quite have the impact of *FFVII* despite the superior visuals. Squall, is an emotionless dork for most of the game and, while his history and motivations will be uncovered, he doesn't attract much empathy at the beginning.

The other problem is the repetitive Guardian Forces animations. While stunning for the first 10 times, they do get dull after a few hours. You can't skip them, so battles can be extremely time-consuming at times.

Disregarding these non-fatal shortcomings, *Final Fantasy VIII* is bigger and better than *Final Fantasy VII* in almost all aspects. Role-playing fans should put their life on hold, as this is sure to keep them chained to their PlayStations for weeks.



verdict



## GRAPHICS

★★★★★ Movie quality cut scenes and a very detailed game world.

## GAMEPLAY

★★★★★ War, mystery, romance, rivalry, magic - enough for you?

## LIFESPAN

★★★★★ Once you dive in, you won't resurface for a long time.

An epic of a game, *Final Fantasy VIII* will be a massive hit. The scale is immense and it takes some getting into, but cancel those plans for a social life: the trip's worth it.





- 1 THE ALIENS IN *QUAKE II* ARE BIG, UGLY AND BAD-TEMPERED – PERHAPS BECAUSE OF WHAT LOOKS LIKE POOR AIR QUALITY.
- 2 YOU'RE EXPECTED TO GO FOR BUST IN THIS GAME.
- 3 YOU CAN TELL THIS BLOKE DOESN'T BUY OFF THE PEG. OH YES, AND HE HATES BEING CALLED PERCY.
- 4 PAINTING THE TOWN RED, *QUAKE II*-STYLE.
- 5 LOOKS A BIT BELOW THE BELT.
- 6 "YOU ALL RIGHT, JIM?" "TO BE HONEST, TERRY, I'M FEELIN' A BIT CROOK. WHO INVITED THIS BASTARD TO OUR FANCY DRESS PARTY?"

# quake II

Exceptional videogames are about more than simply manipulating objects on a television screen: they're engrossing experiences. *Quake II* is the perfect example.



# quake II

# quake II

**Q** *quake II* is the epitome of greatness... Well, as far as videogames are concerned, anyway. It has achieved more than originally anticipated. Most significantly, *Quake II* on the PlayStation has implementation aspects that were previously thought impossible due to the limitations of console gaming. So switch on *Quake II* and prepare yourself for some brutal entertainment.

PC gamers have been lucky enough to have been playing this title for a couple of years. Since its initial release, *Quake II* quickly gained a reputation as the premier first-person shooter in a competitive field.

the philosophy of "Limits? What limits?"

The control method is indeed one of its strengths, especially when using both analog control sticks. So PlayStation owners get *Quake II* in its full glory.

**"The control method is indeed one of its strengths, especially when using both analog control sticks"**

This reputation was confirmed as gamers worldwide logged into cyberspace for epic multiplayer battles.

Previously, some brilliant PC games have failed to translate onto the PlayStation format, largely due to the control methods. But rest assured, this isn't the case with *Quake II*. It seems the Hammerhead development team approached the conversion with

As a Special Operations Space Marine you are Earth's last hope. A cybernetic race (whatever that means!) known as the Strogg has launched attacks on our planet and is determined to eliminate every earthly entity. In short, you must destroy the Strogg in a bloody quest to save Earth.

The single-player adventure begins as you crash-

talking shop

BIG W	\$88.84
GRACE BROTS	\$89.95
HARVEY NORMAN	\$89.95
KMART	\$88.95
TOYS R US	\$75.60

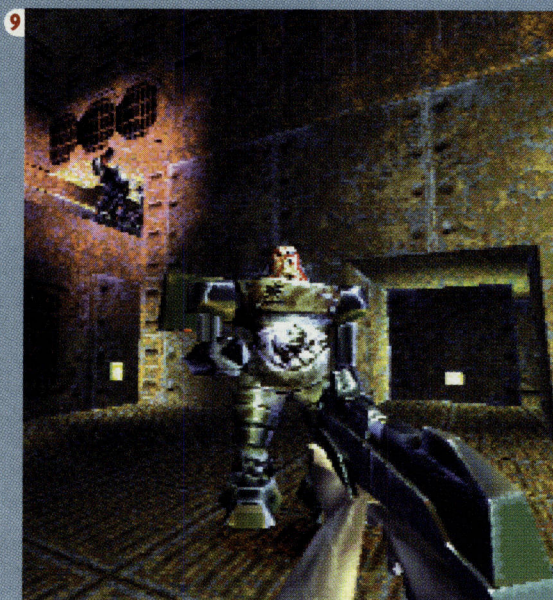




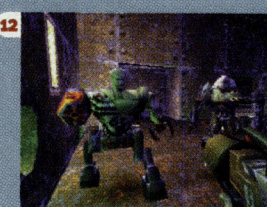
QUAKE AND QUAKE II HAVE BEEN HUGE POPULAR IN THE PC WORLD, LARGELY THANKS TO THE POSSIBILITY OF TAKING PART IN MASSIVE, MULTIPLAYER INTERNET TOURNAMENTS. (THOUGH THE ADRENALINE-PUMPING NINE INCH NAILS SOUNDS MIGHT HAVE HELPED, TOO...) BUT NOW QUAKE II HAS ARRIVED FOR THE PLAYSTATION – PROVIDING MULTIPLAYER GAMING WITHOUT THE INTERNET CONNECTION HASSLES. YES, FORGET ABOUT INSTALLING THAT EXTRA LINE FOR YOUR MODEM: INSTEAD YOU CAN BLAST YOUR FRIENDS INTO BLOODY OBLIVION IN THE COMFORT OF YOUR OWN HOME.



# [ quake II ]



Players who have already experienced the PC version should prepare themselves for a few surprises — particularly in the big, scary monster department.



- 7 GETTING RUN OVER RESULTS IN PAIN.
- 8 AT TIMES, YOU'LL THINK YOU'RE IN A NIGHTCLUB.
- 9 BIG TARGETS ARE BEGGING TO BE HIT!
- 10 WHAT ARE YOU STARIN' AT, PIPSQUEAK?
- 11 FANTASTIC LEVEL DESIGN AND NASTY ENEMIES.
- 12 IS THIS THE INCREDIBLE HULK?!
- 13 THIS GAME IS MORE BRUTAL THAN TANK RACERS.
- 14 YET ANOTHER ENEMY BUILT LIKE A BRICK, ERR... HOUSE.
- 15 GET THEM BEFORE THEY GET YOU.
- 16 MORE SCENES FROM THE DANCE PARTY. STROGGS MAKE GREAT DANCING PARTNERS, TOO!
- 17 RELYING ON FAST RELOADING ABILITIES IS OFTEN CRUCIAL IN *QUAKE II*.
- 18 ENCOUNTERING WEIRD ALIEN LIFE-FORMS IS ALL PART OF A HARD DAY'S WORK.
- 19 GETTING SHOT AT IS SPECTACULAR, IF NOT EXTREMELY DEADLY...

or try...

FINAL DOOM	★★★★
DUKE NUKEM	★★★★
DOOM	★★★★

land onto the Strogg's alien planet. You are armed with a single blaster and your opening objective is to infiltrate the base and establish communications with your command ship. While you may be a little hesitant in venturing further with this first gun, you

**"As your firepower increases, your enemies will also equip themselves with better weapons"**

acquire ever-heftier firepower as you progress.

*Quake II* has a responsive control system that takes a while to master as you target and blast away monsters — of which there are plenty, all heavily armed to effect your demise. Some of them are semi-mechanical, some are bloody huge, most are

built like tanks and all are as tough as nuts. There are 13 monster types in total. Unlucky for some.

Lunatic gun-crazy fanatics will be in weapons heaven here. You'll wield a shotgun, super shotgun, machine gun, grenades, chain gun, rail gun, BFG

9000, hyperblaster, grenade launcher and a trusty ol' rocket launcher.

Interestingly, bigger weapons aren't always the best choice. Depending on your position in the game, suitable ammunition may not be available. Some enemies advance on you faster than others,

making a slow-loading super shotgun as useful as strong language. The Dual Shock controller reacts differently depending on which weapon is being used: a fine touch to the game.

And don't think for a second you'll breeze through the levels in *Quake II*. As your firepower increases, your enemies also equip themselves with better weapons and are more prone to second-guess your next movement. At this stage, the game really moves into another league as you find yourself employing more covert moves to remain undetected. Strafing and grenade-bouncing will have to be perfected for continued success.

A metal soundtrack sets the mood for this shooter. It's perfect for getting you into an aggressive frame of mind, ready to start blasting.



# WHAT'S IT LIKE AFTER AN

HOUR 13



You'll just want more. It'll feel like you only started playing 15 minutes earlier, and you've already stopped saying 'Yeugh!' when alien blood splatters the screen. The addiction will kick in...

# WHAT'S IT LIKE AFTER A

DAY



Despite feeling pretty worn out, you won't want to sleep. That strange light through the window will be dawn breaking. Keep nourished and hydrated! (What?! There are only 24 hours in a day?!)

# WHAT'S IT LIKE AFTER A

WEEK



You're exhausted but thoughts of *Quake II* gameplay will still distract you at work or school. If you find a nail gun in your briefcase instead of your sangers, perhaps it's time to take an evening off.

# WHAT'S IT LIKE AFTER A

MONTH



You'll have advanced to the last stages of the game and you'll be a valued client of every local takeaway. Increase the difficulty and start again! Shooting your mates will still be gruesome fun.



steering wheel



dual shock



no. of players



memory card



link cable



analog



multitap



NeGcon



mouse



gun



As you may expect, the levels are massive and well laid out. They have been designed for maximum playability in achieving mission objectives. While the missions are ordered linearly, there is scope to venture around the levels; health boosts, ammo and weapons have been strategically placed around each. The levels are many-flavoured, each lending itself to a different playing style.


Not one but three multiplayer modes are on offer for up to four players. There are 12 specific Deathmatch maps for your slaughtering pleasure.

Due to the extra information processing in split-screen multiplayer modes, *Quake II* suffers slightly in the graphics department. At the end of the day though, this is a minor detraction from the shared gaming experience. You'll still keep hitting restart and going back for another kill.

Versus mode allows match-ups and pairings – two-on-two or one-on-three. Either way the multiplayer modes are fantastic fun and challenging throughout. Plenty of mammoth explosions will be taking place, but watch your

teammates don't suffer at the hands of your itchy trigger finger.

Such multiplayer action is usually only found during lengthy and expensive Internet sessions. The three difficulty levels and the never-ending multiplayer options are what give this title sustained life expectancy. So it's good value for money, too.

For these reasons, *Quake II* looks set to become one of the PlayStation greats – and most definitely the best of its genre. A legend has been born. 

verdict



GRAPHICS

★★★★★ Excellent, with a distinctly broody mood.

GAMEPLAY

★★★★★ Accurate control makes blasting fun.

LIFESPAN

★★★★★ No limits!

Deadly wonderful. Multiplayer mode is the main reason to buy *Quake II*, but the single player mode is also far better than any other first-person shooter seen on the PlayStation.






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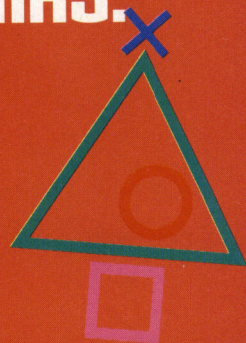
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# MERRY PSXMAS ...TO YOU!

HERE ARE A FEW DEVIOUS PRESENTS  
TO GET EVERY MEMBER OF YOUR FAMILY...  
THAT WILL KEEP *YOU* HAPPY THIS CHRISTMAS.

PHOTOGRAPHY BY CATH MUSCAT





EDITED BY

NINO K



THE MAN IN THE KNOW AT SONY GIVES YOU THE LOWDOWN ON WHAT TO GET FOR CHRISTMAS THIS YEAR. NINO IS FAMED FOR HIS KNOWLEDGE OF PLAYSTATION AND IS A REGULAR CONTRIBUTOR TO *OFFICIAL PLAYSTATION MAGAZINE*. HIS INPUT IS ALWAYS INVALUABLE.

# MERRY PSXMAS

Okay, so Christmas is a time of giving. But that's not to say that you can't get a little joy out of the presents you give as well. And we don't just mean the enjoyment of seeing your loved one's face light up, we mean actually helping them play with the things. Over the next 14 pages we've devised a plan whereby you can buy all of your family and friends a PlayStation-related gift that will bring them hours of fun - and you even more.

Sneaky? No! It's a way of finding a giving in your taking, if you will. They say it's the thought that counts. Well here's a thought: get your partner a PlayStation and a link cable, and it could be the start of an even more beautiful relationship. It could be a Merry Christmas for everyone this year, and especially you...



# What to get your... **BEST MATE**



**"I wonder if the reason this MultiTap looks like a boomerang is because it'll end up going back to the person who threw it my way?"**

If you can't upset your best mate with your own personal greed when it comes to giving presents, who *can* you upset? He won't mind if you buy things that you want for yourself. And as long as he gets to keep them at his own place most of the time he'll even be able to consider them as his own possessions.

**\$50** Link cable. No doubt about it. Take your PlayStation and copy of *Wipeout 2097* round to his place and you're laughing.

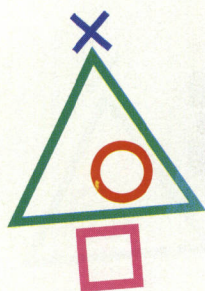
**\$100** The link cable and his own copy of *Wipeout 2097* on the Platinum range, if the poor misguided bloke hasn't got it already.

**\$150** Is this more-than-just-friends territory? Nah. Get him a link cable, *Ridge Racer Type 4, 2097* - and then wipe the floor with him.

**\$200** A MultiTap, and two Dual Shock pads. You can invite all your mates round to his place for four-player hooning.

**\$250** The MultiTap, Dual Shocks and a mag, plus a copy of *Anna Kournikova's Smash Court Tennis*. Fab four-player fun.





## What to get your... **GIRLFRIEND**

**"A PlayStation! It's just what you, er, / always wanted..."**



If there's going to be any length to your relationship then you'll have to share some interests. She's going to have to love your PlayStation as well as you. What better way to spend romantic evenings together than over a couple of Dual Shocks. And here's just how to engineer your dream date.

**\$50** A subscription to *Official PlayStation Magazine* and *Crash Bandicoot 2* will give her a deep understanding of PlayStation's appeal.

**\$100** An inflatable chair for \$20, her own Memory Card (she'll always remember that), and a subscription as above.

**\$150** A copy of *Bust-A-Move 2* which you can have fun playing together, plus the chair, card and subscription.

**\$200** Her very own PlayStation. That way you can still play when you're over at her place, and she can practise on her own.

**\$250** Her own PlayStation and a link cable. Surely that's the most romantic present and the strongest sign of commitment that any man can give a woman...







## What to get your... **BOYFRIEND**



**"How did she know that I wanted an action-based adventure which scored nine out of ten in *Official PlayStation Magazine*?"**

For our female readers out there you may already know that the way to your man's heart is through his PlayStation (well, one of the ways). That being the case, this lot may already be on your shopping list. In case it isn't, however, let us remind you of how to bring Christmas cheer.

**\$50** Get him subscribed to *Official PlayStation Magazine*. He'll think of you every month, and he gets *Gran Turismo* free.

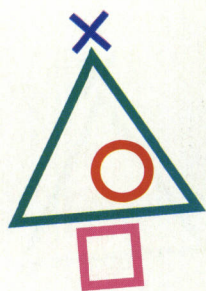
**\$100** Same as above, but also give him a copy of *Ridge Racer Type 4*, which most retailers are selling for around \$50.

**\$150** That *Official PlayStation Magazine* subscription plus the fantastic *Star Wars Episode 1: The Phantom Menace*.

**\$200** *The Phantom Menace*, *Ridge Racer Type 4* and the *Official PlayStation Magazine* subscription - including *Gran Turismo*.

**\$250** It must be love. Get him a PlayStation and link cable to keep at his house. That way you can have some great evenings linking up for racy two-player action...!





What to get your...

MUM

**"Okay you lot, any more fighting over the turkey legs and I'll shoot!"**

Christmas is a stressful time for mums: Loads of shopping and cooking, relatives to look after, kids getting under her feet. She needs to relieve that tension, and what better way than by blasting the hell out of evil adversaries - no not your Aunt Edna and Uncle Bill, we mean the baddies in *Time Crisis*. Get her the following games and a gun and she'll be the most relaxed person in the house by Boxing Day. And of course, so will you...

**\$50** That light-gun of legend, the Namco G-Con 45. Okay, so it actually comes in at 60 dollars, but hey, it's your mum: spoil her a little.

**\$100** The Namco G-Con 45 and *Time Crisis* on the Platinum label. Maybe toss in a pair of gardening gloves, too, just in case...

**\$150** Namco G-Con 45 plus both *Time Crisis* and *Point Blank* on the Platinum label. And a copy of *Official PlayStation Magazine*.

**\$200** *Die Hard Trilogy*, *Time Crisis* and *Point Blank* and a G-Con 45. Then see her win shooting gold at the Sydney Olympics.

**\$250** Get the whole shooting match: *Die Hard Trilogy*, *Time Crisis*, *Point Blank* and *Point Blank 2*, plus G-Con 45 and a copy of *Official PlayStation Magazine*.







What to get your...

**DAD**



**"I've always wanted my own Porsche, but this wasn't exactly what I had in mind."**

Apart from socks, Dads' Christmas presents traditionally also centre around cars or golf. But if you've exhausted your ideas in those two departments there are some other options open to you. And a way that he can enjoy his two favourite pastimes without leaving his chair.

**\$50** *Porsche Challenge* for \$40, to promote father-sprog bonding on your PlayStation, plus a copy of *Official PlayStation Magazine*.

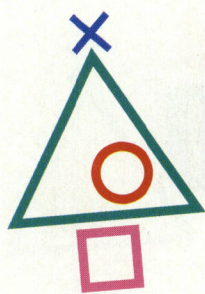
**\$100** *Porsche Challenge* and the twin pack of *Pro 18 World Golf and Everybody's Golf* for \$50. And an *Official PlayStation Magazine*.

**\$150** Might as well drive the Porsche in style. Get dad a V3 steering wheel for just over \$100, plus a copy of *Porsche Challenge*.

**\$200** The V3 wheel, *Porsche Challenge*, and the golf games. Can't go wrong, really. Don't forget to show him the **Start** button.

**\$250** Get the setup above: V3 wheel, *Porsche Challenge* and the golf twin pack. For an extra \$50 take out a subscription to *Official PlayStation Magazine* for yourself and give your dad the copy of *F1* that you can get free with that.





## What to get your... **BROTHER**

**"Aha! *Tekken 3*. He ain't stupid, he's my brother."**

You may hate him for 364 days of the year, but bite the bullet, get him a decent PlayStation present and by the end of next year you could be the best of mates. If you aren't, then just borrow the games when he's out.

**\$50** An *Official PlayStation Magazine* issue plus *Tekken 3* on the Platinum label. Now you can beat each other up virtually, too.

**\$100** The great driving game *U-Rally 2* and a copy of the magazine. It's about time he developed his reading and driving skills.

**\$150** A Dual Shock and a copy of *Ape Escape*. Great fun, and you can play, too, when he's out with friends. If he *has* any...

**\$200** The Dual Shock together with *Tekken 3*, *Ape Escape* and a couple of issues of *Official PlayStation Magazine*.

**\$250** Same as the \$200 choice, but swap *U-Rally 2* for *Tekken 3*. A great way for the two of you to become great rally co-drivers - and, perhaps, even friends.





What to get your...

# SISTER



"What a lovely colour. I wonder if I can get matching shoes and bag to go with it."

She borrows your PlayStation all the time. Which annoys you slightly, but can be an advantage when she gets her better-looking friends round to play it. Best to encourage more gaming at your place, then.

**\$50** A copy of *Tomb Raider*. Girl power and all that, plus you can play it as well. Explore your feminine, buxom side...

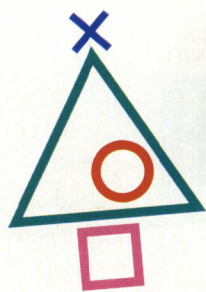
**\$100** Her own trendy, colourful Dual Shock controller (so that she leaves yours alone) and a copy of *Tomb Raider*.

**\$150** Or for an extra \$50, get the same present but with *Tomb Raider: The Last Revelation* - the latest adventure in the series.

**\$200** Add a Memory Card to that little list or she'll be filling up yours with her Lara exploits. That won't do at all.

**\$250** Hmm, add *Bust A Groove* on top of that little list and her best friends might start coming round to practise their dance steps...





## What to get your... **GRANDMA**

**Grans are very wise ladies. Get them a copy of *Populous* and they'll rule the world faster than they can make a sponge cake.**

Grans are extremely clever women with very active minds. When they're not spoiling you or cooking, they're doing quizzes and expanding their brains still further. Start testing their grey matter further with some ideal PlayStation material. And although it's quite funny, avoid the cheap joke of getting her 'Gran' *Turismo*...

**\$50** The twin pack of *Lemmings* and *Hula World*, currently on offer for a bargain \$50, has to be a front-runner for puzzle fiends.

**\$100** Some flowers. And the twin pack together with a Memory Card (no jokes about remembering where she left that, either).

**\$150** *Populous* and a Memory Card. She'll absolutely love it (if she's as hip as she claims). Plus a copy of the twin puzzle pack.

**\$200** Add a PlayStation mouse to that impressive \$150 list, to make the *Populous* experience much easier.

**\$250** A copy of *Populous*, a Memory Card, the puzzle game twin pack, the mouse and some flowers to make it up to \$250. A great present and your mum will be pleased you're spending more time at Gran's.





## What to get your... **GRANDPA**



**"Look what John got me, everyone, it's a, erm, it's a... Now what did he say it was? A mem... Nope, it's gone again."**

He's getting on a bit, bless him, all he does is bang on about how it wasn't like this in his day, when you could leave your front door open when you went out and get a three-course meal for 10 cents. His memory is fading and he talks about the war a lot. We have just the PlayStation gear to keep him (and the rest of you) happy.

**\$50** A copy of strategy game *Command & Conquer*. He'll enjoy winning the war all over again and the food's better.

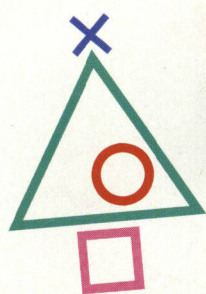
**\$100** Using a mouse makes *Command & Conquer* a far better experience. Sadly, there's no PlayStation howitzer accessory.

**\$150** And as well as *Command & Conquer* and a mouse, a Memory Card wouldn't go amiss. The world wasn't conquered in a day.

**\$200** Bring him up-to-date with war in the next millennium. A mouse, a Memory Card and a copy of *Warzone 2100*.

**\$250** A mouse, a Memory card, *Command & Conquer* and *Warzone 2100*. But watch out for his aggression on the lawn bowls circuit.





## What to get your... **UNCLE**

**All uncles love cars. It's a well known fact. He'll certainly prefer this to socks or handkerchiefs.**

Most uncles have three interests: cars, cars and cars. Get him a steering wheel for the PlayStation and he'll be a happy man. Might even let you borrow his real car. He'll probably just play with the wheel even if he hasn't got a PlayStation to plug it into. And if he hasn't, all the better because he's got to bring it round to your place to use it.

**\$50** As with your aunt, subscribe to *Official PlayStation Magazine*. Keep the mags and give the bloke the free copy of *Gran Turismo*.

**\$100** V3 Steering Wheel. It's just over the \$100 mark but he'll be a happy man. He'll probably rush out and buy a PlayStation.

**\$150** *Gran Turismo* and the V3 wheel. What a present! Drop him hints of other games he can use it with.

**\$200** The V3 wheel, *Ridge Racer Type 4* and the subscription deal with *Gran Turismo*. You now have a new racing adversary.

**\$250** Why not get him a copy of *U-Rally 2*, as well as the wheel, *Ridge Racer Type 4* and a copy of *Official PlayStation Magazine*? The demo disc could steer him towards more car game-buying decisions.





What to get your...

AUNTY



**A woman can't have too many bags. But if she does then you might get this one back for yourself. Smart.**

Strange fact: although a sibling of your mum or dad, there is a law of nature that states that your uncle or aunt will somehow be far trendier and more fun. They've probably got PlayStations already, so a few add-ons should be more than welcome.

**\$50** Get a subscription to *Official PlayStation Magazine*. Keep the mag and give your aunt *Crash Bandicoot 2*, which comes free with it.

**\$100** *Crash Bandicoot 2* from the subs deal, plus her own Memory Card and an inflatable seat or something to use up the other \$20.

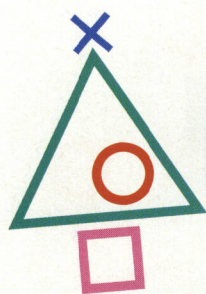
**\$150** Add a *Wipeout* bag and T-shirt to that \$100 selection. She'll appreciate that you still think she's trendy.

**\$200** Add to the haul above a copy of *Bust-A-Move 2*. She can get her friends to play it after dinner parties or other grown-up stuff.

**\$250** And then add a copy of *PaRappa the Rapper* on the Platinum range and she's got another party game for her collection.







## What to get your... **NIECE**

**"The Spice Girls? Oh, they're so passé. When are they going to bring out a Human Nature game?"**

She may only be young, but ladies between the age of five and 10 can be pretty style-conscious. Make sure you don't get the wrong presents or you'll be in big trouble.

**\$50** The *Bust A Groove* and *Spice World* twin pack seems ideal, even though the Spice Girls may be condemned as 'so 1997'.

**\$100** How about *Psybadek* and a coloured Dual Shock? Both are trendy and fun and at the same time pretty stylish.

**\$150** All of the above would be good: cool coloured Dual Shock, *Psybadek* and the musical (allegedly) twin pack.

**\$200** Add to that list *A Bug's Life* and you've got a great collection of games for the young female player.

**\$250** Be daring and add *Crash Bandicoot 2* to the above. Perhaps leave *Resident Evil 3* until next year...





What to get your...

# NEPHEW



**"But I wanted Metal Gear Solid! It's far more innovative and cutting edge than this."**



This is by far the cutest member of the family and you can't rip the little fella off. Although you might have to get some games that don't really interest you, the advantage is that if he's hooked on PlayStation as he gets older, then you've got a playing partner for life. Heh heh.

**\$50** Do the *Official PlayStation Magazine* subscription trick and give your free *Hercules* to your favourite nephew.

**\$100** Add a copy of *Tarzan* to go with the *Hercules* game. You might even appreciate the animation yourself...

**\$150** A Dual Shock and *Ape Escape* are fantastic fun - and also are the sort of games you can enjoy regardless of age.

**\$200** Get 'em young, get 'em accessorised. A Dual Shock, *Ape Escape*, and the *Hercules* game. He'll be the envy of his school.

**\$250** With a Dual Shock, *Ape Escape*, *Hercules* and *Tarzan*, the tyke'll acquire some useful life skills. You're a great influence.



# It's Better to Receive...

Ho, Ho, Ho!

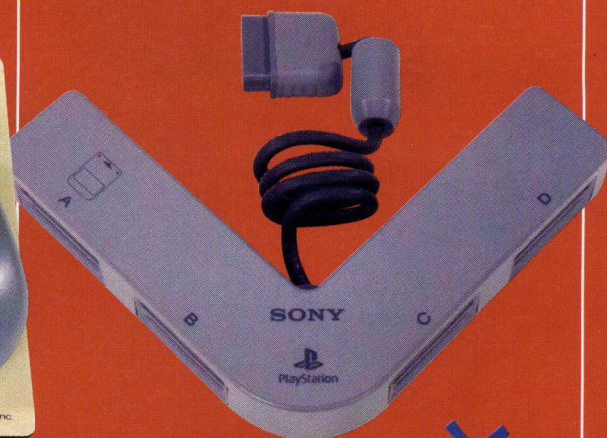
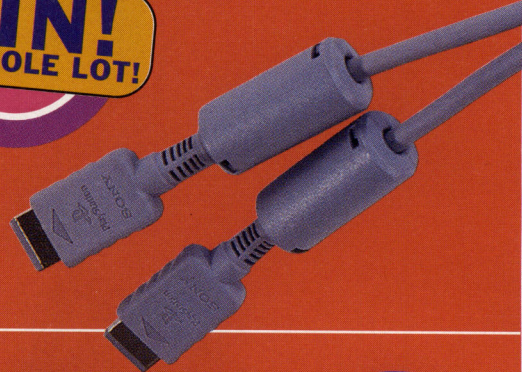
Spent all your Christmas cash on friends and family? Well, let *Official PlayStation Magazine* play Santa. We've got a massive Christmas PlayStation hamper that you won't have to share with anyone this festive season.

One lucky reader will win a bundle of PlayStation joy including:

- A **Dual Shock controller**, the most reliable, accurate, comfortable and immersive joy-pad available, worth \$59.95.
- **Memory Card** for saving your progress in your PlayStation adventures, worth \$29.95.
- **MultiTap** so you can battle against your mates, worth \$49.95.
- PlayStation **Mouse** for strategy and adventure games, and precise shotgun blasts in *Quake II*, worth \$49.95.
- **Interact V3 Steering Wheel** for the most realistic racing experience you can have in your lounge room, worth \$109.95.
- **Link Cable** for connecting your PlayStation to a friend's and playing epic two-player games, worth \$39.95.
- **12-month subscription** to *Official PlayStation Magazine* for the latest in PlayStation news, cheats and reviews and the very best demo discs, worth \$117.95.



**WIN!**  
THE WHOLE LOT!



The total prize value is worth \$460. It's enough to put even a smile on Emboneezer Scrooge's wrinkled face. So how can you win all this booty? Just tell us in 15 words or less why you need this PlayStation pack to liven up your Christmas. Write your answer on the back of an envelope along with your name, address and phone number, and send to "Joy(pads) to the World", Official PlayStation Magazine, PO Box 4089, Sydney NSW 1028. The competition closes December 15, 1999 so we can make sure we get your booty to your doorstep before Christmas day. Merry Christmas!





SIXTEEN-PAGE TIPS SUPPLEMENT

# The **MIGHTY** BRAIN

Hot tips service brought to you by the *PlayStation Xmas Special*

BEAT 'EM UPS

SHOOT 'EM UPS

SPORTS SIMS

RPG'S

FLIGHT SIMS

PUZZLERS

RACING GAMES

ADVENTURES



# TIPS

# the MIGHTY BRAIN

## GEX 3: DEEP COVER GECKO

### Invincibility

Pause the game, then hold **L2** and press **↓, ↑, ←, →, △, ○, ×**.

### Gex quotes

Pause the game, then hold **L2** and press **↓, →, ←, ○, ↑, →**. Resume the game and press **Select** to force Gex to make a comment.

### Vault code note

To enter the following vault screen passwords, play the hidden level and get all four vault collectables. The passwords are entered at the vault screen.

Extra life – **▲, ●, Star, ■, ×**  
 Ten Lives – **■, ×, ●, ●, ▲, ■**  
 Invincibility – **■, Star, ▲, ■, ▲, Diamond**  
 Play as Alfred – **■, ×, ▲, ■, Star, Star**  
 Play as Cuz – **■, Diamond, ■, ■, ▲, Diamond**  
 Play as Rex – **■, Star, Star, ■, ▲, ▲**  
 View FMV sequence – **●, ▲, ■, Star, Diamond, Star**  
 View FMV sequence 2 – **Diamond, Star, ■, ×, ▲, ●**



## EDITED BY

**NINO K**



ONE OF THE MOST KNOWLEDGEABLE PEOPLE IN THE VIDEOGAMES INDUSTRY, NINO WORKS FOR SONY ON A NUMBER OF MAJOR PROJECTS. HE WAS THE PERFECT PERSON TO GIVE US THE INSIDE TRACK ON THE MOST IMPORTANT CHEATS FOR PLAYSTATION OWNERS.

## G-POLICE

### Invincibility

Hold **L1 + R2 + ■** and press **←** during the mission briefing. A sound will confirm correct code entry. Note: The game will not progress

past the current mission when this code is enabled. However, it may be used to try various strategies and options prior to playing the normal mode.

### All weapons, unlimited ammunition

Hold **L2 + R1 + ●** and press **←** at the weapons loadout screen after the mission briefing. A sound will confirm correct code entry. Note: The game will not progress past the current mission when this code is enabled.

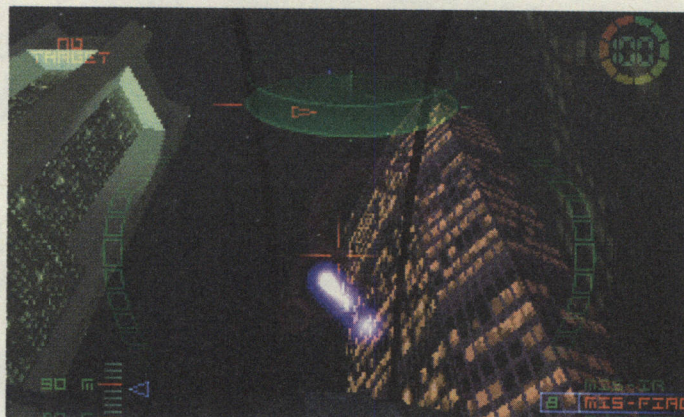
For extra game features, enter the following codes on the password screen:

Secret missions – **PANTALON**  
 Fast civilian traffic – **BENHILL**  
 Enable sirens – **WOOWOO**  
 Bonus camera angle – **SUPACAM**

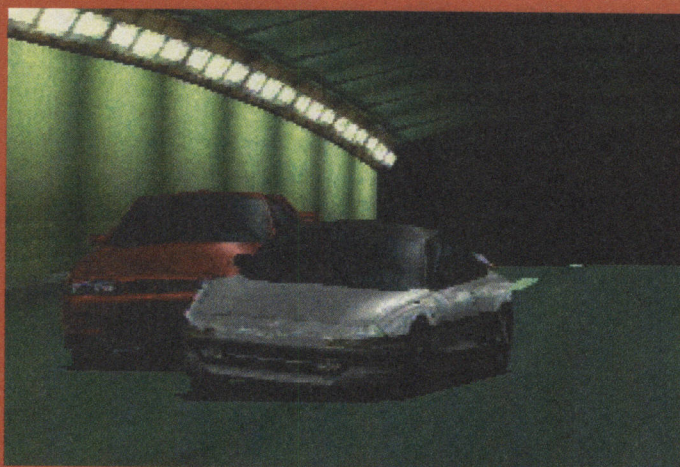
## FINAL FANTASY VII

### Bahamut Zero Materia

When in the Rocket with Cid, enter the combination **●, ■, ×, ×**. Now go to Budenhagen at Cosmo Canyon, and examine the Blue Materia. Bahamut Zero is yours.



## GRAN TURISMO



### High resolution mode

Earn an International A Licence, then enter the GT League and win all four cups, including the GT World Cup. Alternatively, you can successfully complete all Arcade mode tracks under the hard difficulty level.

### Bonus FMV sequence

Select Arcade mode, obtain the bonus tracks, then finish in first place on all tracks with any car. This must be done in A, B, and C classes under the Normal or higher difficulty setting. A 'Staff video' option will now appear under 'Bonus Items'.

## ISS PRO '98

### Classic All-Star Players

Highlight the 'Exhibition' option then press **↑, ↑, ↓, ↓, ←, →, ←, →, ●, ×**. The sound of the crowd clapping will confirm correct entry of this part of the code. Hold **L1 + R1** at the country selection screen to display the Classic All-Stars team. For a two-play-

er game with both teams being the Classic All-Stars, highlight a country and hold **L1 + R2** on controller one, while controller two is used to select the same country while the buttons are held. Then, release the buttons and select the same country using controller one.





## MADDEN NFL '99

### Bonus teams

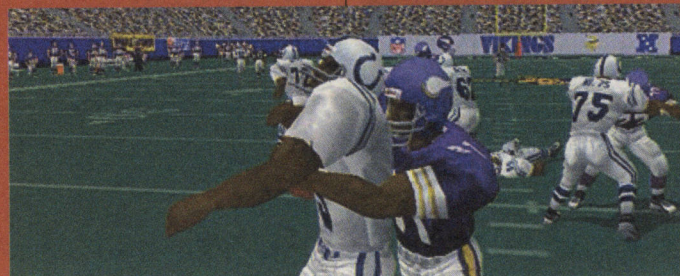
Enter one of the following entries at the code screen:

NFC Pro Bowl – BESTNFC  
AFC Pro Bowl – AFCBEST  
All-Madden – BOOM  
All-Time Stat Leaders – IMTHEMAN  
'60s Greats – PEACELOVE  
'70s Greats – BELLBOTTOMS  
'80s Greats – SPRBWLSHUFL  
'90s Greats – HEREANDNOW  
All-Time Greats – TURKEYLEG  
75th Anniversary Team – THROWBACK  
NFL Equipment Team – GEARGUYS

1999 Cleveland Browns – WELCOMEBACK  
EA Sports – INTHEGAME  
Tiburon – HAMMERHEAD

### Bonus stadiums

Enter one of the following entries at the code screen (an underscore '\_' means type a space):



EA Sports – EA\_STADIUM  
Tiburon – OURHOUSE  
Cleveland – DOGPOND99  
RFK – THEHOGS  
Original Miami – NOTAFISH  
Original Tampa – SOMBRERO  
Original Oakland – STICKEM  
Astrodome – FOR\_RENT

### High-stepping into the endzone

Get within 10 yards of the endzone and press  $\uparrow + L2 + \Delta + \rightarrow$  to high-step if there is enough room between the player and any defenders.

## DESTRUCTION DERBY 2

### Bonus tracks

Skip along to the Champ Mode and input the following name: MACSrPOO.

As well as being a thinly veiled reference to the perceived inadequacies of a certain brand of computer (no correspondence will be entered into!), this cheat will also open up all the tracks in the game.



## JONAH LOMU RUGBY

### Bonus teams

Win the Territories Cup during the game. Use the 'Play' option to access another league with bonus teams such as the Barbarians, British Lions and World XV. Use the 'Play' option again after winning the cup from that league to access yet another group of bonus teams, including the Codemasters, Rage All-Stars, and Team Lomu.



## MICRO MACHINES V3

Enter the following codes as your player name. You can enter as many names as you like:

Nine lives in single player mode – CATLIVES  
Three lives in multiplayer mode – 3LIVES

All tracks in multiplayer mode – GIMMEALL  
Tanks on all tracks in multiplayer mode – TANKS4ME  
No tank weapons in multiplayer mode – NOTANKS  
Snow during trophy win – WINTERY

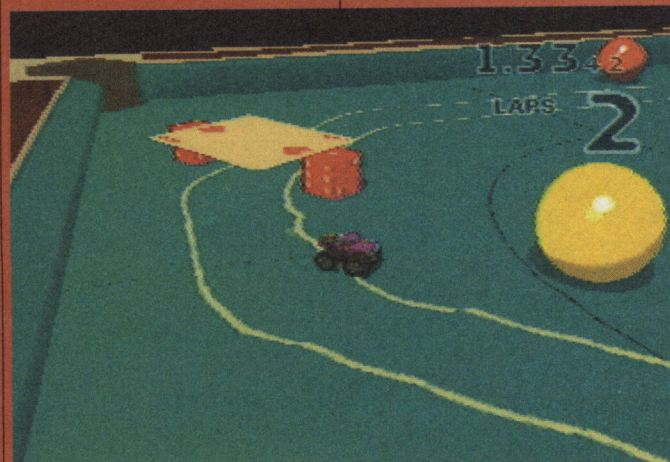
For these codes, pause the game:

Transform car to any object –  $\downarrow, \downarrow, \uparrow, \uparrow, \rightarrow, \rightarrow, \leftarrow, \leftarrow$   
Floating objects –  $\blacksquare, \blacktriangle, \blacksquare, \blacktriangle, \blacksquare, \blacktriangle, \times$   
Double speed –  $\times, \bullet, \blacksquare, \blacktriangle, \times, \times, \times, \times$   
Slow CPU cars –  $\bullet, \blacktriangle, \blacksquare, \times, \bullet, \blacktriangle, \blacksquare, \times$

Behind car view –  $\leftarrow, \rightarrow, \blacksquare, \bullet, \leftarrow, \rightarrow, \blacksquare, \bullet$

### Big jumps

Press  $\blacksquare, \rightarrow, \rightarrow, \downarrow, \uparrow, \downarrow, \leftarrow, \downarrow, \downarrow$  during the game. A beep will confirm correct code entry. Enter the code again to disable this mode.





## RAPID RACER

Enter the following codes as your name. The \_ indicates a space.

Unlock all boats – \_boa  
All cars become ducks – \_qak  
Unlock Hurricane boat – hurr  
Unlock the Fractal track Generator – Frac  
Unlock all day tracks – \_day  
Unlocks all night tracks – \_nit  
Unlocks all mirror tracks – \_rim  
Win every race – winr

## Porsche boat

Load up a saved Rapid Racer game,

making sure you have a Porsche Challenge save game on your Memory Card first. Now enter this name to unlock the craft: bxtr.



## S.C.A.R.S

Enter the following codes as passwords for easy access to these cars and cups:

Leopard car – RUNNER  
Panther car – MYSTE  
Scorpion car – DESERT  
Cobra car – RATTLE  
All cars and cups – ALLVID  
Master Mode – PERTS  
Crystal Cup – GLASS  
Diamond Cups – ROCKYY  
Zenith Cup – ZDPEAK



## NINJA

## Level select

Load the game and then quickly press **L2, L2, R2, R2, R2** when the message 'Checking Memory Card' appears on the screen. The phrase 'Dels Level Cheat On' will appear to confirm correct code entry. A level selection screen will appear when the game begins.

Note: All Memory Cards may need to be removed from the PlayStation before attempting the code.

## Baby mode

Press **L2, L2, L2, Select, Select, Select, R2, R2, R2** when 'Press Start' flashes at the title screen.

## Big head mode

Ah yes, the traditional Japanese bonus mode. Press **Select, Select, Select, L2, L2, L2, Select, Select,**

**Select** when 'Press Start' flashes at the title screen.

## Weaker boss

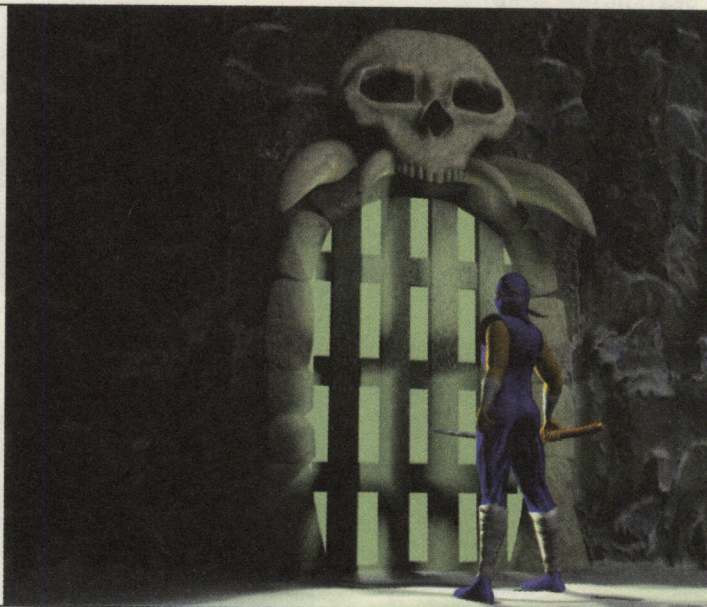
Pause the game during a fight with a Boss. Then, press **L2, L2, L2, R2, R2, R2, ▲, ▲, ▲, ▲, ▲, ▲.**

## Invincibility and items

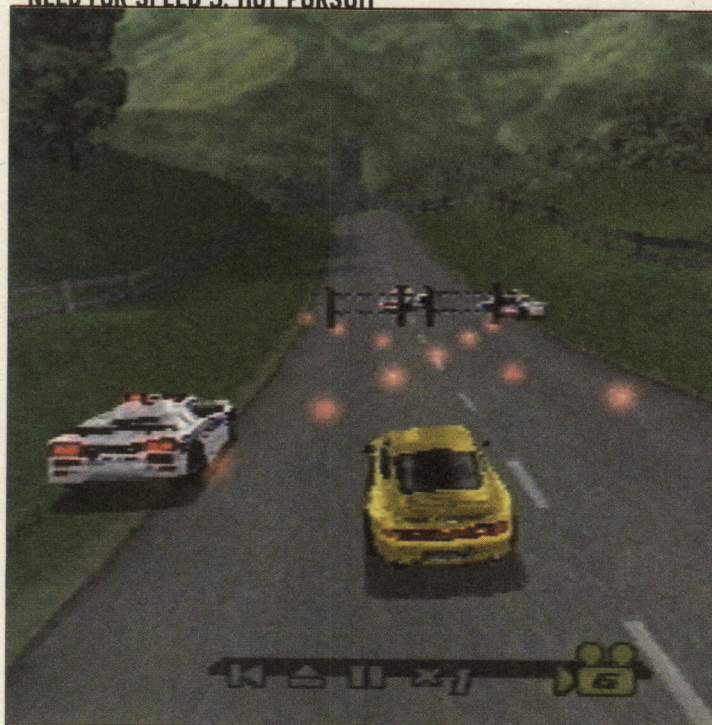
Pause the game and press **L2, R2, L2, L2, L2, R2, R2, R2, ●, ▲, ■, ●, ▲, ■.** The ninja will turn into a skeleton to confirm correct code entry. Repeat the code to turn back into the ninja while keeping the extra items.

## All weapons

Pause the game and press **R2, R2, R2, L2, L2, L2, R2, R2, R2, L2, L2, L2, L2, L2, L2.** Repeat code to start the next available weapon.



## NEED FOR SPEED 3: HOT PURSUIT



## All cars, all standard tracks

Enter **SPOILT** as a name on the Options screen.

## Additional camera views

Enter **SEEALL** as a name on the Options screen. Additional views normally only available during replays will be available under the options screen.

Note: The extra views may only be enabled in single-player mode.

## Crash other cars

Press **Start** to load the race after selecting the game options, then immediately hold **Start + Select + R1 + R2** before the loading screen appears. Keep the buttons held down until the loading screen disappears. Now when you beep the horn during the game, you'll flip the other cars.

## Never crash

Press **↑, ↓, ↑, ←, →** at the loading screen.

## Horsepower boost

Press **Start** to load the race after selecting the game options, then immediately hold **← + ■ + ●** before the loading screen appears. Keep the buttons held until the loading screen disappears. The horsepower of your car will be boosted by 25 per cent.

## Heavy car

Press **Start** to load the race after selecting the game options, then immediately hold **Select + ■ + ✕** before the loading screen appears. Keep the buttons held until the loading screen disappears. Bump into other cars during the game to push them off the road.

## Gumball police

Select the Redrock Ridge track. Press **Start** to load the race, then immediately hold **↓ + R1 + L2** before the loading screen appears. Keep the buttons held until the loading screen disappears. The green Land Rovers will be replaced by gumball police during the race.



## RAMPAGE 2: UNIVERSAL TOUR

To get different characters, use the following codes:

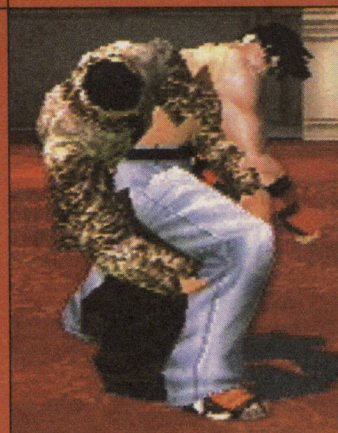
George – SM14N  
Lizzie – S4VRS  
Myuku – NOT3T  
Ralph – LVPVS  
Alien – B1G4L



## KENSEI: SACRED FIST

### Extra battle mode

Complete the game with all the normal characters, then again with all the hidden characters. An extra battle mode will be unlocked.



## SPYRO THE DRAGON

### 99 lives

During gameplay, put this code in to get 99 lives: **■, ■, ■, ■, ■, ■, ●, ↑, ●, ←, ●, →, ●.**

### Level select

During the game pause and go to the inventory screen. Now press **■, ■, ●, ←, →, ←, →, ●, ↑, →, ↓.** When you go to a balloonist you will now have access to all levels.

### Cheat death

This trick works for any world and in any level except the home levels. If you fall off a cliff, ledge etc, just hit pause and exit the level. You end up at the portal to that level in the home level and have saved your life.

### Crash Bandicoot: Warped demo

In order to play with the world's best-loved bandicoot, simply pop the Spyro disc into your PlayStation,

boot it up, and when you see the screen that says 'Press Start', press the **L1** and **▲** buttons simultaneously. Viola!



### Third Dragon in Haunted Towers

To get to the final Dragon located in a secret part of the castle, super-charge down the only super-charge ramp in the level, and keep super-charging through the last door to your right when you enter the room with many doors. When you get through that door, super-charge to the left. When you are charging you will go off to the left, to the entrance of the castle. Go up the first ramp you entered. Super-charge-jump off the ramp to the secret entrance. You must be super-charging throughout this whole section.

After a while you will come to a staircase full of armoured ghosts, so be quick to fry the wizard at the top of the stairs. Get a kiss from the fairy (this fairy kiss lasts forever) and kill all the ghosts. The final Dragon is in here, so go and get him.

### No police jeeps

Select the Rocky Pass track. Press **Start** to load the race, then immediately hold **→ + R1 + L2** before the loading screen appears. Keep the buttons held until the loading screen disappears. The white-and-blue Jeeps will be replaced by Crown Victorias during the race. To enable this code on The Summit track, hold **↓ + R1 + L2** while the track loads.

### Southern-accented police

Press **Start** to load the race after selecting the game options, then immediately hold **↑ + R1 + L2** before the loading screen appears. Keep the buttons held until the loading screen disappears.

### German police

As above but hold **↑ + R2 + L1.**

### Spanish police

As above but hold **↓ + R2 + L1.**

### Italian police

Press **Start** to load the race after select-

ing the game options, then immediately hold **← + R2 + L1** before the loading screen appears. Keep the buttons held until the loading screen disappears.

### French police

As above but hold **→ + R2 + L1.**

### Slow motion mode

As above but hold **↑ + X + ▲.**

### Advanced options

Win both Knockout and Tournament on simulation mode.

### Bonus tracks

Enter one of the following names at the Options screen, then select the single race option to race away on the corresponding track.

Note: The bonus tracks are unlocked normally by winning the entire tournament on any setting except for the multiplayer one. The Empire City track can usually be obtained by winning the Beginner's knockout mode.

The Room (toy car track) – **PLAYTM**  
Caverns (underground track) – **CAV8**

Auto Cross (canyon track) – **CNTRY**  
Space Race (space station track) – **MNBEAM**

Scorpio 7 (underwater track) – **GLDFSH**

Empire City (bonus track) – **MCITYZ**

### Bonus cars

Enter one of the following names at the Options screen, then select the single race option to race with the corresponding car.

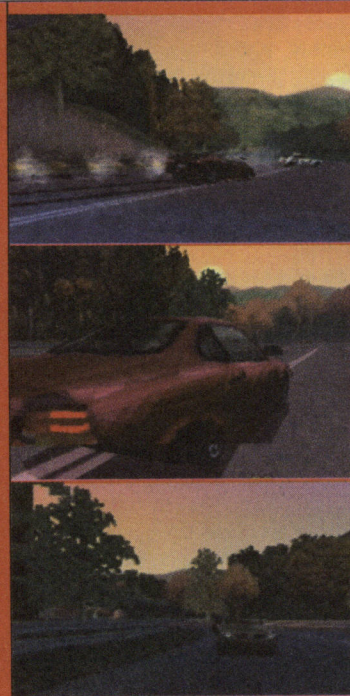
Note: The Mercedes-Benz CLK GTR is normally selectable only after the Expert tournament is won.

The El Nino is awarded after winning Knockout mode under the hardest difficulty setting. Are you sure you can handle it?

Jaguar XJR15 – **1JAGX**

Mercedes-Benz CLK GTR – **AMGMRC**

El Nino supercar – **ROCKET**





## SPICE WORLD

## Giant Spice Girls

Hold **Start** and press **○, ■, ○, ■** at the menu screen where a Spice Girl walks across a planet. The code will be displayed to confirm correct entry.

## Secret messages

Hold **Start** and press **○, ▲, ▲, ○** at the menu screen where a Spice Girl walks across a planet. The code will be displayed to confirm correct entry. Then, hold **Start + Select** and press **○** four times for the first message. Hold **Start + Select** and

press **▲** four times for the next message. Hold **Start + Select** and press **■, ■, ■**, for the final message.

## New dance moves

Hold **Start** and press **■, ▲, ○, ▲** at the menu screen where a Spice Girl walks across a planet. The code will be displayed. Enter the TV studio to see the Spice Girls surrounding a group of purses instead of standing in a line. New moves will now be available in the dance studio.

## Alternative title screen

Hold **Start** and press **○, ▲, ▲, ○** at the menu screen where a Spice Girl walks across a planet. The code will be displayed to confirm correct entry. Press **L1 + L2 + R1 + R2 + Select + Start** to reset the game. Once you have done that an alternative title screen with the Spice Girls sitting naked behind a set of chairs will appear.



## R-TYPE &amp; R-TYPE DELTA



## R-Type quick ships

For a super-quick ship, pause the game then hold **L2** and press **→, ↑, →, ↑, ↓, ←, ↓, ←** and **○**.

## Level select

This is the one people will find most handy for getting round tricky spots. Highlight either the 'R-Type' or 'R-Type II' option from the title screen, then press **L2** 10 times and **R2** 10 times. Kick-start the game and press **Start** to access the level and FMV menus. If slower ships are the order of the day, try pausing, hold **L2** and key in **→, ↑, →, ↑, ↓, ←, ↓, ←** and **✕**.

## R-Type Delta 100 per cent force

To get the most from the power-up

cheats you'll need a Force Pod, so make sure you do the 100 per cent Force Power code first. This is as follows: hit **Start** to pause the game, hold **L2** and key in **←, →, ↑, ↓, →, ←, ↑, ↓** and **▲** and you'll be bursting with power.

## Pick up a red power-up

Hit **Pause** again, hold **L2** and key in **←, →, ↑, ↓, →, ←, ↑, ↓** and **■**.

## Pick up a blue power-up

In the same way, key in **←, →, ↑, ↓, →, ←, ↑, ↓** and **✕**.

## Pick up a yellow power-up

Still with the power-ups! Hit the following keys: **←, →, ↑, ↓, →, ←, ↑, ↓** and **○**.

## PORSCHE CHALLENGE

## Cheat menu

Press **■, ○, ■** at the main menu. The sound of a laugh will confirm correct code entry.

## Unlimited attempts

Quickly press **L1 + L2, R1 + R2 + ■** at the main menu. The sound of a laugh will confirm correct code entry.

## Test driver available

Quickly press **→ + ■, ← + Select + ✕** at the main menu. Again, the sound of a laugh will confirm correct entry.

## Test-drive black Porsche

Quickly press **→ + ■, ← + ○ + Select** at the main menu. The sound of a laugh will confirm correct code entry.

## Fisheye lens view

Press **▲ + ■ + ✕, L1, L2, R2, R1** at the main menu.

## Tune test driver

Press **← + ✕, → + Select + ■** at the main menu.

## Player's car jumps

Press **■, ✕, ■** at the main menu.

## All cars jump

Press **↑ + ■, ↑ + ✕, ↑ + ■, ↑ + ✕, ↑ + ■, ↑ + ✕** at the main menu.

## Crazy race

Quickly press **↑, ←, → + Select** at the main menu. The sound of a laugh will confirm correct code entry.

## Invisible car

Press **■ + ✕, L2 + R2, ■ + ✕, L1 + R1, ■ + ✕**, at the main menu.

## Super car

Press **Select + ■, Select + ✕, Select + ■ + ✕** at the main menu.

## Hype car

Quickly press **Select + ■, Select + ○, Select + ■ + ○**, at the main menu. The sound of a laugh will confirm correct code entry.

## Mirror mode

Press **← + ✕, ↓ + ▲, → + ■** at the main menu.

## Interactive tracks

Quickly press **↓ + Start, ↑ + Start, Select, Start** at the main menu. The sound of a laugh will confirm correct code entry.

## Long tracks

Quickly press **↑ + Select, ↓ + Select, Start, Select** at the main menu.

## High voices

Quickly press **↑, ▲, ↑, ▲** at the main menu.





Enter the following passwords to access the respective level:

## RESIDENT EVIL

### Change clothes

Finish the game rescuing both other characters, and you'll get the special key. Now go into the room with the big mirror, which is next to the double blue doors on the ground floor of the mansion. Explore in here, and you can use the special key and enter a wardrobe where you can change your clothes.

## Reset game

Pause the game during play and press **Start + Select**. The game will reset and return to the main menu.

### Unlimited rocket launcher

Finish the game in under three hours.



## TOCA 2



Enter these codes as your player name  
in a one-player game.

All cars – **MECHANIC**  
All tracks – **BIGLEY**  
Bonus track – **TECHLOCK**  
Micro Machines mode – **MINICAR**  
Faster damage – **DUBBED**  
Padded barriers – **ADDED**  
Bouncing collisions – **BCASTLE**  
Forty-lap race – **LONGLONG**  
Disable championship disqualification  
– **PUNCHY**  
Battle mode – **BANGBANG**  
Turbo mode – **FASTBOY**  
Higher elevated tracks – **ELASTIC**  
Oulton Park Island circuit – **DINKYBIT**  
Drive Ford Mondeo – **CMFORD**  
Low gravity – **LUNAR**  
Blurred background – **TRIPPY**  
Special effects – **CODENAME**  
Invisible car except for tyres –  
**JUSTFEET**

## TEST DRIVE 5

### Unlock all game modes

Enter **VRSIX** as a name on the high score screen, and save the game settings. Cop Chase and other game modes will now be selectable.

### All tracks

Enter **NTHREE** and **MTHREE** as names on the high-score screen.

**All cars**

Enter **RONE** and **NOLIFE** as names on the high-score screen. All cars, including the Pitbull Special, Chris's Beast and The All Mighty Maui bonus cars will now be selectable.

### Super arcade mode

Enter **SPURT** as a name on the high score screen.

**Bonus FMV music sequence**

Enter **AUXYRAY** as a name on the high score screen. Then select the 'Fear Factory Video' option at the main menu.

### No CPU cars during cup race

Complete the first race of any tournament except for Ultimate. Save the game and reset the PlayStation. Now reload the previous race, select 'Full Race' and 'Time Trials'. Select any car and complete the time trial. Quit Time Trial mode and select 'Continue Race' without loading the previously saved game. Select 'Next Cup Race' to start with the your time trial car with no CPU cars.

## Raining question marks

Select Washington DC and begin a race. Turn around or drive in reverse past the selecting line: it'll start raining question marks.

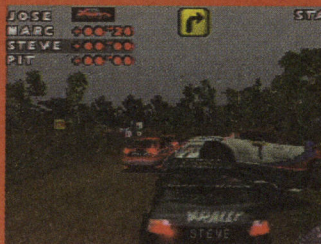




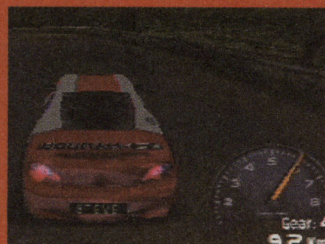
## V-RALLY 2

## Unlock everything

Go to the option screen then press **X** when Game Progression is highlighted. Type in the following while on the menu screen:



**L1, R1, ←, →, ←, →, ↑, ↓, ↑, ↓, X, X + Select** (at the same time). Now press **X** over every box on the Game Progress page. A chime will confirm entry.



## DUKE NUKEM: TIME TO KILL

The following cheat codes are entered in-game whilst paused. Please note: If you enter the codes too quickly, they may not work.

For infinite ammunition enter: **←, →, ←, →, Select, ←, →, ←, →, Select**.  
For all weapons enter: **L1, L2, ↑, L1, L2, ↓, R1, →, R2, ←**.  
For all inventory enter: **R1, R1, R1, R1, R1, L2, L2, L2, L2, L2**.  
For all keys enter: **↑, →, ↑, ←, ↓, ↑, →, ←, ↓**.  
For invisible Duke enter: **L1, R1, L1, R1, L1, R1, L1, R1, L1**.

For double Duke enter: **L2, R2, L2, R2, L2, R2, L2, R2, L2, R2**.  
For temporary invulnerability enter: **R1, L2, L1, L2, R1, L1, R1, L2, L1, L2**.



## BUST A GROOVE

## Dance Preview

Finish the game in Easy difficulty mode.

## Play as Capoeira

Finish the game in Normal difficulty mode.

**Play as Robo-Z:** Finish the game in Difficult difficulty mode.

## Play as Burger Dog

Finish the game in both Normal and Difficult modes, then choose Hamm and finish the game in Normal again.

## Play as Columbo

Finish the game in Normal and Difficult modes, then choose Shorty and finish the game Normal difficulty mode again.

## Level Skip

First play through the game with any character. Now begin another game in

single player mode, and press **L2** and **Select** together during the song whenever you want to skip to the next.

## Alternative characters

Hold **Select** and press **●** to choose your character.

## Close-up winning pose camera

Press **●** after winning.

## Special moves

Do the first move correctly and new moves will be flashed on screen. Complete all the new moves for higher points.

HEAT: **↑, ↓, ↑, ●**  
FRIDA: **↑, ↓, ↑, ●**  
STRIKE: **↑, ↑, ←, ●**  
HAMM: **↓, →, ↑, ●**  
KELLY: **→, ←, →, ●**  
SHORTY: **↓, ↓, ↓, ●**

HIRO: **→, ↑, ↓, ●**  
PINKY: **↑, ←, ↑, ●**  
GAS-O: **←, ↓, →, ↑, ●**  
KITTY N: **↓, ↓, →, ●**  
CAPOEIRA: **→, ↑, →, X**  
ROBO-Z: **↑, ↓, ←, →, ●**  
COLUMBO: **↓, ↓, ↓, ●**  
BURGER DOG: **↓, →, ↑, ●**



## RESIDENT EVIL 2

## Alternative uniforms

Set the game difficulty to Normal and make your way to the police station without picking anything up. There will be a new zombie in the underpass. It's none other than Brad Vickers, the helicopter pilot from *Resident Evil*. Kill him, then search his body for the special key. Use this on the locker in the Dark Room for the alternative costumes.

## Infinite rocket launcher

Finish the first scenario in under three hours with a grade A or B.

## Infinite sub-machine-gun

Finish the first scenario in under two hours, with a grade A or B.

## Infinite Gatling gun

Finish the second scenario in under three hours with a grade A.

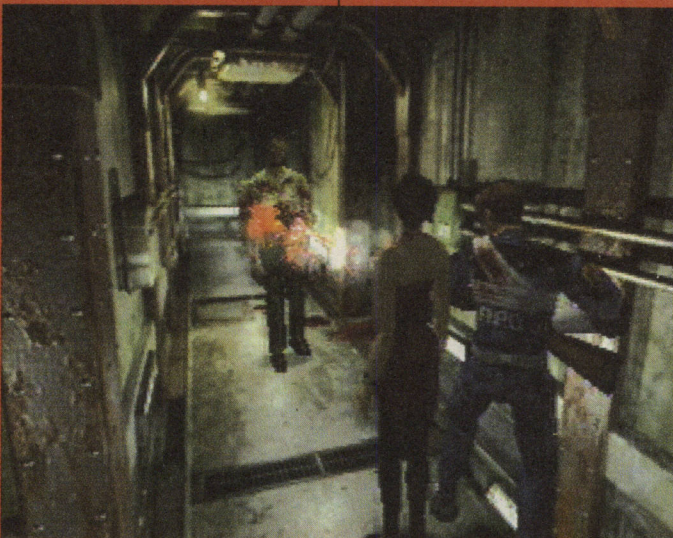
## All three

Finish the second scenario in under one hour with a grade A.

## Auto-aim

Select 'Options' from the main menu or press **Select** during the game. Then, enter the 'Key Config' screen, select 'Type C' and then select 'Exit'. The

quick auto-aim feature should now be enabled. Hold **R1** to get Leon or Claire to pivot and aim at any zombie they see, and press **L1** while holding **R1** to change targets.



Note: You still have to hold **↓** to aim at crawling zombies and **↑** to aim at higher targets.

## Hunk scenario

Complete the first and second scenario both with a grade A. You can now play the fourth Survivor scenario.

## Tofu scenario

Finish the first and second scenario three times each, all with grade As, getting all the other secrets along the way. Tofu's mission is the same as Hunk's, in that he must get from the sewers up to the crashed helicopter.

## Rebecca chamber picture

Search the desk on the left side of the S.T.A.R.S. office. The phrase 'It's trashed, someone must have searched it' will be displayed. Repeatedly search the desk approximately 50 times until a roll of film is found. Take the film and develop it in the photo lab to see a picture of Rebecca in a basketball uniform. Totally useless really.



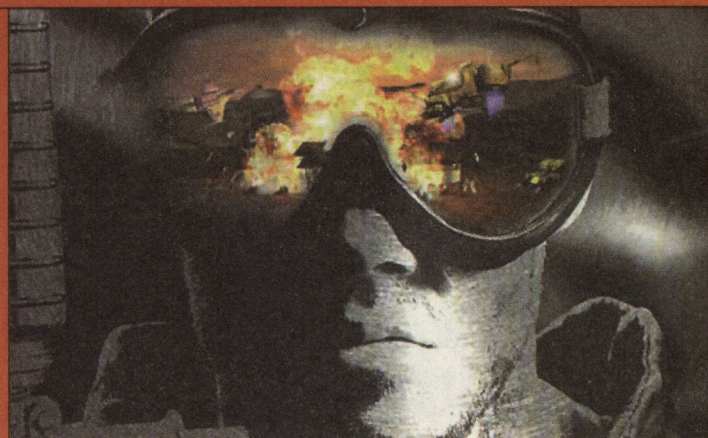
## COMMAND & CONQUER: RETALIATION

*Command & Conquer's* got a very comprehensive Cheat Mode. To access it, click on the team's button with ● and move the pointer over the following sequences of symbols, pressing ● after each one.

Iron curtain: ■, ✕, ●, ✕, ▲, ▲  
 Reveal map: ▲, ▲, ✕, ●, ▲, ■  
 Parabomb: ✕, ✕, ✕, ●, ▲, ■  
 Chronoshift: ■, ●, ▲, ✕, ●, ●  
 Turn ore into people: ■, ✕, ■, ✕, ■, ✕

Instant \$1000: ✕, ✕, ■, ●, ●, ●  
 Instant win: ●, ●, ▲, ✕, ✕, ■  
 Instant defeat: ●, ✕, ●, ■, ■, ✕  
 Instant a-bomb: ●, ✕, ●, ●, ✕, ■

After you've finished the game, hop back to England where you'll find access to the Giant Ant missions and a world of weirdness.



## STREET FIGHTER EX PLUS ALPHA



### Hidden fighters

Highlight the Practice mode option on the main menu. Press **Select**, ↑, →, ↓, →, **Select**. The phrase 'Here Comes A New Challenger' will appear on the screen to confirm correct entry. Evil Ryu, Evil Hokuto, Cycloid Beta and Gamma may now be selected.

### Mini-game from *Street Fighter 2*

Highlight the Practice mode option on the mode selection screen and press **Start**. Then press ↑, ↑, →, ↑, →, ↑, **Start**. A message will appear to confirm correct entry. Select the 'Bonus' option in practice mode to play the bonus barrel game from *Street Fighter 2*.

### Cracker Jack bonus weapon

Choose Cracker Jack at the character selection screen, then immediately

hold ↑ + ■ + ● + R1 + R2 until the match starts. Cracker Jack will have a bat during the fight.

### CPU-controlled team battle round

Select Team Battle mode. Hold L2 + **Select** at the 'Vs Loading' screen until the match begins. The CPU will control your fighter for this round. Note: This code may only be enabled once per team battle.

### CPU M. Bison, Akuma, and Garuda

Select Expert mode. Highlight M. Bison, Akuma, or Garuda on the character selection screen and hold **Select** while choosing that character. The border around the character will turn from white to yellow to confirm correct code entry. Note: This code may only be used after a specific number of points have been accumulated.

## GRAND THEFT AUTO & GRAND THEFT AUTO: LONDON 1969

### Grand Theft Auto

Enter the following codes as the name of the driver.

GROOVY – All weapons  
 WEYHEY – 9,999,990 points  
 BLOWME – Coordinates  
 EATTHIS – Wanted level max  
 THESHIT – All items  
 TURF – All cities  
 MADEMAN – All cities and weapons  
 BSTARD – All cities, infinite weapons and 99 lives  
 FECK – Liberty City Part 1 and 2  
 TVTAN – San Andreas Part 1 and 2  
 SATANLIVES – 99 lives  
 EXCREMENT – x5 multiplier  
 CHUFF – No police  
 PECKINPAH – Armour, all weapons, and a "Get Out Of Jail Free" card  
 URGE – All cities Parts 1 and 2 except Vice City 2  
 CAPRICE – All cities Parts 1 and 2  
 INGLORIOUS – All cities  
 HANGTHEDJ – All cities, lots of money, all weapons and a parrot. Good grief, what more could anyone want?

### Grand Theft Auto: London

Enter the following as the person's name.

MCVICAR – Unlimited lives  
 TOOLEDUP – Unlimited ammunition  
 BIGBEN – 99,999,999 points  
 SWEENEY – Map coordinates  
 OLDBILL – Max wanted status  
 GRASS – Wanted status completed  
 MAYFAIR – Level 2 Mods and Sods  
 PENTHOUSE – Level 3 Chelsea Smile  
 RAZZLE – Level 4 Dead Certainty  
 SORTED – All weapons and unlimited ammo  
 HAROLDHAND – All levels, weapons, ammo, lives, map coordinates, 99,999,999 points and five multipliers





## TOMB RAIDER

**All weapons and ammunition reload**  
During the game, press **Select** to enter the inventory screen. Press **L1**, **▲**, **L2**, **R2**, **R2**, **L2**, **○**, **L1**.



## Level skip

During the game, press **Select** to enter the inventory screen. Press **L2**, **R2**, **▲**, **L1**, **L1**, **○**, **R2**, **L2**. Now press **Select** to skip the level you're on.

## TENCHU

## Restore health

Press **Start** to pause the game then press: **←**, **←**, **↓**, **↓**, **■**, **■**, **▲**, **■**.

## Level select

Select a character, then hold **R1** and press: **←**, **←**, **↓**, **↓**, **■**, **■**, **▲**, **■** at the next screen.

## Layout select

Select a character, then hold down **R1** and press: **←**, **←**, **↓**, **↓**, **■**, **■**, **▲**, **✕** at the next screen.



## RIDGE RACER TYPE 4

## Race a bird

To test your racing skills against a feathered adversary, when you reach the seventh track of the Grand Prix mode called Heaven and Hell press the following sequence during the countdown voiceover: **←**, **→**, **→**, **→**. When you begin your race you will see an eagle fly above your head. The eagle follows the track from start to finish, and you can follow it if you can keep up. The eagle is very difficult to chase as it has a lap time between one minute 12 seconds and one minute and 13 seconds. Unfortunately it will not appear on the replay.

## Team cup races

There are several cups that you can win. Each cup is different and requires you to race using all four teams and both drift and grip cars.

To win the cups you must be placed first in every race, but the number of retries does not affect the outcome. The only trophy that does not require first place in each race is The Pac Man Cup – this cup is received once you complete the Grand Prix mode. The number of retries does not affect the end result. However, if you run out of retries you must switch off and reload a Grand Prix save to win the cup; you cannot simply reload a Grand Prix save without rebooting, as the PlayStation's memory remembers the number of retries you have raced.

The remaining cups are:

**The Mappy Cup:** You must come first in all races of the Grand Prix mode using the French Micro Mouse Mappy team, driving an Assuloto or Lizard drift-type car.

**The Wagyan Cup:** Again, win all races of the Grand Prix mode using the French Micro Mouse Mappy team, but driving a Terrazi or Age Solo grip-type car.

**The Klonoa Cup:** Win all the races of Grand Prix mode using the Japanese Pac Racing Club team, driving an Assuloto or Lizard drift-type car.

**The Valkyrie Cup:** Win all races of the Grand Prix mode using the Japanese Pac Racing Club team, driving a Terrazi or Age Solo grip-type car.

**The Andore Genesis Cup:** Win all races of the Grand Prix mode using the Italian racing team Solvalou, driving an Assuloto or Lizard drift-type car.

**The Bosconian Cup:** Win all races of the Grand Prix mode using the

Italian racing team Solvalou, driving a Terrazi or Age Solo grip-type car.

**The Dragon Spirit Cup:** Win all races of the Grand Prix mode using the American Dig racing team, driving an Assuloto or Lizard drift-type car.

As a tip on the last track, Shooting Hoops, you must complete the circuit without bumping into the other vehicles or the sides of the track.



## TARZAN

The following cheat code will give you the option to freeze time, have infinite lives, and loads of fruit. On the title screen which shows the Start Game option at the top of the menu, enter the following combination: **←**, **←**, **→**, **→**, **↑**, **↓**, **←**, **→**, **↑**, **↓**, **↓**.

Once entered, scroll down through the list of options and you will find a new option. If you now select this you will find a level skip menu. Highlight the level you wish to play and enter the following combination of buttons: **L1**, **R1**, **L1**, **R1**, **L1**, **R1**, **L1**, **R1**, **L2**, **R2**. Now press the **✕** button to select the level.

When you are in the game, if you pause the action you will see a new option called Cheat Menu. If you access this option you will be able to switch on and off the various cheat options using the **←** and **→** directional buttons. Press the **✕** button to continue once you have selected your options.



## EVERYBODY'S GOLF

## For all characters and courses

Remove all of your Memory Cards from the PlayStation. Then press and hold **L1** + **L2** + **R1** + **R2** on the second controller. Now, with the shoulder buttons still held down, press the following button sequence: **↑**, **↑**, **↓**, **↑**, **←**, **→**, **←**, **↑**, **↑**, **↓**, **↑**, **←**, **→**, **→**, **←**.

## For left- or right-handed golfers

Highlight one of the golfers at the character selection screen, then hold **L1** and press **✕**.

## To reverse courses

Highlight one of the courses on the course selection screen, then hold **L1** + **L2** and press **✕**.

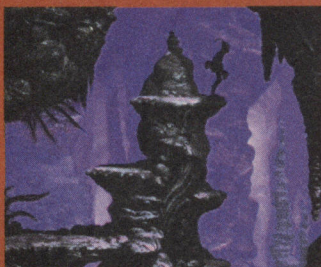




## ABE'S EXODUS

If you pause the game you'll notice in the top corner a series of digits. That's how you find the location of the secret stuff. As you go through each screen hit **Pause**, find the matching reference and you'll be standing above the entrance to the hidden Mudokans. Look out for a pile of empty green bottles anywhere nearby and that's the hole you're after. Too tricky for you? Here's an invincibility cheat to keep you going. Hit **R1** and press **●, ▲, ■, ✕, ↓, ↓, ▲, ■, ✕** for an invincible Abraham. There's a level

skip cheat too. Hold **R1** and press **●, ●, ✕, ✕, ■, ■**. But skipping through too much means you won't be able to pick up the full Mudokan collection, so treat it with care.



## VICTORY BOXING

### Secret boxers

In Open Style, fight until you are champion to access a Jack-In-The-Box boxer. Defend the championship title five times to access Snake.

In a Peek-A-Boo, fight until you are champion to access Kiki and Mimi. Defend the championship title five times to access Edward King (the promoter).

In Peek-A-Boo, fight until you are champion to access Roboxer. Defend the championship title five times to access Carrie.



## TWISTED METAL 2

### Play as Sweet Tooth

Press **↑, L1, ▲, →** at the vehicle selection screen. The sound of an explosion will confirm correct code entry. The stage password will not be accessible with this code.

### Play as Minion

Press **L1, ↑, ↓, ←** at the vehicle selection screen. The stage password will not be accessible with this code.

### Homing napalm

Accumulate at least two napalms. Fire a napalm, keep the button held, and press **↑, ↓, ↓, ←, ←, →, →**. Extra napalms will appear in your inventory to confirm correct entry. Any napalms collected will track their intended target when fired.

### Eternal life

Hold **L1 + R1** and quickly press **↑, ↓, ←, →, →, ←, ↓, ↑** during the game. A sound and text message will confirm correct code entry.

### Unlimited weapons

Hold **R2 + L2** and quickly press **↑, ↓, ←, →, →, ←, ↓, ↑** during the game. A sound and text message will confirm correct code entry.

### Mega guns

Hold **R2** and quickly press **↑, ↓, ←, →, →, ←, ↓, ↑** during the game in two-player co-operation tournament mode. A sound and text message will confirm correct code entry.

### Power hit

Select Axel as a character. Hold **R1** and quickly press **↑, ↓, ←, →, →, ←, ↓, ↑** during the game. Run into one of the other vehicles to do massive damage.

### Stronger shock wave

Select Axel as a character. Hold **R2** and quickly press **↑, ↓, ←, →, →, ←, ↓, ↑** during the game. Run into one of the other vehicles to do massive damage.

### Random vehicle

Hit **R1** at the vehicle selection screen.

### Rooftop extra track

Press **↓, ←, R1, ↓** at the two-player challenge match track select screen. A loud noise will confirm the code.

### Jet Moto Suicide Swamp extra track

Press **↑, ↓, →, R1** at the two-player challenge match track select screen. A loud noise will confirm the code.

### Cyburia track

Press **↓, ↑, L1, R1** at the two-player challenge match track select screen.

### Trade weapons for health

Press **↓, ↑, →, ←, ↑, ↑, ↓, ↓** in the game. All weapons will be converted to health.

### Hidden FMV sequence

Press **↑, ↓, L1, R1** at the SingleTrac logo screen. Enter the code when the logo changes into its second form.

### Weapon list

Press **Select + ↓** to select weapons from a list instead of a group of icons. A loud noise will confirm the code.

### Rear view mirror

Press **Select + →** during the game.

### Disable radar

Press **Select + ←** during the game.

### Select view

Hold **↑** and press **Select** during the game in one player mode to switch to a helicopter and an overhead view. In two-player mode, this will select how the screen is split.





## FORMULA 1 '97

**Get full access to the arcade tracks**  
Edit the driver's name in Grand Prix Mode to **TOO EASY**. You can then access the extra tracks in Time Attack Mode.

**Three bonus tracks**

Edit the driver's name in Grand Prix Mode to **BILLY BONUS** to open up the three bonus tracks, plus an extra secret circuit.

**Other cheats**

**VIRTUALLY VIRTUAL** – VR-style graphics.

**SWAP SHOP** – Background music and new sound effects.  
**LITTLE WHEELZ** – Gives your car over-inflated tires.

**PI MAN** – Wipeout Mode.

**ZOOM LENSE** – See the race from the Helicopter's view-point.

**BOX CHATTER** – Commentary from Murray and Martin.

**CATS DOGS** – It rains frogs instead of water.

**OEAN ALESI** – Proceed to round 16 in Championship.

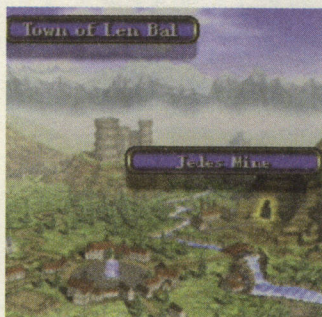


## MONSTERSEED

This cheat allows you to access all of the monsters from the start of the game. After starting the game and receiving your first amount of money and Monsterseed from the old town chief, make your way off the screen to the left and select to visit the Soulin Fighting Monster Item Store. Speak to the girl behind the counter and then leave the icon pointing at the buying a monster option now on screen. Now enter the following combination of buttons: **R2, R1, L2, L1, R1, R2, L1, L2, L2**.

If you have entered the correct cheat code you will hear a ringing sound effect. If you now select the buying a monster option you will find that all of the monsters from within the game are accessible. This cheat code must be re-

entered on each visit to the monster item store to access all of the monsters. To access the end game credits, on the title screen press the following combination of buttons: **L2, R1, L1, R2, L2, R1, L1, R2, R2**. At the bottom of the screen the option to watch the end game credits will appear.



## MEDIEVAL

**To open up everything, all weapons and invincibility**

Take a deep breath, pause the game, hold **L1** and key in: **T O T O O T L O U D R O L L T R O L L T O D O O R**.

If you just want the simple standard cheat code, it's **D U S T T O D U S T**. Please note, T is **▲**, O is **●** and S is **■** etc.

**Cheat menu**

Press **Start** during the game, then hold **L2** and press **←, ●, ↑, ↓, ▲, ●, ●, ▲**.

The following new menu options will now present themselves on the pause menu.

**Complete level:** Instantly finish the current level.

**Invulnerability:** Like it says. You become invulnerable.

**Chalice on**

Complete the level and be taken to the Hall of Heroes where you can pick up power-ups.

For a cheat menu pause the game then hold **L2** and enter the following codes...

**Basic Cheat Menu**

**↓, ↑, ■, ▲, ●, ↓, ↑, ■, ▲.**

**Super Cheat Menu**

**▲, ●, ▲, ●, ●, ▲, ←, ●, ↑, ↓, →, ●, ←, ←, ▲, →, ●, ←, ←, ▲, ●, ↓, ●, ●, ↓.**



## WIPEOUT 2097

**Animal ships**

Hold **L1 + R2 + Start + Select** while the game is loading. Keep the buttons pressed until the menu appears. The vehicles will be changed now to a bee, snail, pig, flying saucer and also a shark.

**Challenge I mode**

Enter **■, ●, ■, ▲, ●, ▲, ●, ■, ■, ■, ▲, ✕, ■** as a password.

**Challenge II mode**

Enter **■, ●, ■, ▲, ●, ▲, ✕, ■, ✕, ▲, ▲, ✕, ●, ●** as a password.

**All tracks**

Hold **L1 + R1 + Select**, then press **■, ●, ▲, ●, ■** at the main menu. All tracks, including the secret Phantom class vehicle will be accessible.

**Unlimited energy**

Press **Start** to pause the game. Hold **L1 + R1 + Select**, then press **▲, ●, ■, ●, ▲, ✕, ■, ●**.

**Unlimited time**

Press **Start** to pause the game. Hold **L1 + R1 + Select**, then press **▲, ■, ●, ✕, ▲, ■, ●, ✕**.

**Unlimited weapons**

Press **Start** to pause the game. Hold

**L1 + R1 + Select**, then press **✕, ✕, ■, ■, ●, ●, ▲**.

**Machine gun**

Press **Start** to pause the game. Hold **L1 + R1 + Select**, then press **■, ●, ✕, ■, ●, ✕, ▲**.

**Phantom class**

Hold **L1 + R1 + Select**, then press **✕, ✕, ●, ●, ●** at the main menu. The Phantom class vehicle will be accessible.

**Piranha team**

Hold **L1 + R1 + Select**, then press **✕, ✕, ✕, ●, ▲, ■** at the main menu to get the Piranha team.

**Piranha craft, and more**

Hold **L1 + R1 + Select**, then press **■, ●, ■, ▲, ●, ✕, ■, ✕, ●, ■, ▲, ✕, ■** at the set-up screen. The Piranha craft, all tracks, and a gold award on all tracks will be available.

**Vostok Island and Spilskinanke hidden tracks**

Hold **L1 + R1 + Select**, then press **■, ●, ■, ▲, ●, ▲, ✕, ▲, ●, ●, ▲, ✕, ✕, ■** at the main menu. The Phantom class, extra Piranha craft, and the Vostok Island and Spilskinanke hidden tracks will be accessible.



## COOL BOARDERS 3

### All tracks

Enter your name as **WONITALL** in Tournament Mode. A radical dude will call you a cheater.

### All boarders

Enter your name as **OPENEM** in Tournament Mode. You'll hear the voice again.

### Change the heads

Enter your name as **BIGHEADS** in Tournament Mode. Press **R2** or **L2** to increase or decrease the size.

### Display co-ordinates

Enter **SHOWPOS** as your name. The character's position flicks up in the bottom-left corner of the screen.

### In-game data

Key in **L1 + L2 + R1 + R2** at the menu with the one-player/multi-player split-screen options. The necessary data pops up in the bottom-right corner.

### Control replay camera

Hang on to the **←** button during

the replay to switch or slow down. Hitting **↓** pauses the game.

### Eliminate falling snow

Start your run, then quit. Repeatedly press **✱** and resume the race to find all the snow gone and a great view.



## MOTORHEAD

High scores will not be recorded if any cheats are enabled.

### Faster view

Enter **SOFTHED** as a code under Options. The frame rate will remain at 25fps, with motion blur.

### Overhead view

Enter **SUPERCAR** under Options.

### Division two cars and tracks

Enter **COWRULES** under Options.

### Division one cars and tracks

Enter **FRAGTIME** under Options. This also enables the Division 2 cars and tracks.

### Alternative credits

Hold down the **L1 + L2 + R1 + R2 + ▀ + ●** buttons at the credits screen

to change the names to those from demo mode.

### Nolby Hills track

Enter **TURBOMOS** under Options. This will also enable the Division 1 and 2 and tracks.

### All cars and tracks

Enter **LASTCODE** as a code under the Options menu.

### Alternative demo

Enter **INSANITY** as a code under the Options menu. The demo mode will last three minutes and feature eight cars with special camera effects.

### Disable all cheats

Enter **NOCHEATS** as a code under the options menu.

### Bonus credit message

Enter **SH4** as a name on the high score screen. A bonus message will scroll on the credit screen.

### Tinted smoke

Locate the gas station in Gold Bridge. Drive backwards around the pumps three times in 20 seconds. Your speed must exceed 40kph when passing the door.

### Turbo car

Find the dead end located at the start of the long straight within 30 seconds of starting at Red Rock. Drive backwards and exceed 20kph.

### View development team

Find the long hill prior to the cinema and disco in Neocity. Drive

through the wall of the first house to the left.

### Bouncing cars

Locate the alley to the left of the road outside the Atlantika Central Station building. Drive from this point to the left corner on the right side of the building (got that?) in less than 20 seconds.

### Jeep-like cars

Stop next to the doors of The Black Lotus club for approximately 15 seconds.

### Alternative external view

Stop on the heli-bridge for 10 seconds.

### Lunar gravity

Drive into the left garage door with Digital illusions signs in Nolby Hills at a speed of over 75kph.

## TRIPLE PLAY 2000

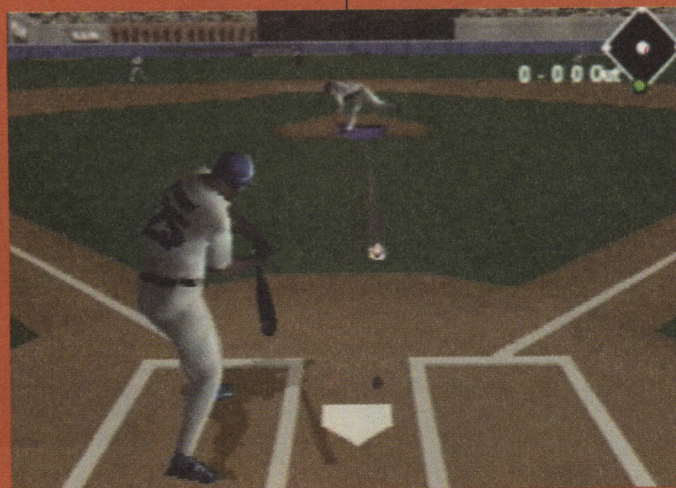
### All-star game cheat

This code will allow you to play Baseball 2000 using the national and American teams in exhibition mode only. Select to play the exhibition mode from the main menu, and then select the options mode from the bottom-left corner of the screen. Now highlight the DH rule option and enter the following combination of buttons: **▀, ●, ▀, ●, Start**. If you have entered the cheat code correctly, when you return to the team select screen you will find that you can now select to play using either the national or American baseball teams.

### Auto-hit cheat

This code will allow you to change the values of the ball hit before the ball is actually hit. Select Options whilst in game (except for the Home Run Derby) and highlight the Vibration option. Now enter the following combination of buttons: **L1, R1, L1, R1, Start**.

If you entered the cheat code correctly, you will return to the options menu where you will see a new option called Auto-hit. You will now be able to change the settings for the ball status, Y and X-angles, power, SideSpin, and the X and Y cross.

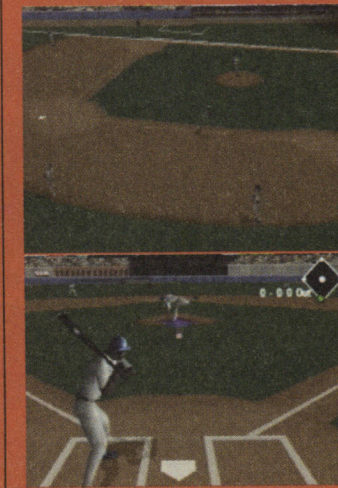


### Shell option cheat

This code will allow you to change the colour of the background and transition screen wipes within the game. Select Options whilst in game, in any play mode, and highlight the Credits option. Now enter the follow-

ing combination of buttons: **▀, ●, ▀, ●, Start**.

If you have entered the cheat code correctly, you will automatically be taken to a new screen, which shows options including the cursor repeat display and help fader.





# TIPS the MIGHTY BRAIN

## SHANE WARNE CRICKET

To access Match 2, ZIMBABWE Vs ENGLAND 1996, enter: OVERTIME.

To play Match 3, WEST INDIES Vs INDIA 1983, enter: SAUSAGES.

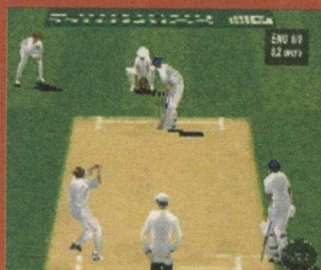
To have a go at Match 4, AUSTRALIA Vs WEST INDIES 1960, enter: DILLBERT.

To get into to Match 5, AUSTRALIA Vs ENGLAND 1987, enter: BATKINGS.

To strike out at Match 6, ENGLAND Vs AUSTRALIA 1997, enter: PANCAKES.

To battle Match 7, ENGLAND Vs AUSTRALIA 1948, enter: FRIEDEGG.

To bowl into Match 8, WEST



INDIES Vs PAKISTAN, enter: PLACEBO1.

To get stumped on Match 9,



ENGLAND Vs AUSTRALIA 1981, enter: CLUELESS.

To field a team in Match 10, PAKISTAN Vs SRI LANKA 1996, enter: NOWAYEAS.

Enter these codes for these effects:  
**BIGBALLS:** Big cricket balls.  
**CHRISREA:** Helmet cam.  
**DROPBALL:** Butterfingers players.  
**PENSIONS:** Best XI.  
**SOLIDOAK:** Unstoppable stumps.  
**SUNSHINE:** Beach cricket.  
**SUPERMAN:** Super hits.

## TOCA TOURING CAR CHAMPIONSHIP

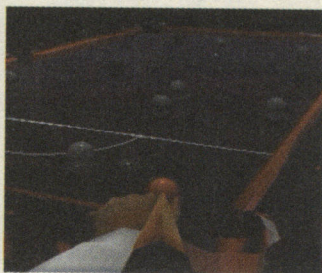
- JHAMMO:** Access all tracks.
- CMGARAGE:** Two extra cars.
- TANK:** Drive tank (press horn to fire gun).
- CMCOPTER:** Chase copter view.
- CMSTARS:** Night-time sky.
- CMCHUN:** Go-kart mode.
- CMDISCO:** Coloured fog.
- FLEXMOBILE:** Pink Cadillac car.
- CMMICRO:** Micro Machines-style view.
- CMNOHITS:** Collision-detect off.
- CM MAYHEM:** Mad drivers.
- CMHANDY:** Big hands.
- CMLOCK:** Lock up extra tracks.
- PATSCREEM:** Play 'showdown' race.
- XBOOSTME:** Double speed.
- CMLOGRAV:** Low gravity.
- CMTOON:** Cartoon graphics.
- CMRAINUP:** Reverse rain.
- CMUPSIDE:** Flip the screen.



## ACTUA POOL

To access all of the pool tables, from the main menu select Options, and then Character Setup from the next menu of options. Now select which player number to change and select to change the character name.

Now change your selected character name to the following numbers and letters: CW12\_4AP. Now select the Match option from the main menu.



## TRAP RUNNER

To have an alternative piece of background music playing while fighting, on the 'Push Start' screen hit **●, R2, R1, ▲, ✕, ■, →, L2, L1, ↑, ↓, ←**. If the cheat code has been accepted you will hear a whooshing sound. When you now begin your battle, an alternative piece of background music will be heard.

To access the three bonus characters Elg, Dyn and Rem, on the 'Push Start' screen enter **L2, L1, ↑, ←, ↓, →, ■, ✕, ●, ▲, R1, R2**.

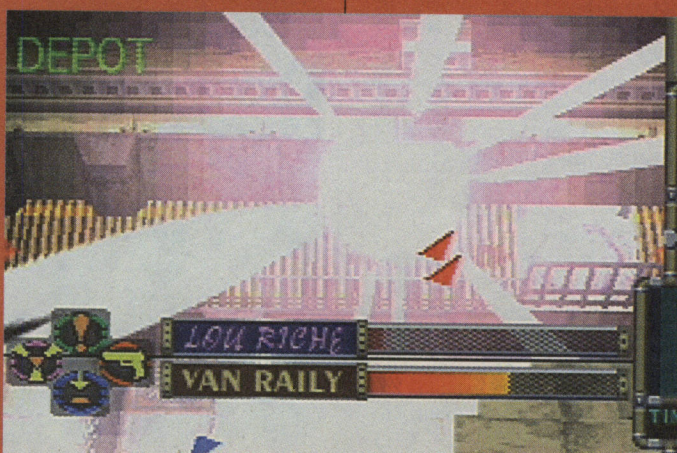
If the cheat code has been accepted you will hear an explosive sound. The bonus characters are selected by either pushing **←** from the character Van Raily, or **→** from the character

Tenrou Ugetsu. This cheat is only available in the Vs Computer mode of the game.

To change the clothing of the characters, on the 'Push Start' screen enter the following combination of buttons: **R2, R1, ▲, ●, ✕, ■, →, ↓, ←, ↑, L1, L2**.

If the cheat code has been accepted

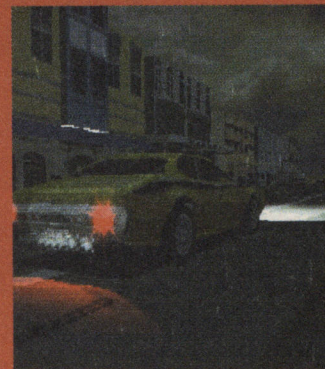
you will hear an electronic sound. To select an alternative costume for a character, before pressing the **✕** button to select a character, press the **Select** button and the character's name will change from a blue colour to a red colour. This cheat is only available in the Vs Computer mode of the game.



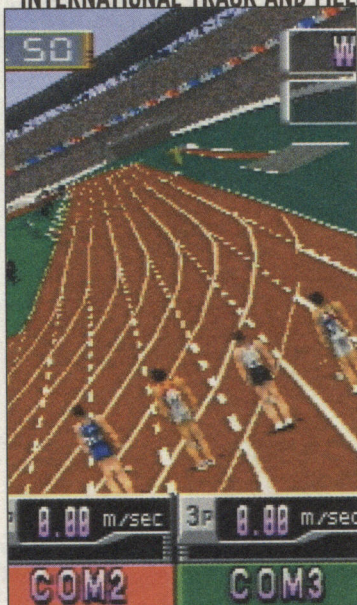


## DRIVER

Invincible: L2, L2, R2, R2, L2, R2, L2, L1, R2, R1, L2, L1, L1.  
 No police: L1, L2, R1, R1, R1, L2, L2, R1, L1, L1, R2.  
 Rear wheel steering: R1, R1, R1, R2, L2, R1, R2, L2, L1, R2, L1, L1.  
 Long suspension: R2, L2, R1, R2, L2, L1, R2, R2, L2, L1, R2, R1.  
 Mini cars: R1, R2, R1, R2, L1, L2, R1, R2, L1, R1, L2, L2, L2.  
 Upside-down screen: R2, R2, R1, L2, L1, R2, L2, L1, R2, R2, L2, R2, L1.  
 View credits: L1, L2, R1, R2, L1, R1, R2, L2, R1, R2, L1, L2, R1.



## INTERNATIONAL TRACK AND FIELD



### Bikinis in freestyle swimming

Highlight '100m Free Style' at the game select screen and press ↑, ↑, ↓, ↓, ←, →, ←, →, ●, ✕. Check out the togs.

### Hidden gauges

Choose the Start option from the title screen. Enter any event and pause the game. Hold L1 + L2 + R1 + R2 + ■ + ✕ + ▲ + ●. Keep these buttons held and repeatedly press ↑ or ↓ to move the gauges off the screen.

### Space shuttle

In the pole vault, clear 4.5m on the first attempt. Then set the pole to 5.0m and clear it. A space shuttle will fly by when the pole is set again.

### Tyrannosaurus Rex

In the shot putt, get a distance com-

posed of all the same digits, such as '11.11' or '55.55'. A Tyrannosaurus Rex will appear behind the crowd.

### UFO

In the javelin event, tap the ■ or ● button once and jog towards the foul line. When the angle meter appears, press and hold ✕ to get it over 60 degrees. When the meter rises, begin pressing the ✕ or ● button rapidly. Make sure you are running fast and release the javelin before the foul line. The javelin must be thrown with the maximum power at an angle of more than 60 degrees. A UFO will fall into the stadium with the javelin protruding from it.

### Birds

In the discus, get a distance that matches in metres and centimetres,

such as '55.55' or '23.23'. A flock of birds will appear above the stadium.

### Mole

In the triple jump or long jump, match the last three numbers of your distance, such as '13.33' or '19.99'. A mole will appear from the location of your jump.

### Balloon

In the hammer throw, get a distance that matches in metres and centimetres, such as '1.01', '21.21', or '35.35'. A balloon will appear from the crowd.

### Blimp

In the high jump, qualify in the first attempt. Then adjust the bar more than 40cm and clear it. During the third jump, a blimp will appear.

## SYPHON FILTER

### All levels

Hit pause and highlight the Select Mission option. Press and hold the following combination of buttons, leaving the ✕ button till last: ●, ■, L1, R1, L2, R2, ✕.

**All weapons and unlimited ammo**  
 Pause, select the 'weapons' option and hold down Select, ●, L1, L2, R2, ✕. Again, leave ✕ until last. You'll have to do this for each subsequent level to pick up the goods.

### All shots kill with only a single shot even against flak-jacketed soldiers

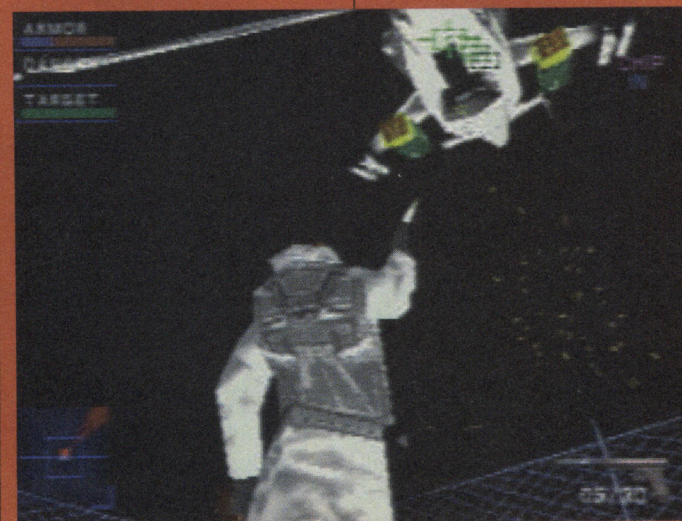
Pause, highlight the objectives, press and hold →, ●, L1, R1, R2, ✕. You'll hear Gabe say "Understood" if you've done it right. It doesn't work on certain level bosses.

### Watch all of the FMV sequences from within the game

On the first mission, Georgia Street, Washington DC, head for the movie the-

atre where you picked up the sniper rifle.

Stand in the doorway of the movie theatre and pause the game. Highlight the sound option, press and hold Select, ■, L2, R2, ✕. If it's worked you'll hear Gabe say "Got it."

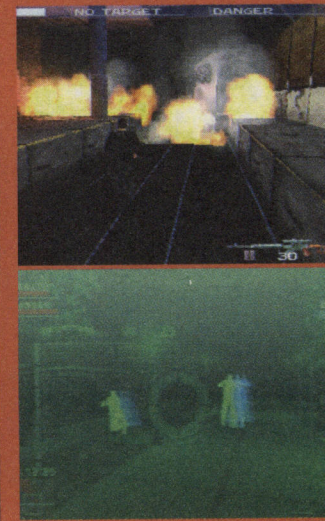


Get it wrong and you'll just hear laughter.

When you un-pause, dart through the theatre doors and into the cinema proper. ✕ skips a movie sequence, Start quits out of the film.

### Increase the difficulty

On the title screen, press and hold down ●, ■, L1, L2, R2, ✕. You'll hear Gabe shout "Damn it!". Likes an easy life, does our Gabe, and he doesn't get paid overtime rates...





# PLAYSTATION CHEATS

\*A large range of  
USA ( NTSC ) Titles

001	Ace Combat 2	071	Dynamite Boxing	140	NHL 99	209	Thunder Force 5
002	Actua Soccer 2	072	Elemental Gearholt	141	NHL Face Off 98	210	Tiger Woods 99
003	Actua Soccer 3	338	Eliminator	142	NHL Powerplay 98	211	Time Crisis
004	Adidas Power Soccer	073	ESPN Extreme Games	143	Ninja : Shadows	212	Tobal 2
005	Advan racing	074	Everybody's Golf	144	Nuclear Strike	213	Toca Touring Car
006	Alien Trilogy	075	FIFA 98	145	O.D.T.	214	Toca T/C 2
342	Akuji The Heartless	076	FIFA 99	146	Oddworld: Abe's Exodus.	215	Tokyo Highway Battle
007	Alone In the Dark 2	077	Fighting Force	147	Oddworld: Abe's Odd.	216	Tomb Raider
008	Andretti Racing	078	Fighting Illusion: K1-Rev	148	One	217	Tomb Raider 2
009	Anamanjacs: Ten Pin 2	079	Final Doom	149	Pandemonium 1	218	Tomb Raider 3
010	Apocalypse	080	Final Fantasy 7	150	Pandemonium 2	219	Tombal
011	Armoured Core	333	Fisherman's Bait: A Bass	151	Parasite Eve	220	T. Makenen World Rally
012	Armoured Core 2	081	Formula 1 97	152	Parrappa The Rapper	221	Treasures of the Deep
339	Army Men 3D	082	Formula 1 98	153	Pit Fall 3D	222	Triple Play 98
013	Aryton Senna Kart Duel	083	Formula Karts	154	Pocket Fighter	223	Triple Play 99
014	Assault Rigs	084	Forsaken	155	Porsche Challenge	224	Twisted Metal 2
015	Assault: Retribution	085	Frenzy	156	Poy Poy	225	Twisted Metal 3
016	Asteroids	086	Future Cop L.A.P.D.	157	Psychadeck	226	V Rally
017	Auto Destruct	087	G Darius	328	Rampage 2: Universal	227	V's
018	Azure Dreams	088	G Police	158	R-Type Delta	228	Vigilante 8
019	B Movie	089	Gex: Enter the Gecko	159	R-Types	229	VMX Racing
020	Battle Arena Tosh 3	328	Gex 3: Deep Cover Gecko	160	Rally Cross	230	VR Powerboat Racin
021	Battle Arena Tosh 2	090	Ghost in the Shell	161	Rally Cross 2	231	War Games: Defcon 1
022	Beast Wars: Transform	091	Gran Turismo	162	Rally de Africa	232	WarCraft 2
023	Bio Freaks	092	Grand Theft Auto	163	Rapid Racer	233	Warhammer
024	Blast Chamber	093	Grand Tour Racing 98	164	Rayman	234	WCW Nitro
025	Blast Radius	094	Guilty Gear	165	Rebel Assault 2	235	WCW/NWO Thunder
026	Blasto	095	Heart Of Darkness	244	Red Asphalt	236	WCW V's The Worldg
027	Blood Omen	096	Hot Shots Golf	166	Reloaded	237	Wild 9
028	Bloody Roar	097	I.S. Soccer Pro 98	167	Resident Evil 2	238	Wild Arms
336	Bloody Roar 2	098	Independence Day	168	Resident Evil : D.C.	239	Wipeout 2097
029	Bomberman world	099	Indy 500	169	Ridge Racer Rev.	240	WWF In Your House
030	Brain Dead 13	100	J. McGrath Super X 98	170	Rival Schools	241	WWF War Zone
031	Brigadine	101	Jet Moto 2	171	Riven: Sequel to Myst	242	X-Men V's St. Fighter
032	Bubsy 3D	102	Judge Dread	172	Road Rash 3D		
033	Bushido Blade 2	103	K-1 Arena Fighters	325	Rollcage		
034	Bust-a-Groove	104	Kagero Deception 2	173	Rouge Trip: 2012		
035	Bust-a-Move 4	105	Klona	335	Rugrats: Search Reptar		
036	C: Contra Adventure	106	KnockOut Kings	174	Running wild		
037	Capcom Gen. 1	107	Krazy Ivan	175	SCARS		
038	Capcom Gen. 2	108	Kula World	176	Shadow Master		
039	Cardinal Sin	340	LEGEND	177	Shane Warne 99		
040	Cart World Series	109	Libero Grande	178	Side Pocket 3		
381	Chocobo Racing	110	M.K. 4	179	Silent Hill		
041	Circuit Breakers	111	M.K. Mythology	180	Sim City 2000		
042	Code Name: Tenka	112	M.K. Trilogy	181	Skull Monkeys	415	JET MOTO 3
043	Colin McRae rally	113	Madden NFL 99	182	Small Soldiers	417	XENA: WARRIOR PRINCESS
044	Colonisation	114	Madden NFL 98	183	Smash Court 2	418	GRAND THEFT AUTO 2
045	Colony Wars	115	Mass Destruction	184	Soul Blade	419	QUAKE 2
046	Colony Wars: Veng.	116	Max Force	185	Soviet Strike	420	CRASH TEAM RACING
047	Command & Conquer	329	Max Power Racing	186	Spice World	399	TONY HAWK'S PRO SKATER
048	C & C : Red Alert	117	MDK	187	Spyro the Dragon	400	WIPEOUT 3
327	Contender	118	Medieval	188	Star Wars: Masters	401	SOUTH PARK
049	Contra: Legacy of War	119	Megaman Legends	189	Steel Rain	402	DINO CRISIS
050	Cool Boarders 2	120	Mervel S Hero's V's St. Fight	190	Street Fighter Alpha 3	403	WCW MAYHEM
051	Cool Boarders 3	121	Metal Gear Solid	191	Street Fighter Coll 2	404	G-POLICE 2
052	Courier Crisis	122	Metal Slug	192	Street Fighter X+Alpha	405	SOUL REAVER : LEGACY OF KAIN
053	Crash Bandicoot 1	123	Micro Machines V3	339	Street Racer	406	TARZAN
054	Crash Bandicoot 2	343	Military Madness	193	Street Sk8er	415	TENCHU: STEALTH ASSASIN
055	Crash Bandicoot 3	124	Monster Trucks	194	Syphon Filter		
056	Crime Killer	125	Moto Racer	195	Tales of Destiny	395	MLB 2000
057	Croc: Legend	126	Moto Racer 2	196	Tekken 2	396	NFL Xtreme 2
058	Crusader: No Remorse	127	Motorhead	197	Tekken 3	397	Asterix
059	Cybersled	128	MTB Dirt Cross	198	Ten Pin Alley	398	Bugs Bunny: Lost In Time
332	Dark Forces	129	N2O - Nitrous oxide	199	Tenchu	366	Tripple Play 2000
061	Dead In The Water	130	Nascar 98	200	Test Drive 4	367	DRIVER
062	Dead or Alive	131	Nascar 99	201	Test Drive 5	368	WWF Attitude
063	Death Trap Dungeon	132	NBA Live 98	202	Test Drive Off Road	369	Bust-A-Groove 2
064	Decent	133	NBA Live 99	203	Test Drive Off Road 2	370	Ace Combat 2: Electrosphere
341	Defcon 5	134	NBA Shoot Out 98	204	Tetris Plus	371	Big Air
065	Destrega	135	Need for Speed 2	205	The Fifth Element	380	CROC 2
066	Destruction derby 2	136	Need for Speed 3	206	The Lost World	381	Blood Lines
067	Diablo	324	Need For Speed: High Stakes	207	The Unholy War	382	Snow Racer 98
068	Die Hard Trilogy	137	NFL Blitz	208	Theme Hospital	383	Sports Car GT
069	Dragon Seeds	138	NFL Gameday 99		Theme Park	385	V-RALLY 2
070	Duke Nukem: Time to Kill	139	NHL 98		Thrill Kill	386	Warzone 2100
	Duke Nukem: Meltdown						

## NEW RELEASES

# 1 9 0 2 2 1 1 9 3 7

All you have to do is call and give the number corresponding to the game.

\*1.95 Per Min. Higher rate  
from Mobile or Public Phones



# reviewedratedranked

With over 500 games rated over the next 15 pages, this is Australia's ultimate PlayStation buyer's guide. No technical jargon and no strange icons for you to decipher – just the good, the bad and the ugly of the PlayStation world in simple terms.

360

Cryo – Futuristic racer

★

Appalling. A travesty. What on earth was the point?

A

Ace Combat 2

Sony – Flight sim

★★

Fantastic, full-on flight action, but you can finish it in a day.

Actua Golf

Gremlin – Golf sim

★★★★

The fluid player animation and commentary are great. Fore!

Actua Golf 2

Gremlin – Golf sim

★★★★

Better graphics and new shots fail to hide gameplay limitations. Not the best.

Actua Golf 3

Gremlin – Golf sim

★★★★

A dated control system makes this for the full-on golf fan only.

Actua Ice Hockey

Gremlin – Ice hockey sim

★★★★

Very ordinary game with slow graphics and many minor niggles.

Actua Ice Hockey 2

Gremlin – Ice hockey sim

★★★★

Nice try, but EA's *NHL* series wins on realism alone.

Actua Soccer

Gremlin – Soccer sim

★★★★

A slick, accomplished early bash at this overcrowded game genre.

Actua Soccer 2

Gremlin – Soccer sim

★★★★

A hard game to master, but stick

with it. A great soccer game.

Actua Soccer 3

Gremlin – Football sim

★★★★

Not enough moves and fails to convey the sport's flowing nature.

Actua Tennis

Gremlin – Tennis sim

★★

The infinitely more fun *Smash Court Tennis* games remain supreme.

Adidas Power Soccer

Psygnosis – Soccer sim

★★★★

The George Best of soccer sims: wild, eccentric, but captivating. And occasionally mad.

Adidas Power Soccer 2

Psygnosis – Soccer sim

★★★★

There are better soccer games about, but this has grit and flair. Dirty at times, too.

Adidas Power Soccer Int.

Psygnosis – Soccer sim

★★★★

New modes and more realistic team and player abilities. Not much else.

Adidas Power Soccer '98

Psygnosis – Soccer sim

★★

Disappointing, often infuriating. Packed with minor glitches.

Adventures Of Lomax

Psygnosis – Platformer

★★

Fine looking, but very old-fashioned. Would have been ace on the SNES.

AFL '99

EA – Australian Rules sim

★★★★

At last an Aussie rules game for us Down Under. Not bad too!

Agile Warrior

Virgin – Air combat sim

★★

Unpolished flight 'em up with a few redeeming features. Fly past this one.

Air Combat

Sony – Air combat sim

★★★★

Flashy Namco arcade conversion. Too easy for unguarded acclaim.

EDITED BY

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FIONA HAS WORKED IN BOTH THE COMPUTER AND VIDEOGAMES INDUSTRY FOR SEVEN YEARS. SHE HAS A NEAR-ENCYCLOPAEDIC KNOWLEDGE OF THE PLAYSTATION GAMES CURRENTLY AVAILABLE.

★★★★★Buy! ★★★★★Great ★★★★★Average ★★★★★Bad ★★★★★Awful



## Best of 1999 Shoot 'em ups - *Syphon Filter*

Baddies are threatening to release a nasty virus onto mankind, and thereby earn the fatal attentions of your man, Gabe. Fans of *Metal Gear Solid* and *Tomb Raider* will love this sneak-about gem.



### Aironauts

Jack of all Games - Flying shooter  
★★

Childish and largely irrelevant to most PlayStation owners.

### Air Race

THQ - Racing/flight sim  
★★★

Pleasantly surprising. Obvious faults, but robust, fun-filled.

### AIV Evolution Global

Acclaim - Strategy  
★★★

Snappily titled *Sim City* clone. Deep and challenging, but slow in places.

### Akuji the Heartless

Eidos - 3D adventure  
★★★★

Snuggles between *Doom* and *Tomb Raider*. No-nonsense adventure literally without a heart.

### Alien Trilogy

Acclaim - Shoot 'em up  
★★★★

Pants-wettingly scary *Doom* clone with focus on intellect and agility. Old but good.

### All Star Soccer

Eidos Interactive - Soccer sim  
★★★

Comedy commentary tries to lift up this mediocre sim. It fails.

### All Star Tennis

Ubi Soft - Tennis sim  
★★★

Not great for the lone player, but

fun with a MultiTap. And not as good as *Anna*.

### Allied General

Mindscape - War game  
★★

Dated and graphically hideous war game with few gameplay plus points.

### Alone In The Dark

Infogrames - Action  
★★★★

One of the most picturesque and playable adventures around.

### Alundra

Psygnosis - Role-playing game  
★★★★

*Zelda* for the PlayStation. Absolutely addictive.

### Andretti Racing '97

EA - Racing sim  
★★★★

Varied, fun, but slightly clunky racer. Pales in comparison to *Ridge Racer*.

### Anna Kournikova's Smash Court Tennis

Sony - Arcade tennis  
★★★★★

Simple graphics but fast, easy to learn, addictive and great fun in multiplayer mode.

### Ape Escape

Sony - Platformer  
★★★★★

The best platformer yet. Instantly amusing and fun.

### Apocalypse

Activision - Shoot 'em up  
★★★★

Flawed, but has a *je ne sais quoi* that makes it stand out.

### Area 51

GT - Shoot 'em up  
★★

Boring, repetitive, unforgivably slow *Time Crisis* forebear. Should be shot.

### Armoured Core

Sony - Shoot 'em up  
★★★★

Engrossing, weapons-grade mech action and variable missions, too.

### Assault

TES - Shoot 'em up  
★★★★

Tension-relieving blasting, but with aiming problems and unfair deaths.

### Assault Rigs

Psygnosis - Combat maze game  
★★★★

*Battle Zone*-inspired, hunt-and-blast title with a great two-player option.

### Asterix

Infogrames - Platformer/strategy  
★

A sub-standard fusion of a *Risk* clone and a dull collect 'em up.

### Asteroids

Activision - Retro shoot 'em up  
★★★★

Fun, addictive, but never more than a blast from the past. Leave it in the arcades.

### Atari Collection 2, The

GT - Retro collection  
★★★★

The best retro game compilation, but most games fail to hold their own.

### Atlantis

Cryo - Point 'n' click adventure  
★★

No looks or charisma. This is the sort of thing we were avoiding years ago. Try harder.

### Attack of the Saucerman

Sony - Action adventure  
★★

Bad graphics and animation, dull combat. Not even funny.

### Auto Destruct

EA - Racing/strategy  
★★★★

Bones of the game are good but it soon becomes repetitive.

### Azure Dreams

Konami - RPG  
★★★★

Intriguing but quirky; if it appeals to you, you'll be hooked for weeks.

B

### B-Movie

GT - Shoot 'em up  
★★★★

Deep and manages to stay fresh despite a simple premise.

### BallBlazer

EA - Future sport sim  
★★★★

Lacklustre update of the ancient Commodore 64 title. Stick to footy.

### Batman & Robin

Acclaim - Arcade/adventure  
★★

Too many ideas, none of which come to anything worthwhile.

### Battle Arena Toshinden

Sony - Beat 'em up  
★★★★

This weapons-based 3D punch-up is a key title which still impresses.

### Battle Arena Toshinden 2

Sony - Beat 'em up  
★★★★

Disappointingly similar sequel, only adding graphical finesse.

### Battle Arena Toshinden 3

Sony - Beat 'em up  
★★★★

Marginally better than its

prequel, but still no contender for *Tekken*.

### Big Air

EA - Snowboard sim  
★★

The kind of game you'll only play when you're very bored.

### Big Hurt Baseball

Acclaim - Baseball sim  
★★

The visuals are really all that impress in this flawed sim.

### Bio Freaks

GT - Beat 'em up  
★★★★

Provides hearty laughter and bloodstained enjoyment. Good fun.

### Black Dawn

EA - Air combat sim  
★★★★

Decent helicopter game with good visuals and challenging missions.

### BLAM! Machinehead

EA - Roam 'n' shoot  
★★★★

Nice-looking sci-fi blaster with the odd interesting touch.

### Blast Chamber

Activision - Puzzler  
★★★★

Innovative and mentally challenging puzzle/shoot 'em up crossover.

### Blast Radius

Psygnosis - Shoot 'em up  
★★★★

Thoroughly enjoyable arcade-style shoot 'em up.

### Blasto

Sony - Adventure  
★★★★

A cartoon cavalcade of insanity. If only it was faster...

### Blaze & Blade: Eternal Quest

FunSoft - Role-playing game  
★★★★

Nice try, but not really very practical. Doesn't cut the mustard.



## AIRONAUTS - COURIER CRISIS

### Blood Omen: Legacy Of Kain

BMG - Role-playing game

★★★★

Ambitious yet limited hack 'n' slasher riddled with small flaws.

### Bloodlines

Sony - Future sports

★★★★

Hard and fast action in spurts, but very little else.

### Bloody Roar: Hyper Beast Duel

Virgin - Beat 'em up

★★★★

Lacks fighting-style variety, but has heaps of strategy and is a visual treat.

### Bloody Roar 2: Bringer of the New Age

Virgin - Beat 'em up

★★★★

A quick, responsive fighting machine with some strategy thrown in.

### Bomberman

Virgin - Arcade game

★★★★

What's dull for one player is delicious for five.

### Bomberman Fantasy Racing

Virgin - Arcade racer

★★★★

No amount of tricks can mask the awkwardness of your mounts.

### Bomberman World

Sony - Arcade game

★★★★

Adequate, but has irritating control foibles. Good multiplayer mode.

### Brahma Force

JVC - Shoot 'em up

★★★★

Kileak returns, but it's still bad.

### Break Point

Ocean - Tennis sim

★★★★

It's slightly over-complicated,

but it's a good racquet workout nevertheless.

### Breath Of Fire III

Virgin - Role-playing game

★★★★

Great fun Japanese RPG. A cross between *Vandal-Hearts* and *Final Fantasy VII*.

### Broken Sword

Sony - Adventure

★★★★★

A beautifully crafted epic swimming in atmosphere and Parisian chic.

### Broken Sword II: The Smoking Mirror

Sony - Adventure

★★★★★

One of the most atmospheric adventure games you can buy.

### Bubble Bobble 2

Virgin - Platformer

★★★★

Compelling gameplay. Cute graphics. Great longevity. Well worth checking out.

### Buggy

Gremlin - Racer

★★★★

Fun, but ultimately lacks the polish modern gamers demand.

### Bugs Bunny: Lost in Time

Infogrames - Platformer

★★★★

Not a bad performance from the wise-cracking carrot-cruncher, although a little dated.

### Bug's life, A

Sony - 3D adventure

★★★★

Only the utterly embryonic will glean any entertainment from this family affair.

### Bushido Blade

Sony - Knife 'em up

★★★★

While not for the squeamish, this is a welcome revamp of an old genre. Loads of lethal fighting for you.

### Bust A Groove

Sony - Dance 'em up

★★★★

Almost arousing to watch, but occasionally repetitive to play. Great party game.

### Bust-A-Move 2

Acclaim - Puzzler

★★★★★

Simple, yet infuriatingly addictive, *Tetris*-style puzzler. A near legend.

### Bust-A-Move 3

Acclaim - Puzzler

★★★★★

The most addictive two-player game this side of chocolate.

### Bust-A-Move 4

Acclaim - Puzzler

★★★★

No improvement, but it's still a furiously addictive two-player game.



### Capcom Generations

Capcom - Retro compilation

★★★★

Most games don't translate well onto the PlayStation. For die-hard fans only.

### Cardinal Sin

Sony - Beat 'em up

★★★★

Quite cool really, but too easy and not enough variety.

### Carmageddon

Ozisoft - Killer driving game

★★★★

Road rage in your own home. Blood and gore galore, but handling is shaky.

### Carnage Heart

Sony - Combat strategy

★★★★

Intensely absorbing, but mentally demanding. We suggest you try it.

### Casper

Sony - Puzzle game

★★★★

Cutesy exploration title with a few new twists.

### Castlevania: Symphony of the Night

Sony - Platformer/adventure

★★★★

Playable and vast, but lacking sparkle and proper 3D.

### Castrol Honda Superbike Racing

THQ - Bike racer

★★★★

Characterless tracks, and far too hard for a passing fancy.

### Cheesy

Ocean - Platformer

★★★★

Old-fashioned and out-dated platform romp with an unfortunate title.

### Chessmaster 2

GT - Chess game

★★★★

Obviously you've got to be a chess fan, but for those who are, this is great.

### Chessmaster 3D

Mindscape - Chess sim

★★★★

Competent, nicely-presented chess title with classical soundtrack.

### Chill

Eidos - Snowboarding sim

★★★★

Proficient snowboarding game, but lacks anything innovative.

### Circuit Breakers

Mindscape - Racing game

★★★★★

Addictive, clever, top-down racing. Best with four players.

### Civilization II

Activision - Strategy

★★★★

Incredibly addictive, involving and beautifully structured.

### Colin McRae Rally

Codemasters - Arcade racer

★★★★★

Compulsory purchase for racing fans.

### Colony Wars

Psygnosis - 3D space combat

★★★★

*Colony Wars* is stunning and well designed, if you're prepared to make the effort.

### Colony Wars: Vengeance

Psygnosis - 3D space combat

★★★★

A challenging and compelling space-combat game.

### Command & Conquer

Virgin - Military strategy

★★★★★

A brilliant conversion of the god-like PC original. Make war, not love.

### Command & Conquer Red Alert: Retaliation

Virgin - Real-time military strategy

★★★★

*Red Alert* fans will lap it up, but not much new here.

### Constructor

Acclaim - Management sim

★★★★

You need a mouse to enjoy it, but too few titles have *Constructor's* depth.

### Cool Boarders 2

Sony - Snowboarding sim

★★★★

A detailed sports sim, supercool arcade racer and wish-fulfiller.

### Cool Boarders 3

Sony - Snowboarding sim

★★★★★

Could have been indispensable. As it is, it's merely excellent.

### Courier Crisis

BMG - Bike 'em up

★★★★

Loads of fun for half an hour, then utterly tedious.



## Best of 1999 Beat 'em ups - *Kensei*

It's an obsession with detail that makes *Kensei* stand out from a slew of *Tekken* wannabes. Play it in toe-to-toe fashion and you'll miss out on half the moves. Addictive gameplay.



### Crash Bandicoot

Sony - 3D platformer

★★★★★

A big, stylish and engrossing addition to a much-abused genre.

### Crash Bandicoot 2

Sony - 3D platformer

★★★★★

More of the same. Though still very pretty and great fun. Hours of entertainment packed into this one.

### Crash Bandicoot 3

Sony - 3D platformer

★★★★★

Crash's finest hour. Sheer brilliance. Tweaked in all the right areas. Add it to your collection now.

### Creature Shock

Data East - Shoot 'em up

★★★★

Full-motion video experiment which fails as both game and experience.

### Critical Depth

GT - Shoot 'em up

★★★★

A decent-enough all-action game. Good fun on a rainy Sunday arvo.

### Criticom

Virgin - Beat 'em up

★★★★

A challenging combat game which only reveals its depths with time.

### Croc

EA - 3D platformer

★★★★

Superb graphics. The level design could be more imaginative, though.

### Croc 2

Fox - 3D platformer

★★★★

Better, bigger and prettier. Can be frustratingly difficult. But fun for a first timer starting out on the platformer road.

### Crow: City Of Angels, The

Acclaim - Adventure

★★

Hopelessly out-of-date conversion of an equally poor film. Stay away! No, really. Don't go near it.

### Crusader: No Remorse

EA - Adventure

★★★★

Tricky controls and raw graphics conceal a challenging game. One to look out for in bins.

### Crypt Killer

Konami - Shoot 'em up

★★★★

Adequate but not very memorable conversion of an arcade shooter.

### Cyberia

Interplay - Adventure

★★

Pre-rendered storybook adventure, which has always looked dated.

## D

### D

Acclaim - Adventure

★★

A well-produced and engrossing experience which ends too quickly.

### Dark Forces

Virgin - Shoot 'em up

★★

A lazy, dated *Doom* clone. The Force is certainly not strong in this one.

### Darklight Conflict

EA - Space blaster

★★★★

Satisfying 3D shoot 'em up with a nod to *Elite* and bags of gameplay.

### Darkstalkers

Virgin - Beat 'em up

★★★★

A sound enough beat 'em up, but no *Street Fighter Alpha*.

### Darkstalkers 3

Virgin - Beat 'em up

★★★★

Will appeal to the hardcore fight fan.

### Dead Ball Zone

GT - Future sports

★★★★

A decent future-sports game, but not as good as the 16-bit *Speedball*.

### Dead Or Alive

Sony - Beat 'em up

★★★★

Lots of polish and gameplay. But still secondary to *Tekken 3*.

### Deathtrap Dungeon

Eidos - Adventure

★★★★

No *Tomb Raider* beater, but a solid, well-designed 3D romp.

### Defcon 5

Sony - Action/strategy

★★★★

Tense, atmospheric strategy-

centred shooter. It's *Doom* with a brain.

### Descent

Interplay - 3D blaster

★★★★

A surprisingly good conversion of a great PC title. Huge and addictive.

### Descent 2

Interplay - 3D blaster

★★★★

Impressive sequel which suffers through comparison to rivals.

### Destrega

Sony - Beat 'em up

★★

A good idea spoilt by woeful execution. Easy, cheesy, and beaten to a pulp by *Tekken*.

### Destruction Derby

Psygnosis - Racer

★★★★

Exhilarating crash-and-smash racer, let down by a few key faults.

### Destruction Derby 2

Psygnosis - Racer

★★★★★

A total visual and gameplay overhaul of the original title. Brilliant stuff.

### Devil Dice

Sony - Strategy/puzzle game

★★★★

Eccentric puzzler that both intrigues and frustrates. Needs plenty of patience.

### Diablo

EA - Role-playing/action game

★★★★

A fun blend of arcade action and RPG - it's easy to play, but not the best.

### Die Hard Trilogy

EA - Arcade adventure

★★★★

Three good games for the price of one. Glitchy, but good value.

### Dino Crisis

Ozisoft - Action adventure

★★★★★

Shockingly good. An updated

*Resident Evil* set in *Jurassic Park*. Incredible animation, hair-on-the-back-of-your-neck-raising tension and great puzzles.

### Discworld

Psygnosis - Adventure

★★★★

Tough point 'n' click puzzler which captures Pratchett's humour well.

### Discworld 2: Missing Presumed....?

Psygnosis - Adventure

★★★★

If you're a Pratchett fan, buy it now. If you're not, don't.

### Disruptor

Interplay - Shoot 'em up

★★★★

Stunning scenery, slick design. A great alternative to *Doom*.

### Diver's Dream

Konami - Diving sim

★★★★

A reasonable game that's simply over far too quickly. Just go in the sea instead.

### Dodgem Arena

Black Friar - Future sports sim

★★★★

This soon loses its appeal. Only obsessive *Wamp Rat* hunters need apply.

### Doom

GT - Shoot 'em up

★★★★★

The classic 3D blaster brought with spooky brilliance to the PlayStation.

### Driver

GT - Car chaser

★★★★★

Gorgeous to look at and satisfying to play, this is damn near close to perfect.

### Duke Nukem

GT - Shoot 'em up

★★★★★

This is an essential addition to your collection. A supreme one-player game.



## CRASH BANDICOOT - GRAND THEFT AUTO

### Duke Nukem: Time to Kill GT - 3D adventure

★★★★★

So it's nothing new, but it delivers all the goodies in one bundle. A joy to play.

### Dynasty Warriors

Ocean - Beat 'em up

★★★★

Lacks the frantic appeal of *Soul Blade*, but still packs a punch.

E

### Earthworm Jim 2

Virgin - Platformer

★★★★

Adds little to the genre except a funny hero and cartoon graphics.

### Epidemic

Sony - Shoot 'em up

★★★★

Some clever touches lift this above most *Doom* clones.

### Everybody's Golf

Sony - Golf game

★★★★★

Cute, well-packaged, and very desirable. A superb little game.

### Evil Zone

Titus - Beat 'em up

★★★★

Loads of neat touches and effects can't stop this being an also-ran.

### Excalibur 2555AD

Telstar - Adventure

★★★★

Tolerable action adventure, overshadowed by *Tomb Raider*.

### Exhumed

BMG - Shoot 'em up

★★★★

Egyptian-themed shooter with nice engine and good graphics.

### Explosive Racing

JMI - Racing game

★★★★

A cartoon racer which tries hard

to be different, sacrificing playability in the process.

F

### FA Manager

Eidos - Management sim

★★★★

It's bad, but brilliant at the same time. Basically it's one for hardcore soccer fans only.

### FA Premier League Stars

EA - Football sim

★★★★

The overall feeling here is one of mild disappointment.

### Fade To Black

EA - 3D adventure

★★★★

Atmospheric adventure yarn which suffers a few niggling eccentricities.

### Felony 11-79

ASCII - Racing game

★★★★

Inadequate in many ways, but in fact its entertainment value masks its flaws.

### FIFA Soccer '96

EA - Soccer sim

★★★★

Impressive at the time, but now rather stodgy and average-looking. Dated soccer game.

### FIFA '97

EA - Soccer sim

★★★★

A fiddly game of soccer which remains the worst of the FIFA line-up.

### FIFA '98: World Cup

EA - Soccer sim

★★★★

Supreme playability and smart graphics make this soccer game a surefire back-of-the-net hit. Can't beat *ISS Pro 98* though.

### FIFA '99

EA - Soccer sim

★★★★

Pace and skill are coupled with a very instinctive control system in the latest edition.

### Final Doom

GT - Shoot 'em up

★★★★★

Thirty scary new levels, plus visual improvements. Essential.

### Final Fantasy VII

Sony - Role-playing game

★★★★★

A brand-new standard of excellence for the PlayStation.

### Fluid

Sony - Interactive music

★★★★

Relaxing post-club fare and other-world experience.

### Formula 1

Psygnosis - F1 sim

★★★★

A realistic and immensely playable F1 racer.

### Formula 1 '97

Psygnosis - F1 sim

★★★★★

Superior in every regard to the 1996 original. A racing game landmark.

### Formula 1 '98

Psygnosis - F1 sim

★★★★

F1 '98 is no better than F1 '97. It's also no better than F1...

### Formula Karts: Special Edition

Telstar - Racer

★★★★

Great racer. Works well as a sim and as an arcade experience.

### Forsaken

Acclaim - Shoot 'em up

★★★★

Striking, fun to play, but the inadequate feel of your craft lets it down.

### Future Cop: LAPD

EA - Shoot 'em up

★★★★

Surprisingly addictive. Two-player and single modes are excellent.

G

### G-Darius

THQ - Shoot 'em up

★★★★

Some good gameplay marred by repetition and enemy firepower.

### G-Police

Psygnosis - Flight sim/shooter

★★★★

Intricate storyline, and some of the best dogfighting gameplay.

### G-Police 2: Weapons of Justice

Psygnosis - Flight sim/shooter

★★★★

An excellent sequel with better graphics plus spaceship, car, hover-ship and robot fighting.

### Gex

BMG - Platformer

★★★★

Run-of-the-mill lizard-based jumper. Plenty of tasks, though.

### Gex 3D: Enter the Gecko

BMG - 3D platformer

★★★★

Polished, handsome and fun. Lacking only in innovation.

### Gex: Deep Cover Gecko

Eidos - 3D platformer

★★★★

More of the same with knobs on, but enjoyable nonetheless.

### Ghost in the Shell

Sony - Shoot 'em up

★★★★

Manga-inspired with robot-spiders and oodles of explosions. Of course.

### Global Domination

Psygnosis - Strategy

★★★★

Dull and ugly-looking, it's tough and frustrating even for strategy buffs.

### Goal Storm

Konami - Soccer sim

★★★★

Not as speedy as other arcade soccer titles, but more intuitive and stylish.

### Gran Turismo

Sony - Sports car racer

★★★★★

As perfect a racing game as you've ever seen, in a choice of 250 accurately modelled cars.

### Grand Theft Auto

BMG - Crim sim

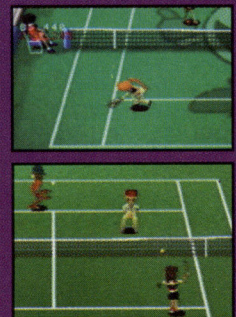
★★★★

Controversial with iffy graphics - but addictive, original and hugely successful. A very original take on the driving game genre.

## Best of 1999

### Sports sims - Anna Kournikova

Sorry, it's not photo-realistic, but the cartoon graphics free up processing power for fabulous multi-player tournaments. Simple to pick up (unlike Anna), but a long-term challenge.





## GRAND THEFT AUTO - MONSTERSEED

### Grand Theft Auto: London 1969

Sony - Role-playing game  
Take 2 - Crim sim  
★★★★

Does nothing new and has less content than the original.

### Granstream Saga

Sony - Role-playing game  
★★★★

Intriguing and frustrating by turns. Enjoyable to play - for a short while.

### Guardian's Crusade

Activision - Role-playing game  
★★★★

Colourful, but nothing here to thrill the dedicated RPG fan.

### Gungage

GT - Shoot 'em up  
★★

Discover levels of boredom you never knew existed. This sucks big-time.

### Gunship 2000

Microprose - Shoot 'em up  
★★★★

Impressive helicopter flight sim with engrossing and varied missions.



### Hardcore 4x4

Gremlin - Racing sim  
★★★★

An original off-roader which suffers due to tight, restrictive courses.

### Hard Edge

Sunsoft - 3D arcade/adventure  
★★★★

Has a good idea, then *lots* of bad ones. A kiddie-graphics *Resi Evil*.

### Heart of Darkness

Infogrames - 2D adventure  
★★★★

Beautiful and cinematic, but with flawed gameplay.

### Hebereke's Popoitto

Marubeni Sanki Corp - Puzzler  
★★★★

Japanese puzzler which fails to grab the attention like *Bust-A-Move 2*.

### Herc's Adventures

Virgin Interactive - Role-playing game/platform puzzler  
★★★★

Entertaining intro to the RPG, though really a platform game.

### Hercules

Sony - Platform adventure game  
★★★★

Fun but short-lived experience; will appeal to younger players.

### Hexen

GT - Shoot 'em up  
★★★★

Sword and sorcery-inspired *Doom* shenanigans. Challenging but dated.

### Hi-Octane

EA - Racing game  
★★

Another futuristic racer trying to match *Wipeout* - but failing.



### Impact Racing

JVC - Driving/shooting sim  
★★

Limited arcade racer which excites initially, but soon becomes tiresome.

### In the Hunt

THQ - Shoot 'em up  
★★

Ye olde 2D shooter. Flawed and withered but challenging for a little while.

### Independence Day

Fox - Shoot 'em up  
★★

As tacky and inept as the film, but not half as much fun. Pointless.

### International Track & Field

Konami - Sports sim  
★★★★

Aching fingers aside, a bewilderingly addictive, multiplayer sport frenzy.

### ISS Deluxe

Konami - Soccer sim  
★★★★

Some dated graphics try to ruin a very playable game; thankfully they fail.

### ISS Pro

Konami - Soccer sim  
★★★★

Inconsistent yet immensely playable soccer title. One of the finest.

### ISS Pro '98

Konami - Soccer sim  
★★★★★

Rivalled only by *FIFA '99*. It's a close call but *ISS Pro '98* is still the best.



### Jeremy McGrath Super Cross

Acclaim - Motorbike racing  
★★★

Let down by sub-arcade controls. Could've been a hit.

### Jersey Devil

Ocean - Platformer  
★★★★

Nothing new, but huge, colourful and moreish.

### Jet Rider

Sony - Racing game  
★★★★

A complex, quirky racer which lacks the sensationalism of *F1* or *Wipeout*.

### Jet Rider 2

Sony - Racing game  
★★★★

Great bikes and physics, but sadly the courses don't match its ambition.

### Johnny Bazookatone

US Gold - Platformer  
★★★★

A patience-baiting platform title, but with enough charm to keep you playing.

### Jonah Lomu Rugby

Codemasters - Rugby sim  
★★★★

Not as big as the man himself, but it's challenging.

### Judge Dredd

Gremlin - Shoot 'em up  
★★

Lovely smooth graphics, but ultimately disappointing.

### Jumping Flash

Sony - Platformer  
★★★★

An original stab at the genre which impresses unless played to death.

### Jumping Flash 2

Sony - Platformer  
★★★★

Better 3D visuals than the first, but still too easy. A good introduction to platformers.

### Jurassic Park: The Lost World

EA - Platformer  
★

Looks lovely, but the odd controls and frequently poor level design are annoying.



### Kensei

GT - Beat 'em up  
★★★★★

A real victory for content over style, this demure fighter really packs a punch.

### King's Field

Sony - Role-playing game  
★★★★

Horrible to look at, but an absorbing and addictive RPG.

### Kingsley's Adventure

Sony - Platform adventure  
★★★★

One for younger gamers. Simple gameplay, lots to explore, but slow and fiddly.

### KKND: Krossfire

Infogrames - Strategy/war game  
★★★★

Half-hearted real-time strategy game. Nothing new here.

### Klonoa: Door to Phantomile

Sony - Platformer  
★★★★

An entertaining story with cutesy cutaways, but old-timers will whizz through it in no time at all.

### Knockout Kings '99

EA - Boxing sim  
★★★★

The top boxing sim at the mo, just knocking out *Victory Boxing 2* in the last round.

### Konami Open Golf

Konami - Golf sim  
★★

The lack of polish, innovation or fun makes an average title.

### Krazy Ivan

Psygnosis - Shoot 'em up  
★★★★

Slick as an, erm, oil slick but it sticks around for far less time.

### Kula World

Sony - Puzzler  
★★★★

Excellently crafted and original. Gameplay can be frustrating - but that's probably the point.

### Kurushi

Sony - Puzzler  
★★★★

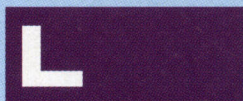
What could be an enthralling mental workout is let down by a below-par two-player option.

### Kurushi Final

Sony - Puzzler  
★★★★

More of the original game with more to attempt.





## Legend

FunSoft - Chop 'em up

★★★★

Seasoned gamers may find it limiting, but its purity has a certain beauty.

## Legend of Kartia

Konami - Role-playing game

★★★★

A great deal of depth in this solidly constructed adventure.

## Lego Racers

Lego Media - Comedy kart racer

★★★★

Build a wild car, then get bored racing it. A pleasant idea marred by bad execution.

## Lemmings 3D

Sony - Arcade puzzler

★★★★

The classic puzzle game given a 3D facelift for the 32-bit generation.

## Lemmings Compilation

Psygnosis - Puzzler

★★★★

A classic that retains its charm. If you get hooked, you'll just keep playing.

## Liberogrande

Sony - Soccer sim

★★★★

Selfless sacrifice. The choice for the purer soccer purist.

## Life Force Tenka

Psygnosis - Shoot 'em up

★★★★

Monotonous gameplay and incoherent design. A bit dull, in other words.

## Little Big Adventure

EA - Arcade adventure

★★★★

Visually charming but deeply flawed. A bit of a shame really,

as a lot of people were waiting a long time for this.

## Live Wire

SCI - Puzzler

★★★★

A few too many extra features, but fun nonetheless.

## Loaded

Gremlin - Shoot 'em up

★★★★

Marvellous lighting effects and frantic action.

## Lone Soldier

Telstar - Shoot 'em up

★★★★

An annoying control system lets this blaster down.

## Lost Vikings 2

Gremlin - Platformer

★★★★

Old-fashioned multi-character puzzler. Still playable even now.

## Lucky Luke

Infogrames - Comic platformer

★★★★

Fun children's title: plenty to look at and the levels are interesting.



## Machine Hunter

Eidos - Shoot 'em up

★★★★

Inviting Gauntlet clone which isn't original, but it is fun.

## Madden '97

EA - American football sim

★★★★

A fine title in the Madden series and a great sim in its own right.

## Madden '98

EA - American football sim

★★★★

Even better than the last, though the graphics are disappointing.

## Madden NFL '99

EA - American football sim

★★★★

The American football game that will appeal to anyone. The best yet.

## Magic Carpet

EA - Adventure

★★★★

Bullfrog's typical originality and flare triumph again. An absorbing treat.

## Marvel Super Heroes

Virgin - Beat 'em up

★★★★

2D beat 'em ups live! At last, a decent comic title.

## Marvel Super Heroes Vs Street Fighter

Virgin - Beat 'em up

★★

Playability, variety and strategy have all been sacrificed on the altar of superhero worship.

## Max Power Racing

Infogrames - Racing game

★★★★

It feels unfinished and slapdash. No competition for Gran Turismo.

## MDK

Interplay - Third-person blaster

★★★★

A ground-breaking blaster for its time. Intelligent and fun.

## MechWarrior 2

Activision - 3D combat strategy

★★★★

Gripping PC conversion which ups the action ante with great effect. Fast and moody graphics.

## MediEvil

Sony - 3D adventure

★★★★

A lot of imagination. Plenty to enjoy, but you'll get frustrated. For those willing to persevere it's certainly different.

## Best of 1999 Driving games - Driver

It's funkier than Huggy Bear and cooler than Steve McQueen. When it comes to practising their art, would-be getaway drivers should look no further than *Driver*.



## Megaman Legends

Virgin - Action RPG

★★★★

Combines 3D action, role-playing and laughs and so is likely to hook anyone willing to give it a chance.

## Megaman X4

Virgin Interactive - 2D shoot 'em up

★★★★

Provides more challenges than most platformers.

## Men In Black

Gremlin - Adventure

★★

Dull, drab, slow, frustrating: avoid, avoid, avoid, avoid.

## Metal Gear Solid

Konami - Sneak 'em up

★★★★★

The best game ever made. Unlike any other game ever made. Unputdownable and unforgettable.

## Metal Gear Solid: Special Missions

GT - Action adventure

★★★★

Add-on missions (300 of them) extend the game's lifespan. Very welcome for MGS junkies.

## Michael Owen's WLS '99

Eidos - Soccer sim

★★★★

Not a soccer sim championship contender, but a worthy mid-table outfit that merits perseverance.

## Mickey's Wild Adventure

Sony - Platformer

★★★★

Not particularly wild or indeed adventurous, but fun anyway.

## Micro Machines V3

Codemasters - Racing game

★★★★★

Cute, addictive racing action with almost never-ending appeal. Highly recommended.

## Monaco Grand Prix

Ubi Soft - F1 racer

★★★★

Despite its poor presentation and uncompromising handling, it's still better than F1 '98.

## Monkey Hero

Take 2 - Arcade adventure/ Role-playing game

★★★★

Too simple for the average gamer, but will appeal to youngsters. Many platform influences.

## Monster Trucks

Psygnosis - Racing game

★★★★

The lack of true driving feel makes this more of a mouse than a monster.

## Monsterseed

Infogrames - Role-playing game

★★★★

Reaps a decent crop, but is nowhere near as fruitful as Final Fantasy VII.



## MORTAL KOMBAT 3 - PORSCHE CHALLENGE

### Mortal Kombat 3

GT - Beat 'em up

★★★★

An admittedly fun conversion, but it suffers in comparison to the likes of *Tekken*, now.

### Mortal Kombat 4

GT - Beat 'em up

★★

The same old stuff with a fresh coat of pixels. Tedious.

### Mortal Kombat Trilogy

GT - Beat 'em up

★★★★

Fun fisticuffs, bullied out of the playground by the likes of *Tekken*. But it's still good.

### Moto Racer

EA - Motorbike racer

★★★★

Gets the adrenaline pumping, and keeps it flowing.

### Moto Racer 2

EA - Motorbike racer

★★★★

Let down by many niggles and annoyances. Good, not great.

### Motor Mash

Ocean - Driving game

★★★★

Pace, sense of humour and overall quality, but an old idea.

### Motor Toon GP2

Sony - Racing game

★★★★

Gorgeous visuals and a wealth

of courses. Handling is a bit shaky, though.

### Motorhead

Gremlin - Arcade racing game

★★★★

A true adrenaline rush of a game, with a bundle of interesting ideas.

### Mr Domino

JVC - Puzzler

★★★★

Unusual hero, unusual gameplay. A highly rewarding and original title.

### Music: Music Creation for the PlayStation

Codemasters - Music creation

★★★★★

Hundreds of hip loops and demos to fiddle with. To date, by far the best of the music and PlayStation crossovers.



### Namco Museum Volume 3

Namco - Retro games collection

★★★★

Only *Galaxian* and *Phozon* stand out in this coin-op history trawl.

### Namco Museum Volume 4

Namco - Retro games collection

★★

The penultimate title in the

series sees only *Ordyn* still truly shining.

### Namco Museum Volume 5

Namco - Retro games collection

★★

Weaker than previous offerings but plenty of detail.

### Nanotek Warrior

Virgin - Shoot 'em up

★★

A little variation and a few more levels would have been good.

### NASCAR Racing

Sierra - Racing game

★★

Crusty serious driving sim which fails to convince. Not a great game by any means.

### NASCAR '99

EA - Racer

★★

Tedious course design, abundantly average gameplay and plain dull.

### NBA Hangtime

GT - Basketball sim

★★

Competent enough, but so are all the rest. We demand better.

### NBA: In the Zone

Konami - Basketball sim

★★

Moderately playable dribble 'em up. Okay, but *Total NBA* flattens it.

### NBA: In the Zone 2

Konami - Basketball sim

★★★★

Clear improvement in graphics, gameplay and realism.

### NBA: In The Zone '99

Konami - Basketball sim

★★★★

Full-motion video snippets and game options hide a fairly average game.

### NBA Jam Extreme

Acclaim - Basketball sim

★★★★

Generally similar to the

*Tournament Edition* in all but the new 3D visuals.

### NBA Jam Tournament Edition

Acclaim - Basketball sim

★★★★

Dodgy-looking but admittedly fast, playable hoop-shooter.

### NBA Live '96

EA - Basketball sim

★★★★

This moderately competent sim mixes realism with arcade acrobatics.

### NBA Live '97

EA - Basketball sim

★★★★

A convincing sim which strays a little too much into management territory.

### NBA Live '98

EA - Basketball sim

★★★★

Another year, another swanky EA update. Try turning it off: you can't.

### NBA Live '99

EA - Basketball sim

★★★★

Not only the best in the *NBA Live* series, but the best basketball game you'll find.

### NBA Pro '98

Konami - Sports sim

★★★★

Finely balanced sim that'll provide hours of entertainment.

### NBA Pro '99

Konami - Sports sim

★★★★

Sorry, it really is time to have another crack at designing this.

### Need For Speed

EA - Racing game

★★★★

Rough around the edges, but an undeniably high fun factor.

### Need For Speed 2

EA - Racing game

★★★★

Includes all the faults of the

first title, but removes the fun.

### Need For Speed 3: Hot Pursuit

EA - Racing game

★★★★

Great if you love car chases, with a great two-player mode.

### Need For Speed: Road Challenge

EA - Racing game

★★★★

It's eminently playable, even if it can't compete with *Ridge Racer Type 4*.

### Newman Haas Racing

Electronic Arts - Racing game

★★★★

A great Indycar adaptation of Psygnosis' *F1* engine.

### NFL Blitz

GT - American football sim

★★★★

One of the most addictive and playable sports games ever. This is a joy even if you're not an NFL fan.

### NFL Gameday

Sony - American football sim

★★★★

The first American football game on the PlayStation. Good fun, too.

### NFL Quarterback Club '97

Acclaim - American football sim

★★★★

A smart interpretation of American football which tries nothing new.

### NFL Xtreme

Sony - American football sim

★★★★

Fun for one and two players, but actually not quite extreme enough for us.

### NHL '97

EA - Ice hockey sim

★★★★

A playable and visually superb hockey sim from EA.

## Best of 1999

### Adventures - Metal Gear Solid

Blends action, stealth, exploration and puzzling with unparalleled skill. One of the best videogames ever made, its title isn't (quite) as nonsensical as it might seem.





### NHL '98

EA – Ice hockey sim

★★★★

Fabulous graphics, gameplay and sound.

### NHL '99

EA – Ice hockey sim

★★★★

Still the king of the sticks. Now more clever and more violent!

### NHL Face Off

Sony – Ice hockey sim

★★★★

A worthy addition to the diminutive ice hockey genre. Exciting and fun.

### NHL Face Off '97

Sony – Ice hockey sim

★★★

Not much better than the first title, which makes it look a touch dated.

### NHL Face Off '99

Sony – Ice hockey sim

★★★★

A puck-whacking marvel of a game that finally beats EA.

### NHL Powerplay Hockey '96

Virgin – Ice hockey sim

★★★

A sprinkling of faults spoil this otherwise sturdy effort.

### Ninja: Shadow Of Darkness

Eidos – Slash 'em up

★★

Competent but stodgy, and feels rather rushed. Seasoned gamers will soon tire of it.

### Nuclear Strike

Virgin – Strategy shooter

★★★★

An intriguing and varied 'copter sim, but blemished by a few key faults. Still a fun waste of time though.



### O.D.T.

Psygnosis – 3D adventure

★★★★

A decent game with a fresh plot, though not very user-friendly – initially.

### Oddworld: Abe's Exoddus

GT – 2D platformer

★★★★★

Looks old-fashioned, but packed with playability and deranged humour.

### Oddworld: Abe's Odyssey

GT – 2D platformer

★★★★★

Lovely to look at and chock-a-block with good ideas. A joy.

### Off World

Interceptor Extreme

BMG – Driving game

★★

Tries to combine shoot 'em up and racer – and fluffs both.

### Olympic Games

US Gold – Sports sim

★★

Stumbles over the finishing line a long way behind *International Track & Field*.

### Olympic Soccer

US Gold – Soccer sim

★★★

A realistic yet accessible attempt at the soccer genre. Plenty of depth.

### Omega Boost

Sony – Shoot 'em up

★★★★

Will beguile you with its pretty exterior before bewildering you with its old-school play.

### One

ASC Games – Shoot 'em up

★★★★

Frantic, thrilling, gorgeous, thought-provoking, but too damn small...

### OverBlood

EA – Adventure

★★★

An atmospheric opening unfortunately gives way to an uninspiring adventure.

### Overboard!

Psygnosis – Shoot 'em up/puzzler

★★★★

Bonkers sail 'em up with a duff save system. But a nice codpiece anyway.



### Pandemonium

BMG – Platformer

★★★★

This gorgeous platform romp is derivative, but huge fun. A classic.

### Pandemonium 2

BMG – Platformer

★★★★

Not the beast that was its predecessor, but still a gas.

### Panzer General

Mindscape – Strategy/war game

★★★★

Hexagonal graphics may put punters off this playable title.

### PaRappa the Rapper

Sony – Musical fun

★★★★★

Simple, quirky, imaginative and fun. A game to be enjoyed with friends, family and onions.

### Peak Performance

EA – Racing sim

★★★

Ambitious, but let down by an average game engine and graphics.

### Penny Racers

Sony – Racing game

★★

Cutesy racer which lacks that elusive driving feel. Average.

### Pet in TV

Sony – Tamagotchi game

★★

Too tedious for kids, and too unrewarding for adults.

### PGA Tour '96

EA – Golf sim

★★★

A well-produced and thoroughly addictive golfing experience. Lacks variety.

### PGA Tour '97

EA – Golf sim

★★★

Offers more of the same, but is still a top-of-the-range golf game.

### PGA Tour '98

EA – Golf sim

★★★★

Worth a look if you don't have any of the others in the series.

### Phat Air Extreme Snowboarding

Funsoft – Snowboarding sim

★★

Jerky and disjointed controls provide little game satisfaction.

### Philosoma

Sony – Shoot 'em up

★★

A jack-of-all-shoot 'em ups which proves a master of none.

### Pitball

Time Warner – Futuristic sports sim

★★★

Difficult to get into but fun with perseverance.

### Pitfall 3D:

Beyond the Jungle

Activision – Retro platformer

★★★

A solid platformer making good use of the third dimension.

### Plane Crazy

Sony – Flight sim

★★

Very basic flight sim that doesn't deserve your attention.

### Player Manager Season '98-'99

Infogrames – Soccer management sim

★★★

A thoroughly enjoyable game that'll please stats fans. The best in its field.

### PO'ed

Interplay – Shoot 'em up

★★

Glitchy conversion: a few good ideas but nowhere to put them.

### Pocket Fighter

Virgin – Beat 'em up

★★★

Proof that 2D beat 'em ups are actually a worthy alternative to polygonal pugilism. This is a fun little fighter.

### Point Blank

Sony – Shooting game

★★★

Not as impressive as *Time Crisis*, but it has the same compulsive gameplay. A must-get for gun fans.

### Point Blank 2

Sony – Shooting game

★★★★

A unique title: the primary reason to own a lightgun. Arm-aching multiplayer action.

### Pool Hustler

Sunsoft – Pool sim

★★★

Masters the reality of pool, but lacks the diversity to ensure full-on fun.

### Populous: The Beginning

EA – Strategic

★★★★

It lacks the immediate fun of *Command & Conquer*, but it will soon lure you in.

### Porsche Challenge

Sony – Racing game

★★★★

Combines the exhilaration of an arcade jaunt with the realism of a good sim.



## POWERBOAT RACING - SLAM 'N' JAM

### PowerBoat Racing

Interplay - Racing sim

★★

Tricky to play, jerky graphics.

### Power Move Pro Wrestling

Activision - Wrestling sim

★★★

Lacks thrills and depth.

### Power Serve Tennis

Ocean - Tennis sim

★

It couldn't be worse if Cliff Richard sang between games.

### Poy Poy

Konami - Chuck 'em up

★★★★

Solo mode lacks spirit, but play it with friends and it won't disappoint.

### Poy Poy 2

Konami - Chuck 'em up

★★★

Disappointing as an update, but still provides very good multiplayer fun. A good little puzzler.

### Premier Manager '98

Gremlin - Soccer management sim

★★★

The PlayStation has yet to see a great soccer management sim. And this isn't going to change that. It is worth trying until a decent one comes along though.

### Premier Manager '99

Gremlin - Soccer management sim

★★★

Fine for purists; nothing new.

### Primal Rage

Time Warner - Beat 'em up

★★

Novelty dinosaur beat 'em up. Nice animation conceals some extinct gameplay.

### Pro 18 World Tour Golf

Psygnosis - Golf sim

★★★★

If you're looking for a 'serious' golf sim, you've found it.

### Pro Pinball: Big Race USA

Empire - Pinball sim

★★

Pointless and redundant.

### Pro Pinball: The Web

Empire - Pinball sim

★★★

Only offers one table, but sure plays a mean pinball (ahem).

### Pro Pinball: Timeshock

Empire - Pinball sim

★★★★

Best PSX pinball sim to date, if too familiar and too expensive.

### Project Overkill

Konami - Shoot 'em up

★★★

Sci-fi blast-'em-all-over-the-shop title with guns and gore aplenty.

### Project X2

Ocean - Shoot 'em up

★★★

Self-consciously old-skool 2D blaster. It's still good for relieving pent-up aggression.

### Psybadek

Psygnosis - Yoof hoverboarding game

★★

It's not big and it's not clever. It tries to be the next hip hit and it falls well short.

### Psychic Detective

EA - Full-motion video adventure

★★★

Interactive movie with the emphasis firmly on 'movie'. Fun for a while.

### Psychic Force

Acclaim - Beat 'em up

★★★

This is standard stuff - apart from a truly bizarre floaty combat system.

### Puma Street Soccer

Infogrames - Soccer sim

★★

You're better off playing soccer down the pub. By yourself.

R

### R-Type Delta

Sony - Retro blaster

★★★★

R-Type Delta is top fun - surely a game's only remit?

### R-Types

Virgin - Retro blaster

★★★★

Flaming great. If you know who Jason King is, then you'll think this is fab.

### Rage Racer

Sony - Racer

★★★★

Fabulous arcade racer with perfectly tuned gameplay.

### Raging Skies

Warner - Flight sim

★★★

Graphically impressive at the time, but lacking in innovation.

### Raiden

Ocean - Shoot 'em up

★★★★

Seminal arcade blast brought home with accuracy. Dated, yes, but fun.

### Rally Cross

Sony - Racing game

★★★

Immensely frustrating at first, but ultimately it does offer a considerable challenge.

### Rally Cross 2

Sony - Racing game

★★★

This enthusiastic racing game is essentially driving, lite.

### Rampage World Tour

GT - Arcade game

★★★

A fairly decent game, but every level is the same as the others.

### Rampage 2: Universal Tour

GT Interactive - Monster platformer

★★

Its strange '80s concept lacks the imagination and gameplay that '90s players expect.

### Rapid Racer

Sony - Racing game

★★★

Well designed, but more of a novelty than a thrilling racer.

### Rapid Reload

Sony - Platform shooter

★★

Short-lived arcade walk-and-shoot title. Fun for a quick blast.

### Rascal

Psygnosis - Platformer

★★

Untaxing, insipid, uninspiring and impossible to control. We don't think you should go near this larakin.

### Rat Attack

Mindscape - Catch 'em up

★★

Uninspiring and tedious.

### Ray Storm

Virgin - Shoot 'em up

★★★

Fast, furious vertical scroller. Leaves the player breathless, but unfulfilled.

### Ray Tracer

Sony - Racing game

★★★

A fine arcade-style experience, which doesn't last long enough at home.

### Rayman

Ubi Soft - Platformer

★★★★

Nice to look at, challenging, yet ever-so-slightly awkward platform affair.

### RC Stunt Copter

Interplay - Helicopter sim

★★★★

Great radio-controlled helicopter sim, though its accuracy makes the controls hard to learn.

### Re-Volt

Acclaim - Arcade racer

★★★

Choose your own racing line with these radio-controlled racers. Fun, but *Speed Freaks* is better.

### Reboot: Countdown to Chaos

EA - Shoot 'em up

★★★

Scenario and control system lend weight, but we've seen it all before. And to be honest, we don't want to see it again for quite some time.

### Red Alert

Virgin - Real-time strategy war game

★★★★★

A mammoth, classic game. You must own this. Especially if you're the sort who likes to start wars...

### Reloaded

Gremlin - Shoot 'em up

★★★

Mindless fun for a time, but the

## Best of 1999 Platformers - Ape Escape

If you want an eye-opening Dual Shock experience, try this. Catch apes - all with different personalities - across seven huge worlds and over 25 levels. Imaginative, diverse and great fun.





new puzzles fail to puzzle for very long.

### Resident Evil

Virgin – 3D adventure

★★★★★

It's creepy, pure and simple. Visuals and modelling have now moved on, but it's still an engrossing adventure.

### Resident Evil: Director's Cut

Virgin – 3D adventure

★★★★★

Nothing dramatically new, but a good way to rediscover one of the greatest PlayStation adventures ever made.

### Resident Evil 2

Virgin – 3D adventure

★★★★★

Twice the size of the first outing and as dark, terrifying and involving as ever.

### Retro Force

Psygnosis – Shoot 'em up

★★★

Nostalgia gets the better of it and plunges it back to 1996.

### Return Fire

Time Warner – Arcade war game

★★★★★

Brilliant two-player, head-to-head blast, with a touch of tactical depth.

### Ridge Racer

Sony – Racing game

★★★★★

The quintessential PlayStation racer in its day. Smooth, playable, unforgettable. Still not bad for \$40.

### Ridge Racer Revolution

Sony – Racing game

★★★★★

The sequel to *Ridge Racer* improves the visuals a little and adds a couple of new features. But that's it!

### Ridge Racer Type 4

Sony – Arcade racer

★★★★★

Those who are turned off by

tuning engines will find their need for speed sated here.

### Riot

Psygnosis – Sports sim

★★★★★

Futuristic basketball derivative. More of a scuffle than a riot.

### Risk

Hasbro – Board game

★★★

A game saved by its Ultimate Risk option. Rubbish.

### Rival Schools

Virgin – Beat 'em up

★★★★★

One step nearer to *Tekken 3*. Perfectly balanced gameplay, excellent two-player mode.

### Road Rage

Konami – Racing sim

★★★★★

Another *Wipeout* clone which fails to generate tension or excitement.

### Road Rash

EA – Bike racing game

★★★★★

Formulaic racer that sounds like a medical complaint.

### Road Rash 3D

EA – Racing/fighting game

★★★★★

Above-average arcade racer. Definitely a matter of taste.

### Robo Pit

THQ – Arena combat

★★★

Has an interesting 'build your own fighter' idea, but it's ruined by dull gameplay.

### Robotron X

GT – Shoot 'em up

★★★

Provides 20 minutes of action-packed fun, then gets boring. Very boring.

### Rock And Roll Racing 2

Interplay – Futuristic racer

★★★

Inspid, hollow, soulless fare.

Brain-implodingly frustrating.

### Rogue Trip

GT – Driving blaster

★★★

Predictable gameplay.

### Rollcage

Psygnosis – Futuristic racer

★★★★★

Erratic handling may annoy some, but two-player racing is addictive. Abandon yourself to the chaos.

### Rosco McQueen

Sony – 3D shooter

★★★★★

Won't make your jaw drop, but it oozes playability.

### Rugrats

THQ – Cartoon capers

★★★★★

Strictly for those of a single-figure age.

### Running Wild

Sony – Arcade racing

★★★

A walnut-brained novelty racer.



### S.C.A.R.S.

Ubi Soft – Racer

★★★★★

A great racer that gives *Circuit Breakers* a run for its money.

### Sampras Extreme Tennis

Codemasters – Tennis sim

★★★★★

A good but not brilliant tennis sim which lacks the oomph of a true classic.

### San Francisco Rush

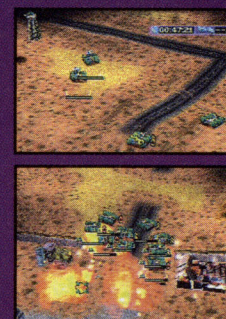
GT – Arcade driving

★★★

Buy a decent racer instead.

## Best of 1999 Strategy – Warzone 2100

Sure, it's not the most fashionable of genres, but this could convert new fans to the engrossing experience of strategy games, helped by its great graphics, sound and gameplay.



### Sentient

Psygnosis – 3D adventure

★★★★★

A fascinating, deep experience marred by frustrating controls.

### Sentinel Returns

Psygnosis – Puzzling adventure

★★★★★

A sadly flawed version of one of the few original titles from olden times.

### Shadow Gunner

Ubi Soft – Mech combat shooter

★★★★★

A straightforward action/robo shoot 'em up that lacks anything sensational.

### Shadow Man

Acclaim – 3D action adventure

★★★★★

Big and challenging, but patience-sappingly slow progress in places.

### Shadow Master

Psygnosis – First-person shoot 'em up

★★★★★

If *Doom*'s not pretty enough for you, maybe you'd prefer this balls-out blastfest. Then again...

### Shane Warne Cricket

Codemasters – Cricket sim

★★★★★

Cricket pedants may fault it, but it's quite simply one of the best sports games ever made. And if you want to play cricket on the PlayStation it's your only choice.

### Shanghai True Valor

Sunsoft – Puzzler

★★★★★

A solid version of mah-jong, but there are better puzzlers.

### Shellshock

Core – Shoot 'em up

★★★★★

Tanks, big guns and mindless destruction ahoy!

### Shock Wave Assault

EA – 3D shooter

★★★★★

Easy-to-master blaster which is too simple to truly impress.

### Silent Hill

Konami – Horror adventure

★★★★★

This is a fantastic scare 'em up adventure – if a little too short.

### Sim City 2000

Maxis – Strategy

★★★★★

Poor looks and addictive gameplay clash in this build-a-town classic.

### Skull Monkeys

EA – 2D platformer

★★★★★

Polished and very playable, but ultimately repetitive.

### Slam 'n' Jam '96

BMG – Basketball sim

★★★★★

Offers an okay one-player mode, but is overshadowed by finer titles.



## SLAMSCAPE - TOTAL NBA '96

### Slamscape

MTV Interactive - Shoot 'em up

★★

Flat, barren uninspiring blaster. It thinks it's original, but it isn't.

### Small Soldiers

EA - Movie tie-in

★★

Nothing to do with the film and very limp in its own right.

### Smash Court Tennis

Sony - Tennis sim

★★★★

Colourful and quaint, if too slow for today's gamer. But ace fun.

### Snow Racer

Ocean - Winter sports sim

★★★★

Excellent combination of skiing and snowboarding.

### Soccer '97

Eidos - Soccer sim

★★★

It's rollicking end-to-end action, though slightly compromised by poor visuals.

### Soul Blade

Sony - Beat 'em up

★★★★

Great weapon-based fighter which slaps the ruddy face of *Toshinden*.

### Soul Reaver

Eidos - 3D action/adventure

★★★★★

This *Legacy of Kain* sequel is extremely playable. Gorgeous

gothic graphics, new gameplay tricks and structure.

### South Park

Acclaim - First-person shooter

★★★★

Pretty standard shooter. Okay in multiplayer, but mainly a merchandising exercise.

### Soviet Strike

EA - Combat flight sim

★★★★

Short and unoriginal, but offers an addictive blast while it lasts.

### Space Hulk

EA - Action/adventure

★★★★

Atmospheric sci-fi jaunt requiring strategic thought.

### Spawn: The Eternal

Sony - Adventure/beat 'em up

★★

Lacks absorbing gameplay and visuals. A disappointment.

### Speed Freaks

Sony - Mini racer

★★★★

At last the PlayStation has its very own *Mario Kart*. And it was well worth the wait.

### Speedster

Psygnosis - Racer

★★★★

Refreshingly different, but lacks the necessary speed and drive to be great.

### Spice World

Sony - Um, spice 'em up. Maybe.

★★

Rushed-out, non-game. Only for dedicated Spice boosters.

### Spider

BMG - Platformer

★★★★

A novel lead character and brilliant controls mask a rather samey platformer.

### Sports Car GT

EA - Arcade racing game

★★

A dreary, innately unappealing racing game. Kill it! Kill it!

### Spot Goes to Hollywood

Virgin - Platformer

★

Ugly, isometric effort which simply forgets to utilise all the lovable platform traditions.

### Spyro the Dragon

Sony - Platformer

★★★★

Charming, polished, only spoiled by a lack of challenges early on.

### Star Gladiator

Virgin - Beat 'em up

★★★★

Typically accessible yet tactically diverse Capcom fighter.

### Star Wars Episode 1: The Phantom Menace

Activision - Sci-fi action/adventure

★★★★★

The Force is strong in this one. A highly successful crossbreed of genres; a must for any Jedi.

### Star Wars:

Masters of Teräs Käsi

Virgin - Beat 'em up

★★★

A beat 'em up sheep in *Star Wars* clothing. Enjoyable but not perfect.

### Starblade Alpha

Sony - Shoot 'em up

★★

A pleasant-looking but samey space blaster, lacking in long-term appeal.

### StarFighter 3000

Telstar - Space combat

★★

The tough flight model and mediocre graphics hinder an adequate game.

### Steel Harbinger

Mindscape - Shoot 'em up

★★★★

Mildly entertaining shoot 'em up posing as a strategy game.

### Steel Reign

Sony - Tank shoot 'em up

★★

Outstandingly average.

### Streak

GT - Future boarding

★★★★

Its potential is spoilt by awkward controls and lack of finish. Disappointing.

### Street Fighter Alpha

Virgin - 2D beat 'em up

★★★★

Proof that there's room for 2D tussling on the PlayStation.

### Street Fighter Alpha 2

Virgin - 2D beat 'em up

★★★★

More proof that there's room for 2D tussling on the PlayStation.

### Street Fighter Alpha 3

Virgin - 2D beat 'em up

★★★★★

If you think gameplay is more important than graphics, then this is a knockout.

### Street Fighter Collection

Virgin - 2D beat 'em up

★★★★

Despite being a bit of a missed opportunity, *SFC* is a little slice of gaming history.

### Street Fighter Collection 2

Virgin - 2D beat 'em up

★★★★

For dedicated beat 'em up aficionados, it's prerequisite retro. Loads of game, but not necessarily loads of fun.

### Street Fighter EX + Alpha

Virgin - 3D beat 'em up

★★★★

If you were a fan of the *SF2* titles, this game will seem like a second honeymoon.

### Street Fighter: The Movie

Virgin - Beat 'em up

★★★★

Easily the worst title in the otherwise prestigious *SF* series. A frightful disappointment.

### Street Racer

Ubi Soft - Racer

★★★★

Polished cartoon graphics and honest gameplay.

### Street Skater

EA - Skateboarding

★★★★

Matches *Cool Boarders 2* for ground-gliding thrills, but lacking in tracks.

### Strikepoint: The Hex Missions

Elite - Shoot 'em up

★★★

Fast and exciting, but lacks the satisfying complexity of rivals.

### Striker '96

Time Warner - Soccer sim

★★

Fun but deeply flawed (like its commentator, Andy Gray).

### Suikoden

Konami - Role-playing game

★★★★

Histrionic Japanese RPG malarkey. Recommended for the converted.

### Super Pang Collection

Ocean - Retro collection

★★★★

Three addictive old arcade puzzlers. Mildly taxing for a short while.

### Super Puzzle Fighter 2

Virgin - Puzzle game

★★★★

Fans of puzzles will find this mad *Puyo Puyo* clone close to perfect.

## Best of 1999

### Music - Um Jammer Lammy

In this simple but enormously enjoyable game you try to help a little lamb to music biz stardom with well-timed axe riffs. Fail, and she gets roasted with rosemary. Just kidding.





### Supersonic Racers

Mindscape – Racing game

★★★★

Ultra-competitive eight-player cartoon racer. Cute and playful.

### Swagman

Core – Arcade adventure

★★★

Tries hard to please, but the controls are far too frustrating. A damn shame.

### Swing

Software 2000 – Puzzler

★★★

Like juggling in an abacus... Definitely one for real puzzle freaks.

### Syndicate Wars

EA – Strategy action

★★★★

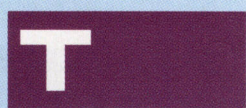
Superbly atmospheric, dark and challenging. Unmissable.

### Syphon Filter

Sony – Shoot 'em up

★★★★

Great features and engrossing set pieces, but too short.



### T'ai Fu: Wrath of the Tiger

Activision – Beat 'em up

/platformer

★★★

Unfunny, uninvolved and downright awkward to play.

### Tank Racer

Grolier – Tank racing

★★★

Ignore the ugly face and enjoy its fun-filled soul.

### Tarzan

Sony – Platformer

★★★★

Great Disney graphics, interesting levels, but on the simple side. One for the kids.

### Tekken 2

Sony – Beat 'em up

★★★★★

The perfect puncher-upper, packed with great fighters, moves and visuals.

### Tekken 3

Sony – Beat 'em up

★★★★★

The best fighting game ever made.

### Tempest X

Interplay – Shoot 'em up

★★★★

Tough, smooth, nippy and above all legendary blaster. Intensely exciting.

### Tenchu

Activision – Slash 'em up

★★★★

The ninja games aren't great. Enjoyable but limited. Rough and unfinished.

### Tennis Arena

Ubi Soft – Tennis sim

★★★★

Beautifully animated and imaginative. A worthy addition to the tennis genre.

### Test Drive 4

EA – Racing game

★★★

Gorgeous-looking, fast and fun, but it lacks depth.

### Test Drive 4x4

EA – Arcade off-road racing

★★★

It can be fun, but it ultimately lacks the depth of more serious competition.

### Test Drive 5

EA – Arcade racing

★★★

An exceedingly average racer. Other titles are more worthy of your cash.

### Test Drive: Off Road

EA – Racing game

★★★

The one-player game is okay,

but the two-player option is poorly designed.

### Tetris Plus

JVC – Puzzle game

★★★

Sound, but few surprises.

### Theme Hospital

EA – Hospital sim

★★★★

Quirky, amusing, very clever, sometimes frustrating.

### Theme Park

EA – Business sim

★★★★

A beautifully presented business game calling for patience and cunning.

### Three Lions

BMG – Soccer sim

★★★★

The purist's soccer game, written by fans for fans.

### Thunderhawk 2

Core – Combat flight sim

★★★★

Frantic gameplay, mass destruction, interesting missions. Not at all bad.

### Tiger Woods '99

EA – Golf sim

★★★

Jagged graphics and irritating showbiz extras will be a turn-off to many.

### Time Commando

EA – Adventure

★★★

Huge, graphically impressive yarn, but one compromised by fiddly controls.

### Time Crisis

Sony – 3D arcade shoot 'em up

★★★★★

The grooviest, bloodiest lightgun shoot 'em up there is.

### Tobal No.1

Sony – 3D beat 'em up

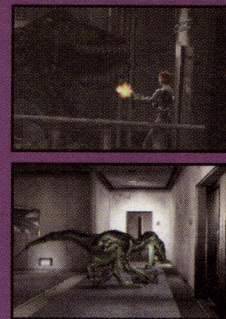
★★★★

It boasts a fluid frame-rate and

## Best of 1999

### Scariest – Dino Crisis

Buttock-clenching tension builds between the creature confrontations. This is a gore-fest of abattoir proportions – let's hope you're not among the carcasses at the end of play.



a sound grasp of 3D, but it lacks authority.

### TOCA: Touring Car Championship

Codemasters – Racing simulation

★★★★★

Excellent: realistic and fun; great graphics, physics and sound.

### TOCA 2: Touring Cars

Codemasters – Racing simulation

★★★★★

An improvement on TOCA. Still one of the best racing games.

### Tokyo Highway Battle

THQ – Racing game

★★★

Passable urban racer which takes place in city traffic.

### Tomb Raider

Eidos – Action adventure

★★★★★

The perfect balance of action and exploration. Slightly popular heroine, too.

### Tomb Raider 2

Eidos – Action adventure

★★★★★

Lara of the legendary bust returns, to renewed acclaim.

### Tomb Raider 3

Eidos – Action adventure

★★★★★

Can it be bettered? It'll keep you playing for months. An absolutely amazing adventure.

### Tombi

Sony – Platform

★★★

Puzzles and bizarre logic make this game appealing.

### Tommi Mäkinen Rally

Europress – Rally racer

★★★

Disappointing when compared to other racers.

### Tony Hawk's Skateboarding

Activision – Skateboarding sim

★★★★★

Addictive, challenging, realistic – and virtual bruises heal much faster. Gnarlier than Rob Pegley.

### Top Gun

Ocean – Shoot 'em up

★★★

Reasonably proficient air combat sim. Not half as cheesy as the film.

### Total Drivin'

Ocean – Racing game

★★★★

A huge variety of tracks and cars, but for some reason it doesn't work as a single game.

### Total Eclipse

BMG – Shoot 'em up

★★★

Yet another repetitive and frustrating 3D blaster. Shallow and pointless.

### Total NBA '96

Sony – Basketball sim

★★★★

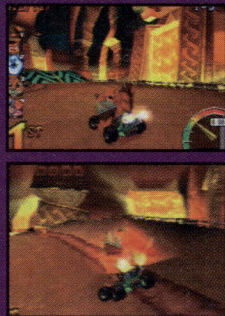
The perfect combination of



## Best of 1999

### Mini racers – *Crash Team Racing*

Crash, your favourite marsupial, here tries to endanger the bandicoot species even further by taking to the kart track. Fast, hilarious, and great fun with multi-playing mates.



accuracy and playability. Sweet hoop dreams.

#### Total NBA '97

Sony – Basketball sim

★★★★★

Better motion capture and a few graphical tweaks keep *Total NBA* on top.

#### Total NBA '98

Sony – Basketball sim

★★★★★

Realism wins over ease of play, but it's up there with the best. That said, it lacks ground-breaking new features.

#### Transport Tycoon

Ocean – Business management sim

★★★★

Set up and run a transport network. Marginally more fun than it sounds.

#### Trap Runner

Konami – Strategy

★★★★

If you're after a retro feel, it's an entertaining multiplayer title. If you're after a great game, then perhaps not.

#### Trash It

Rage – Platform puzzler

★★★★

Full of original stuff, but gameplay flaws and measly time limits kill it.

#### Treasures Of The Deep

Sony – 3D underwater shoot 'em up

★★★★

Treads a fine line between an arcade game and a sim. Slow, but satisfyingly complex.

#### Triple Play 2000

EA – Baseball sim

★★★★

A good-looking and playable sim. Its appeal remains inevitably limited.

#### True Pinball

Ocean – Yep, pinball

★★★★

A comprehensive pinball simulation.

#### Tunnel B1

Ocean – Shoot 'em up

★★★★★

This visually accomplished blaster frustrates about as much as it engrosses.

#### Twisted Metal

Sony – Crash 'em up

★★★★

Crash-and-smash treat for two players; rather dull for one.

#### Twisted Metal 2

Sony – Crash 'em up

★★★★★

Stuffed with detail and thrilling racing action – and crashing.



#### UEFA Champions League

Eidos – Soccer sim

★★★★★

This looks and plays like a dream. *ISS Pro* and *FIFA* finally get a rival.

#### Ultimate Parodius Deluxe

Konami – Shoot 'em up

★★★★

Nostalgic 2D blaster. Belongs to an age where coin-ops were 10 cents a go.

#### Um Jammer Lammy

Sony – Musical fun

★★★★★

The entertaining sequel to *PaRappa* is rockier, both musically and in game terms.

#### Unholy War

Eidos – Strategy/combat

★★★★

Good moments, but ultimately of very little substance.



#### V-2000

Grolier Interactive – Strategic shoot 'em up

★★★★

Not recommended for the inexperienced or casual gamer.

#### V-ball: Beach Volley Heroes

GT – Arcade volleyball sim

★★★★★

A very pleasant surprise: simple but lots of fun. Get a friend round.

#### V-Rally

Ocean – Racing game

★★★★★

Fine visuals and a plethora of tracks and cars combined to

near excellence in a tricky racer.

#### V-Rally 2

Infogrames – Rally race 'em up

★★★★★

An all-round gem. If you've just bought a PlayStation, buy this. If you love rally cars, buy it too.

#### Vandal-Hearts

Konami – Role-playing game

★★★★

Blends a rivetting plot, cute animation and great gameplay. But dated in the face of *Crash Bandicoot* and *Spyro*.

#### Versailles

Cryo – Historical adventure

★★★★

Occasionally clever, mostly dull.

#### Victory Boxing

JVC – Boxing sim

★★★★

Thinking person's beat 'em up. Plenty of long-term challenge.

#### Victory Boxing 2

JVC – Boxing sim

★★★★

The best boxer around. Ish.

#### Viewpoint

EA – Shoot 'em up

★★★★

*Xenious*-style isometric blaster with lush visuals. But not one for the uninitiated.

#### Vigilante 8

Activision – Driving combat game

★★★★★

Enjoyable in two-player mode, and looks sharp. But *Twisted Metal 2*'s better.

#### Viper

Ocean – Flight shooter

★★★★

Duff graphics and outdated gameplay. A waste of time.

#### Virtual Golf

Core – Golf sim

★★★★

Ugly as a pair of golfer's

slacks, but challenging long-term.

#### Virtual Pool

Interplay – Pool sim

★★★★★

Superbly presented and robustly playable, but lacks the dark originality of *Actua Pool*.

#### Viva Football

Virgin – Soccer sim

★★★★

Bags of history and nostalgia, but still a pretty average kick-about.

#### VMX Racing

Funsoft – Racer

★

Suffice to say *VMX* is the pits.

#### VR Baseball

Interplay – Baseball sim

★★★★

An unexciting and unemotional sim which is more laughable than real.

#### Vs

THQ – Beat 'em up

★★★★

Not the best, but sufficiently different to be worth buying.



#### Warcraft 2

EA – Combat strategy

★★★★★

More depth and detail than *Command & Conquer*, but perhaps not quite as addictive.

#### WarGames: Defcon 1

EA – Shoot 'em up

★★★★★

Unchallenging, but plenty of missions and dual scenarios.

#### WarGods

GT – Beat 'em up

★★★★

Little more than a terrible 3D



## TOTAL NBA '97 - ZERO DIVIDE 2

version of *Mortal Kombat*. Rusty and rigid. Do not play this.

### Warhammer

EA - War game

★★★★

A tough, challenging combo of war sim and god-game.

### Warhammer: Dark Omen

EA - Real-time strategy

★★★★

Excellent fantasy strategy game with improved graphics and gameplay. Just as addictive as the original.

### Warhawk

Sony - Combat flight sim

★★★

Addictive and varied flight sim. A difficult but ultimately rewarding experience.

### WarZone 2100

Eidos - Real-time strategy

★★★★★

The best real-time strategy game available for the PlayStation, but not for the casual gamer who wants immediate gratification.

### Wayne Gretzky's 3D Hockey '98

GT - Ice hockey sim

★★★

Its inadequacies are many, its long-term appeal low.

### WCW Nitro

THQ - 3D wrestling sim

★★★

Disappointing. Hamstrung by uninspired control mechanism.

### WCW Thunder

THQ - Wrestling sim

★

Appalling playability makes this unworthy of anyone's pocket money.

### WCW Vs The World

THQ - Wrestling sim

★★★

Plenty of characters, great moves, but dull gameplay. There

are better wrestling games to try.

### Wild 9

Interplay - Platformer

★★★

Outdated and not as good as many other platformers.

### Wild Arms

Sony - Role-playing game

★★★★

Slick, polished and above all, fun. A must for any RPG fan.

### Williams Arcade's Greatest Hits

GT/Williams - Retro compilation

★★★★

Age shall not weary them. Much. *Defender* is still the biz.

### Wing Commander III

EA - Space combat

★★★

Great movie, great acting. Gameplay? Oops, forgot!

### Wing Commander IV

EA - Space combat

★★★

A huge improvement on the previous title. Plenty of depth.

### Wing Over

JVC - Arcade flight sim

★★★

Nice idea, but average graphics and repetitive gameplay.

### Wing Over 2

JVC - Flight sim

★★

Lots to do, all of it fiddly and horrible. Avoid this rust bucket.

### Wipeout

Sony - Futuristic racer

★★★★★

Slick visuals, cool soundtrack, but demands real application to get that speed fix.

### Wipeout 2097

Sony - Futuristic racer

★★★★★

Rectifies the learning-curve problem. Faster ships, new tracks, new music and link-up

option. This is a massive improvement.

### Wipeout 3

Sony - Futuristic racer

★★★★★

Hip as ever, this wild ride keeps getting wilder. The definitive game in its genre.

### World Cup Golf

Ocean - Golf sim

★★★

Grasps the basics, but pales into insignificance next to *PGA Tour*.

### World League Basketball

Mindscape - Basketball sim

★★

Very hard to get excited about - features too many nations that are staggeringly average.

### World League Soccer

Eidos - Soccer sim

★★★

A player that's always a challenge.

### Worms

Ocean - Puzzle game

★★★

Admirable originality, but lacks visual style and lasting appeal.

### Wreckin' Crew

Telstar - Arcade-style racer

★★★

A bright and pleasant change from sim-style games. Not taxing, but fast and frantic.

### WWF Attitude

Acclaim - Wrestling sim

★★★★

Slick, with great animation and sophisticated grapples (though they don't always work).

### WWF: In Your House

Acclaim - Wrestling sim

★★★

It captures the rank stupidity of the sport, but it looks basic and aged. Not as good as the previous WWF title if we're really honest.

### WWF War Zone

Acclaim - Wrestling sim

★★★

A good-looking title let down by the usual grappling suspects.

### WWF Wrestlemania

Acclaim - Wrestling sim

★★★★

A genuine contender. Amusing and more fun than other po-faced fighters of the time.



### X-Com: Enemy Unknown

Microprose - Strategy

★★★★

Atmospheric and complex. Constantly demanding.

### X-Com: Terror From The Deep

Microprose - Strategy

★★★★

Just as addictive and compelling as the first.

### X-Files, The

Fox Interactive - FMV adventure

★★★

Too linear and uninspired. Tape the show instead.

### X Games Pro Boarders

Sony - Snowboarding sim

★★★

Very cool, but superficial gameplay lets it down.

### X-Men: Children Of The Atom

Acclaim - 2D beat 'em up

★★★

Good conversion of an arcade game that's showing its age.

### X-Men Vs Street Fighter EX

Virgin - Beat 'em up

★★★

Why settle for a stylised comic book when you have *Tekken 3*?

### Xenocracy

Grolier Interactive - Shoot 'em up

★★

Too simple. Disappointing game with disappointing graphics.

### Xenious 3D/G+

Sony - Shoot 'em up

★★★

These four versions of the classic blaster include a slick 3D update. Great retro shooting for some.



### Yoyo's Puzzle Park

JVC - Cute puzzler

★★★

It won't keep you up till four in the morning, *Bust-A-Move*-style, but it's good clean fun. Can't beat that!



### Z

Sony - Real-time strategy game

★★★

Has its moments, but they are few and far between. And not enough to warrant a purchase.

### Zero Divide

Ocean - 3D beat 'em up

★★★

The innovative combat style makes up for a deficit of opening appeal. Not the best of fighters.

### Zero Divide 2

Sony - 3D beat 'em up

★★★

Average and really rather disappointing fighting game. Sad game to end on!





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[REDACTED]

information and actual footage

four CD disks which contain detailed

[REDACTED]

has not been seen before. Believed to be an entirely new episode.

[REDACTED]



[REDACTED]

field agent [REDACTED] and [REDACTED] X-Files paranormal activity is suspected. Reports confirm that [REDACTED] are believed missing. Recommend [REDACTED] and [REDACTED] are investigated immediately.

ALL INFORMATION CONTAINED HEREIN IS UNCLASSIFIED EXCEPT WHERE SHOWN OTHERWISE.

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- Tamm \_\_\_\_\_
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- Winterrowd \_\_\_\_\_
- Tele. Room \_\_\_\_\_
- Holloman \_\_\_\_\_
- Gandy \_\_\_\_\_

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**FINAL  
FANTASY  
VIII**

# ON THE CD

## The Best PlayStation Games Of 1999



### DRIVER

Car chase adventure

Redefining the racing genre, *Driver* is an adventure which just happens to take place in a car. Brilliantly designed and realised, expect this to be copied by many other companies in the future.



### APE ESCAPE

3D platformer

The game that the Dual Shock could have been invented for, this has taken platforming games to new heights. It may look childish, but this is the most fun you can have on a PlayStation on your own.



### ISS PRO 98

Soccer sim

And *ISS Pro 98* is to soccer what *Gran Turismo* is to racing. The best of its type. And although soccer isn't huge here in Australia, this is still a brilliant sports sim, whichever code you have allegiance with.



### COOL BOARDERS 3

Snowboard sim

Worth inclusion for the new slant this has put on racing games, we never tire of a quick downhill run. Funky threads, good characters and a great control system. This demo is, of course, utterly valid!



### CRASH: WRAPPED

Platform game

What would a compilation demo disc be without Crash? Other than Lara (and she's on here too), he's the mascot for PlayStation. The third game is every bit as enjoyable as those before it.



### GRAN TURISMO

Racing simulation

Without doubt the finest racing game ever to grace a console anywhere in the world. Apart, of course, from the sequel – and we've got the demo for that in our monthly magazine!



### METAL GEAR SOLID

Stealth adventure

Continuing the theme of 'bests', this is arguably the best videogame ever made. There was never any doubt that it would appear on this collection. So enjoy once again Solid Snake's sneakiness.



### RIDGE RACER 4

Arcade racer

Although *Gran Turismo* takes the prize for realism, *Ridge Racer Type 4* is the fastest and most playable racer that's appeared on PSX. Great graphics and hair-raising speed, you'll love it!



### TEKKEN 3

Beat 'em up

The Oscar for best fighting game of course goes to *Tekken 3*. People have bought PlayStations simply to do battle with this game. And when you've played this demo you will understand why.



### TOMB RAIDER 3

Action adventure

Forget the Lara factor for a second and simply remember what a brilliant game this is. She may be popular for her proportions, but she'd never have been this, ahem, big if it wasn't a fantastic game. And it is!